

Description

The NEC μ PD8039HL, μ PD8049H and the μ PD8749H are high performance, single component, 8-bit parallel microcomputers using n-channel silicon gate MOS technology. The processors differ only in their internal program memory options: the μ PD8049H has $2K \times 8$ bytes of mask ROM, the μ PD8749H has $2K \times 8$ of UV erasable EPROM and the μ PD8039HL has external program memory.

The μ PD8049H family functions efficiently in control as well as arithmetic applications. The powerful instruction set eases bit handling applications and provides facilities for binary and BCD arithmetic. Standard logic functions implementation is facilitated by the large variety of branch and table look-up instructions. The instruction set is comprised of 1 and 2 byte instructions, most of which are single-byte. The instruction set requires only 1 or 2 cycles per instruction with over 50 percent of the instructions single-cycle.

The μ PD8049H family of microprocessors will function as stand-alone microcomputers. Their functions can easily be expanded using standard 8080A/8085A peripherals and memories. The μ PD8039HL is intended for applications using external program memory only. It contains all the features of the μ PD8049H except for the internal ROM. The external program memory can be implemented using standard 8080A/8085A memory products. The μ PD8049H contains the following functions usually found in external peripheral devices: 2048×8 bits of mask ROM program memory; 128×8 bits of RAM data memory; 27 I/O lines; an 8-bit interval timer/event counter; and oscillator and clock circuitry. The μ PD8749H differs from the μ PD8049H in its 2048×8 -bit UV erasable EPROM program memory instead of the mask ROM memory. It is useful in preproduction or prototype applications where the software design has not yet been finalized or in system designs whose quantities do not require a mask ROM.

Features

- High performance 11 MHz operation
- Fully compatible with industry standard 8039/8049/8748
- Pin compatible with the μ PD8048/8748
- $1.36 \mu s$ cycle time. All instructions 1 or 2 bytes
- Programmable interval timer/event counter
- $2K \times 8$ bytes of ROM, 128×8 bytes of RAM

- External and internal interrupts
- 96 instructions: 70 percent single byte
- 27 I/O lines
- Internal clock generator
- Expandable with 8080A/8085A peripherals
- HMOS silicon gate technology
- Single $+5V \pm 10$ percent power supply

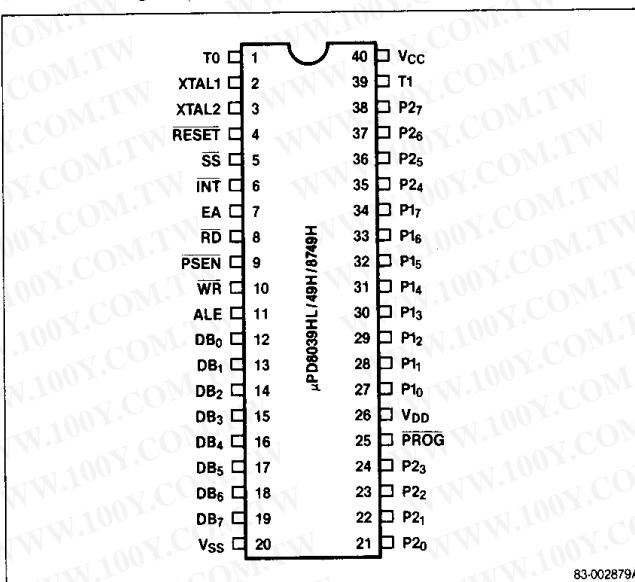
Ordering Information

Part Number	Package Type	Max Frequency of Operation
μ PD8039HLC	40-pin plastic DIP	11 MHz
μ PD8049HC	40-pin plastic DIP	11 MHz
μ PD8749HC	40-pin plastic DIP	11 MHz
μ PD8749HD	40-pin cerdip (Note 1)	11 MHz

Note:

(1) With quartz window.

Pin Configuration



83-002879A

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胜特力材料 886-3-5753170
胜特力电子(上海) 86-21-34970699
胜特力电子(深圳) 86-755-83298787
[Http://www.100y.com.tw](http://www.100y.com.tw)

Pin Identification

No.	Symbol	Function
1	T0	Test 0 input /output
2	XTAL1	Crystal 1 input
3	XTAL2	Crystal 2 input
4	RESET	Reset input
5	SS	Single step input
6	INT	Interrupt input
7	EA	External access input
8	RD	Read output
9	PSEN	Program store enable output
10	WR	Write output
11	ALE	Address latch enable output
12-19	DB ₀ -DB ₇	Bidirectional data bus
20	V _{SS}	Ground
21-24	P ₂₀ -P ₂₇	Quasi-bidirectional Port 2
25, 35-38	PROG	Program output
26	V _{DD}	RAM power supply
27-34	P ₁₀ -P ₁₇	Quasi-bidirectional Port 1
39	T1	Test 1 input
40	V _{CC}	Primary power supply

Pin Functions

XTAL1(Crystal 1)

XTAL1 is one side of the crystal, LC, or external frequency source (non-TTL-compatible V_{IH}).

XTAL 2 (Crystal 2)

XTAL2 is the other side of the crystal or frequency source. For external sources, XTAL2 must be driven with the logical complement of the XTAL1 input.

T0 (Test 0)

T0 is the testable input using conditional transfer functions JT0 and JNT0. The internal state clock (CLK) is available to T0 using the ENTO CLK instruction. T0 can also be used during programming as a testable flag.

T1 (Test 1)

T1 is the testable input using conditional transfer functions JT1 and JNT1. T1 can be made the counter/timer input using the STRT CNT instruction.

RESET (Reset)

An active low on RESET initializes the processor. RESET is also used for PROM programming verification and power-down (non-TTL compatible V_{IH}).

SS (Single Step)

An active low on SS, together with ALE, causes the processor to execute the program one step at a time.

INT (Interrupt)

An active low on INT starts an interrupt if interrupts are enabled. A reset disables an interrupt. INT can be tested with the JNI instruction and, depending on the results, a jump to the specified address can occur.

EA (External Access)

An active high on EA disables internal program memory and fetches and accesses external program memory. EA is used for system testing and debugging.

RD (Read)

RD will pulse low when the processor performs a bus read. An active low on RD enables data onto the processor bus from a peripheral device and functions as a read strobe for external data memory.

WR (Write)

WR will pulse low when the processor performs a bus write. WR can also function as a write strobe for external data memory.

PSEN (Program Store Enable)

PSEN becomes active only during an external memory fetch. (Active low).

ALE (Address Latch Enable)

ALE occurs at each cycle. ALE can also be used as a clock output. The falling edge of ALE addresses external data memory or external program memory.

DB₀-DB₇ (Data Bus)

DB₀-DB₇ is a bidirectional port. Synchronous reads and writes can be performed on this port using RD and WR strobes. The contents of the DB₀-DB₇ bus can be latched in a static mode.

During an external memory fetch, DB₀-DB₇ output the low order eight bits of the memory address. PSEN fetches the instruction. DB₀-DB₇ also output the address of an external data memory fetch. The addressed data is controlled by ALE, RD, and WR.

P₁₀-P₁₇ (Port 1)

P₁₀-P₁₇ is an 8-bit quasi-bidirectional port.

P2₀-P2₇ (Port 2)

P2₀-P2₇ is an 8-bit quasi-bidirectional port. P2₀-P2₃ output the high order four bits of the address during an external program memory fetch. P2₀-P2₃ also function as a 4-bit I/O bus for the μ PD82C43 I/O port expander.

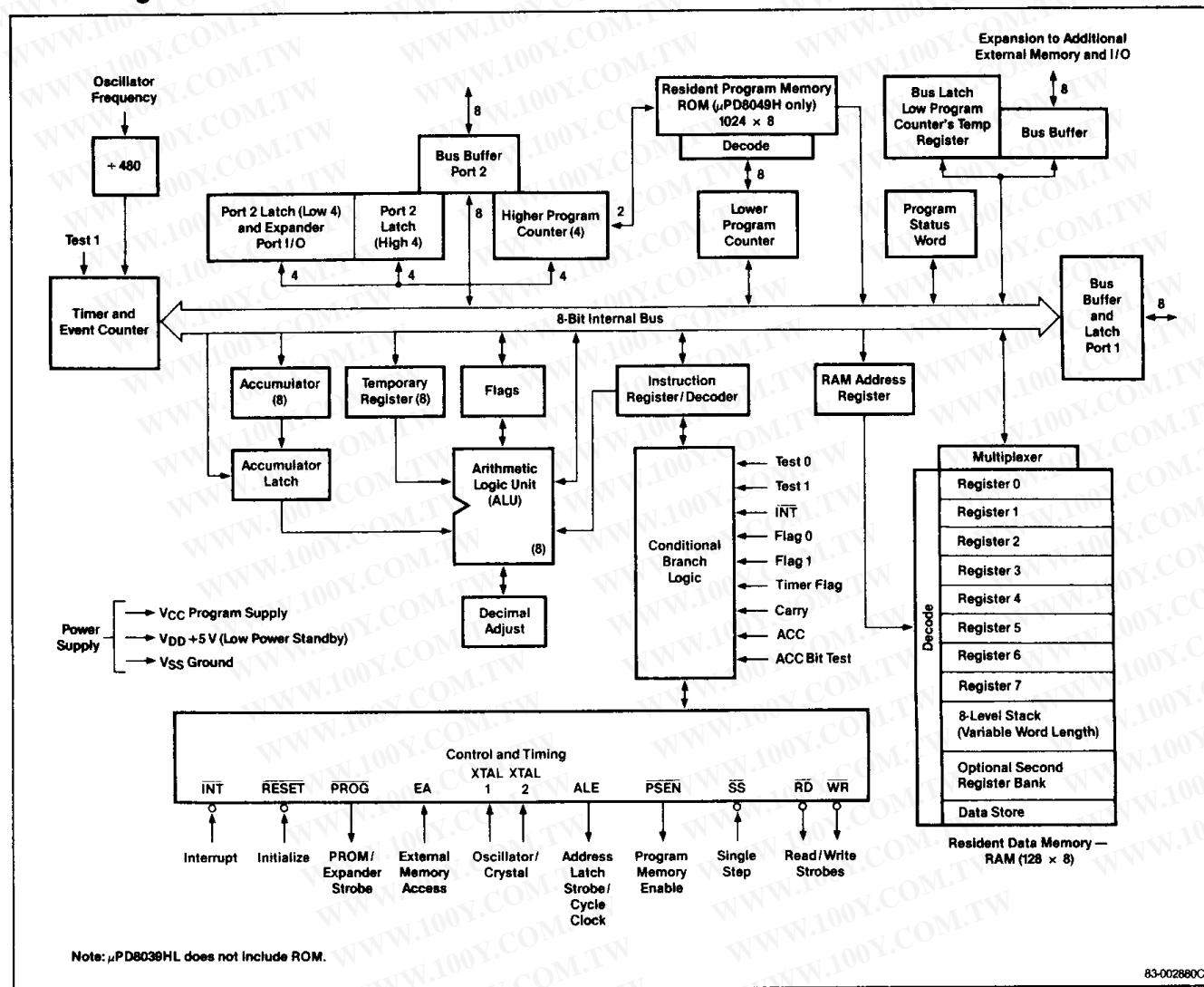
PROG (Program Pulse)

PROG is used as an output pulse during a fetch when interfacing with the μ PD82C43 I/O port expander. When the μ PD8049H is used in a stand-alone mode, PROG can be allowed to float.

V_{CC} (Primary Power Supply)

V_{CC} is the primary power supply. V_{CC} is +5V during normal operation.

Block Diagram



AC Programming Characteristics (cont)

$T_A = 25^\circ C \pm 5^\circ C$, $V_{CC} = +5V \pm 5\%$, $V_{DD} = +21V \pm 0.5V$

Limits		Test Conditions			
		Min	Typ	Max	Unit
CPU operation cycle time	t_{CY}	4.0		15	μs
RESET setup time before EA†	t_{RE}	4 t_{CY}			

Note:

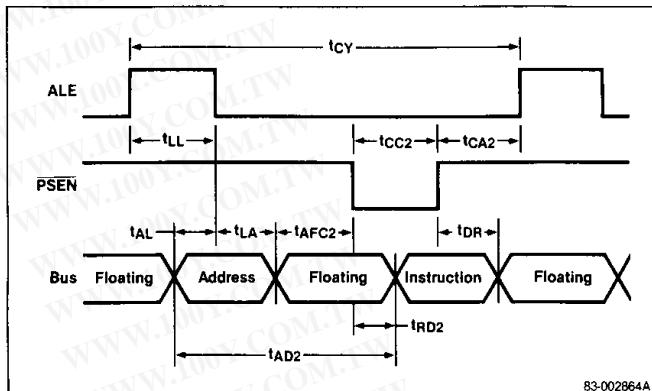
- (1) Control outputs: $C_L = 60 \text{ pF}$, bus outputs: $C_L = 150 \text{ pF}$
- (2) Bus high impedance, load = 20 pF
- (3) Calculated values will be equal to or better than published 8049 values.

Bus Timing Requirements

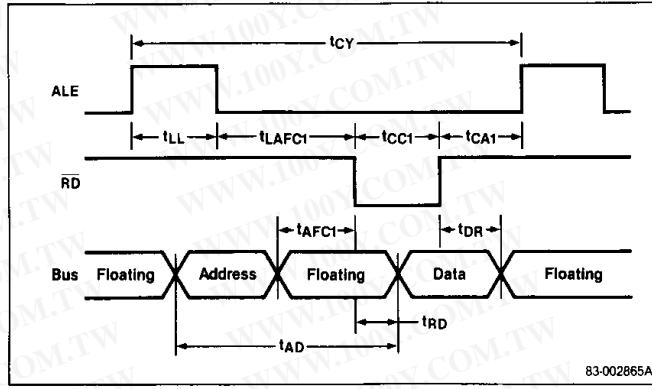
Symbol	Timing Formula	Min/Max	Unit
t_{LL}	$(7/30) t_{CY} - 170$	Min	ns
t_{AL}	$(2/15) t_{CY} - 110$	Min	ns
t_{LA}	$(1/15) t_{CY} - 40$	Min	ns
t_{CC1}	$(1/2) t_{CY} - 200$	Min	ns
t_{CC2}	$(2/5) t_{CY} - 200$	Min	ns
t_{DW}	$(13/30) t_{CY} - 200$	Min	ns
t_{WD}	$(1/15) t_{CY} - 50$	Min	ns
t_{DR}	$(1/10) t_{CY} - 30$	Max	ns
t_{RD1}	$(2/5) t_{CY} - 200$	Max	ns
t_{RD2}	$(3/10) t_{CY} - 200$	Max	ns
t_{AW}	$(1/3) t_{CY} - 150$	Min	ns
t_{AD1}	$(11/15) t_{CY} - 250$	Max	ns
t_{AD2}	$(8/15) t_{CY} - 250$	Max	ns
t_{AFC1}	$(2/15) t_{CY} - 40$	Min	ns
t_{AFC2}	$(1/30) t_{CY} - 40$	Min	ns
t_{LAFC1}	$(1/5) t_{CY} - 75$	Min	ns
t_{LAFC2}	$(1/10) t_{CY} - 75$	Min	ns
t_{CA1}	$(1/15) t_{CY} - 40$	Min	ns
t_{CA2}	$(4/15) t_{CY} - 40$	Min	ns
t_{CP}	$(2/15) t_{CY} - 80$	Min	ns
t_{PC}	$(4/15) t_{CY} - 200$	Min	ns
t_{PR}	$(17/30) t_{CY} - 120$	Max	ns
t_{PF}	$(1/10) t_{CY}$	Max	ns
t_{DP}	$(2/5) t_{CY} - 150$	Min	ns
t_{PD}	$(1/10) t_{CY} - 50$	Min	ns
t_{PP}	$(7/10) t_{CY} - 250$	Min	ns
t_{PL}	$(4/15) t_{CY} - 200$	Min	ns
t_{LP}	$(1/10) t_{CY} - 100$	Min	ns
t_{PV}	$(3/10) t_{CY} - 100$	Max	ns
t_{OPRR}	$(3/15) t_{CY}$	Min	ns
t_{CY}	11MHz		

Timing Waveforms

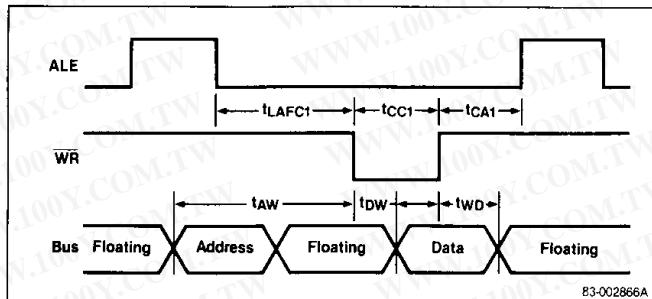
Instruction Fetch from External Memory



Read from External Data Memory

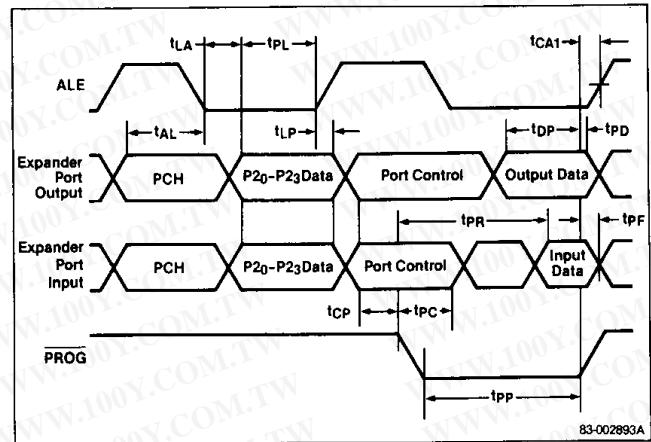


Write to External Memory

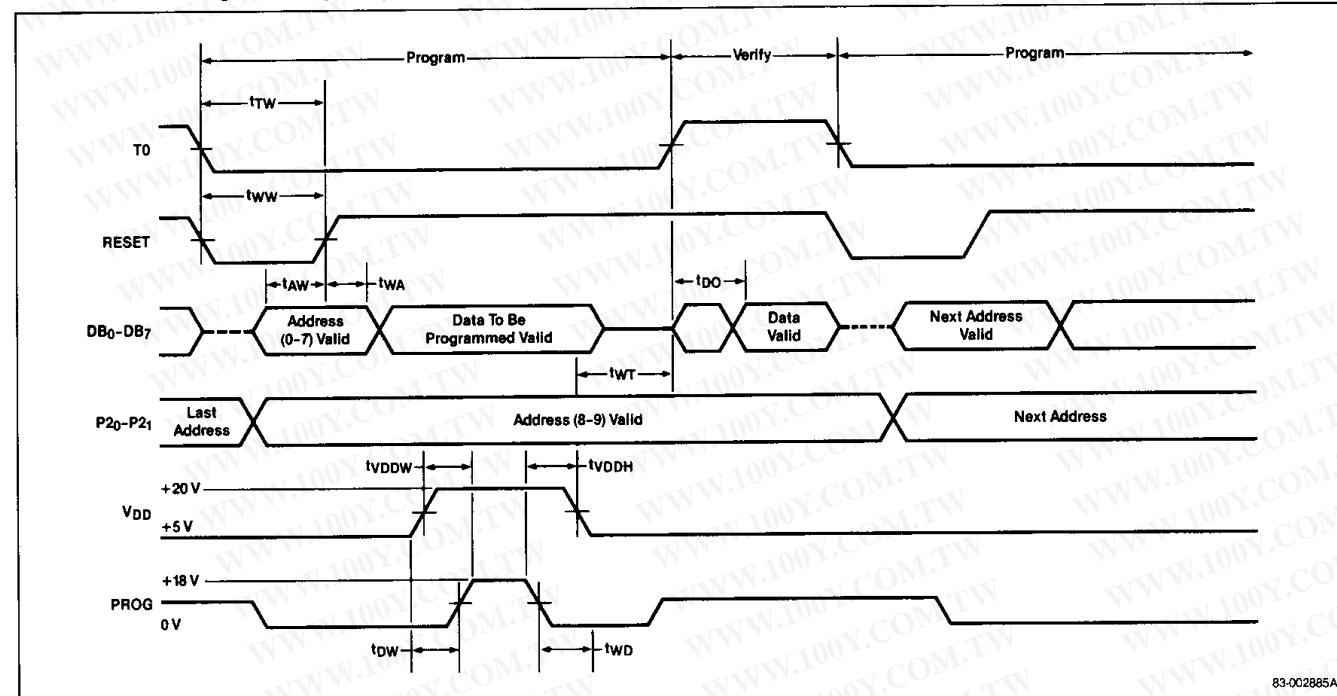


Timing Waveforms (cont)

Port 2 Timing

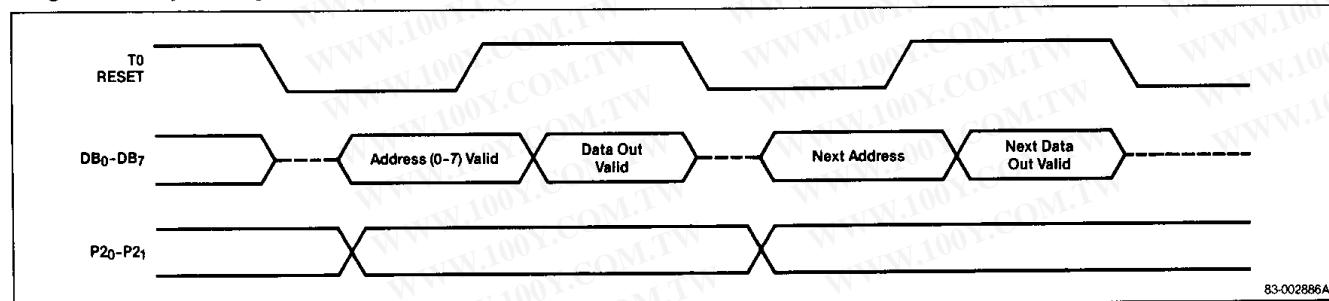


Waveforms for Programming the μ PD8749H



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Program/Verify Timing (ROM/EPROM)



Instruction Set (cont)

Mnemonic	Function	Description	Operation Code						Flags		
			D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	Cycles Bytes C AC F0 F1
Accumulator (cont)											
RRC A	(AN) ← (AN + 1); N = 0~6	Rotate accumulator right by 1 bit through carry.	0	1	1	0	0	1	1	1	1 •
	(A ₇) ← (C)										
	(C) ← (A ₀)										
SWAP A	(A ₄ -A ₇) ← (A ₀ -A ₃)	Swap the 2 4-bit nibbles in the accumulator.	0	1	0	0	0	1	1	1	1
XRL A, # data	(A) ← (A) XOR data	Logical XOR specified immediate data with accumulator.	1	1	0	1	0	0	1	1	2 2
XRL A, Rr	(A) ← (A) XOR (Rr) r = 0~7	Logical XOR contents of designated register with accumulator.	d ₇	d ₆	d ₅	d ₄	d ₃	d ₂	d ₁	d ₀	
XRL A, @ Rr	(A) ← (A) XOR ((Rr)) r = 0~1	Logical XOR indirect the contents of data memory location with accumulator.	1	1	0	1	0	0	0	r	1 1
Branch											
DJNZ Rr, addr	(Rr) ← (Rr) - 1; r = 0~7 If (Rr) ≠ 0; (PC ₀ -PC ₇) ← addr	Decrement the specified register and test contents.	1	1	1	0	1	r	r	r	2 2
JBb addr	(PC ₀ -PC ₇) ← addr if B _b = 1 (PC) ← (PC) + 2 if B _b = 0	Jump to specified address if accumulator bit is set.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	
JC addr	(PC ₀ -PC ₇) ← addr if C = 1 (PC) ← (PC) + 2 if C = 0	Jump to specified address if carry flag is set.	b ₂	b ₁	b ₀	1	0	0	1	0	2 2
JFO addr	(PC ₀ -PC ₇) ← addr if F0 = 1 (PC) ← (PC) + 2 if F0 = 0	Jump to specified address if flag F0 is set.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	
JF1 addr	(PC ₀ -PC ₇) ← addr if F1 = 1 (PC) ← (PC) + 2 if F1 = 0	Jump to specified address if flag F1 is set.	1	0	1	1	0	1	1	0	2 2
JMP addr	(PC ₈ -PC ₁₀) ← (addr ₈ -addr ₁₀) (PC ₀ -PC ₇) ← (addr ₀ -addr ₇) (PC ₁₁) ← DBF	Direct jump to specified address within the 2K address block.	a ₁₀	a ₉	a ₈	0	0	1	1	0	2 2
JMP@ A	(PC ₀ -PC ₇) ← ((A))	Jump indirect to specified address with address page.	1	0	1	1	0	0	1	1	2 1
JNC addr	(PC ₀ -PC ₇) ← addr if C = 0 (PC) ← (PC) + 2 if C = 1	Jump to specified address if carry flag is low.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	
JNI addr	(PC ₀ -PC ₇) ← addr if I = 0 (PC) ← (PC) + 2 if I = 1	Jump to specified address if interrupt is low.	1	0	0	0	0	1	1	0	2 2
JNTO addr	(PC ₀ -PC ₇) ← addr if T0 = 0 (PC) ← (PC) + 2 if T0 = 1	Jump to specified address if test 0 is low.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	
JNT1 addr	(PC ₀ -PC ₇) ← addr if T1 = 0 (PC) ← (PC) + 2 if T1 = 1	Jump to specified address if test 1 is low.	0	1	0	0	1	1	1	0	2 2
JNZ addr	(PC ₀ -PC ₇) ← addr if A ≠ 0 (PC) ← (PC) + 2 if A = 1 (PC) ← (PC) + 2 if TF = 0	Jump to specified address if accumulator is non-zero.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	
JTF addr	(PC ₀ -PC ₇) ← addr if TF = 1 (PC) ← (PC) + 2 if TF = 0	Jump to specified address if timer flag is set to 1.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	

Instruction Set (cont)

Mnemonic	Function	Description	Operation Code						Flags		
			D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	Cycles
Branch (cont)											
JT0 addr	(PC ₀ -PC ₇) \leftarrow addr if T0 = 1 (PC) \leftarrow (PC) + 2 if T0 = 0	Jump to specified address if test 0 is a 1. Jump to specified address if test 1 is a 1.	0	0	1	1	0	1	1	0	2
JT1 addr	(PC ₀ -PC ₇) \leftarrow addr if T1 = 1 (PC) \leftarrow (PC) + 2 if T1 = 0	Jump to specified address if test 1 is a 1.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	2
JZ addr	(PC ₀ -PC ₇) \leftarrow addr if A = 0 (PC) \leftarrow (PC) + 2 if A = 1	Jump to specified address if accumulator is 0.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀	2
Control											
ENI		Enable the external interrupt input.	0	0	0	0	0	1	0	1	1
DIS I		Disable the external interrupt input.	0	0	0	1	0	1	0	1	1
ENTO CLK		Enable the clock output pin T0.	0	1	1	0	1	0	1	1	1
SEL MBO	(DBF) \leftarrow 0	Select bank 0 (locations 0-2047) of program memory.	1	1	1	0	0	1	0	1	1
SEL MB1	(DBF) \leftarrow 1	Select bank 1 (locations 2048-4095) of program memory.	1	1	1	0	1	0	1	1	1
SEL RBO	(BS) \leftarrow 0	Select bank 0 (locations 0-7) of data memory.	1	1	0	0	0	1	0	1	1
SEL RBI	(BS) \leftarrow 1	Select bank 1 (locations 24-31) of data memory.	1	1	0	1	0	1	0	1	1
Data Moves											
MOV A, # data	(A) \leftarrow data	Move immediate the specified data into the accumulator.	0	0	1	0	0	1	1	2	2
MOV A, Rr	(A) \leftarrow (R _r); r = 0-7	Move the contents of the designated registers into the accumulator.	a ₇	d ₆	d ₅	d ₄	d ₃	d ₂	d ₁	d ₀	1
MOV A, @ Rr	(A) \leftarrow ((R _r)); r = 0-1	Move indirect the contents of data memory location into the accumulator.	1	1	1	1	0	0	0	r	1
MOV A, PSW	(A) \leftarrow (PSW)	Move contents of the program status word into the accumulator.	1	1	0	0	0	1	1	1	1
MOV Rr, # data	(R _r) \leftarrow data; r = 0-7	Move immediate the specified data into the designated register.	1	0	1	1	1	1	r	r	2
MOV Rr, A	(R _r) \leftarrow (A); r = 0-7	Move accumulator contents into the designated register.	d ₇	d ₆	d ₅	d ₄	d ₃	d ₂	d ₁	d ₀	1
MOV @ Rr, A	((R _r)) \leftarrow (A); r = 0-1	Move indirect accumulator contents into data memory location.	1	0	1	0	1	r	r	r	1
MOV PSW, A	(PSW) \leftarrow (A)	Move contents of accumulator into the program status word.	1	1	0	1	0	1	1	1	1
MOVPA, @ A	(PC ₀ -PC ₇) \leftarrow (A) (PC ₈ -PC ₁₀) \leftarrow 011 (A) \leftarrow ((PC))	Move data in the current page into the accumulator. Move program data in page 3 into the accumulator.	1	0	1	0	0	0	1	1	2
MOV P3 A, @ A	(PC ₀ -PC ₇) \leftarrow (A) (PC ₈ -PC ₁₀) \leftarrow 011 (A) \leftarrow ((PC))	Move program data in page 3 into the accumulator.	1	1	0	0	0	1	1	2	1

Instruction Set (cont)

Mnemonic	Function	Description	Operation Code						Flags				
			D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	Cycles	Bytes	
Data Moves (cont)													
MOVX A, @ R	(A) ← ((Rr)); r = 0-1	Move indirect the contents of external data memory into the accumulator.	1	0	0	0	0	0	0	0	r	2	1
MOVX @ R, A	((Rr)) ← (A); r = 0-1	Move indirect the contents of the accumulator into external data memory.	1	0	0	1	0	0	0	0	r	2	1
XCH A, Rr	(A) ↔ (Rr); r = 0-7	Exchange the accumulator and designated register's contents.	0	0	1	0	1	1	1	1	1	1	1
XCH A, @ Rr	(A) ↔ ((Rr)); r = 0-1	Exchange indirect contents of accumulator and location in data memory.	0	0	1	0	0	0	0	r	1	1	1
XCHDA, @ Rr	(A ₀ -A ₃) ↔ ((Rr))0-((Rr))3; r = 0-1	Exchange indirect 4-bit contents of accumulator and data memory.	0	0	1	1	0	0	0	r	1	1	1
Flags													
CPL C	(C) ← NOT (C)	Complement contents of carry bit.	1	0	1	0	0	1	1	1	1	1	•
CPL F0	(F0) ← NOT (F0)	Complement contents of flag F0.	1	0	0	1	0	1	0	1	1	1	•
CPL F1	(F1) ← NOT (F1)	Complement contents of flag F1.	1	0	1	1	0	1	0	1	1	1	•
CLRC	(C) ← 0	Clear contents of carry bit to 0.	1	0	0	1	0	1	1	1	1	1	•
CLR F0	(F0) ← 0	Clear contents of flag 0 to 0.	1	0	0	0	0	1	0	1	1	1	•
CLR F1	(F1) ← 0	Clear contents of flag 1 to 0.	1	0	1	0	0	1	0	1	1	1	•
Input / Output													
ANL BUS, # data	(bus) ← (bus) AND data	Logical AND immediate specified data with contents of bus.	1	0	0	1	1	0	0	0	0	2	2
ANL Pp, # data p = 1-2	(Pp) ← (Pp) AND data	Logical AND immediate specified data with designated port (1 or 2).	1	0	0	1	1	0	P	P	2	2	
ANLD Pp, A p = 4-7	(Pp) ← (Pp) AND (A ₀ -A ₃); p = 4-7	Logical AND contents of accumulator with designated port (4-7).	1	0	0	1	1	p	p	2	1		
NA, Pp	(A) ← (Pp); p = 1-2	Input data from designated port (1-2) into accumulator.	0	0	0	0	1	0	P	P	2	1	
INS A, BUS	(A) ← (bus)	Input strobed bus data into accumulator.	0	0	0	0	1	0	0	0	2	1	
MOVD A, Pp	(A ₀ -A ₃) ← (Pp); p = 4-7 (A ₄ -A ₇) ← 0	Move contents of designated port (4-7) into accumulator.	0	0	0	0	1	1	p	p	2	1	
MOVD Pp, A p = 4-7	(Pp) ← (A ₀ -A ₃); p = 4-7	Move contents of accumulator to designated port (4-7).	0	0	1	1	1	1	P	P	1	1	
ORL BUS, # data	(bus) ← (bus) OR data	Logical OR immediate specified data with contents of bus.	1	0	0	0	1	0	0	0	2	2	
ORLP Pp, # data p = 1-2	(Pp) ← (Pp) OR data	Logical OR immediate specified data with designated port (1-2).	1	0	0	0	1	0	P	P	2	2	
OUTL BUS, A	(bus) ← (A)	Output contents of accumulator onto bus.	0	0	0	0	0	1	0	1	1	1	
OUTLP Pp, A	(Pp) ← (A); p = 1-2	Output contents of accumulator to designated port (1-2).	0	0	1	1	0	P	P	1	1		

Instruction Set (cont)

Mnemonic	Function	Description	Operation Code						Flags						
			D₇	D₆	D₅	D₄	D₃	D₂	D₁	D₀	Cycles	Bytes	C	AC	F0
Registers															
DEC Rr	(Rr) \leftarrow (Rr) - 1; r = 0-7	Decrement by 1 contents of designated register.	1	1	0	0	1	1	r	r	1	1			
INC Rr	(Rr) \leftarrow (Rr) + 1; r = 0-7	Increment by 1 contents of designated register.	0	0	0	1	1	1	r	r	1	1			
INC @ Rr	((Rr)) \leftarrow ((Rr)) + 1; r = 0-1	Increment indirect by 1 the contents of data memory location.	0	0	0	1	0	0	0	r	1	1			
Subroutine															
CALL addr	((SP)) \leftarrow (PC), (PSW ₄ -PSW ₇), (SP) \leftarrow (SP) + 1 (PC ₈ -PC ₁₀) \leftarrow (addr ₈ -addr ₁₀) (PC ₀ -PC ₇) \leftarrow (addr ₀ -addr ₇) (PC ₁₁) \leftarrow DBF	Call designated subroutine.	a ₁₀	a ₉	a ₈	1	0	1	0	0	0	2	2		
RET	(SP) \leftarrow (SP) = 1 (PC) \leftarrow (SP))	Return from subroutine without restoring program status word.	a ₇	a ₆	a ₅	a ₄	a ₃	a ₂	a ₁	a ₀					
RETR	(SP) \leftarrow (SP) = 1 (PC) \leftarrow (SP)) (PSW ₄ -PSW ₇) \leftarrow ((SP))	Return from subroutine restoring program status word.	1	0	0	1	0	0	1	1	2	1			
Timer / Counter															
EN TCNT1		Enable internal interrupt flag for timer / counter output.	0	0	1	0	0	1	0	1	1	1			
DIS TCNT1		Disable internal interrupt flag for timer / counter output.	0	0	1	1	0	1	0	1	1	1			
MOV A, T	(A) \leftarrow (T)	Move contents of timer / counter into accumulator.	0	1	0	0	0	1	0	1	1	1			
MOV T, A	(T) \leftarrow (A)	Move contents of accumulator into timer / counter.	0	1	1	0	0	0	1	0	1	1			
STOP TCNT		Stop count for event counter.	0	1	1	0	0	1	0	1	1	1			
STRT CNT		Start count for event counter.	0	1	0	0	0	1	0	1	1	1			
STRT T		Start count for timer.	0	1	0	1	0	1	0	1	1	1			
Miscellaneous															
NOP		No operation performed.	0	0	0	0	0	0	0	0	1	1			

Note:

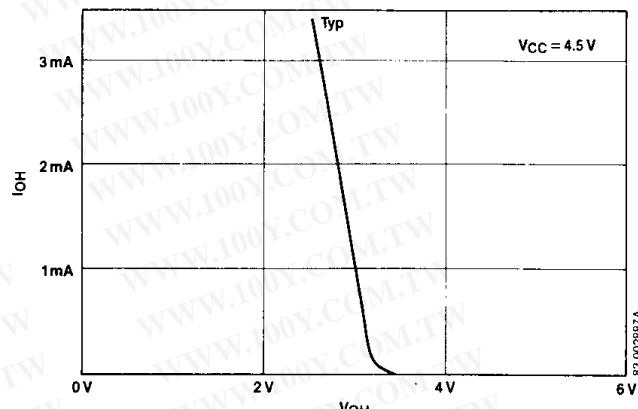
- (1) Operation code designations r and p form the binary representation of the registers and ports involved.
- (2) The dot under the appropriate flag bit indicates that its contents are subject to change by the instruction it appears in.
- (3) References to the address and data are specified in bytes 2 and/or 1 of the instruction.
- (4) Numerical subscripts appearing in the function column reference the specific bits affected.
- (5) When the bus is written to with an OUTL instruction, the bus remains an output port until either the device is reset or a MOVX instruction is executed.

Instruction Set Symbol Definitions

Symbol	Description
A	Accumulator
AC	Auxiliary carry flag
addr	Program memory address (12 bits)
B _b	Bit designator ($b=0-7$)
BS	Bank switch
BUS	Bus port
C	Carry flag
CLK	Clock signal
CNT	Event counter
D	Nibble designator (4 bits)
data	Number of expression (8 bits)
DBF	Memory bank flip-flop
F0, F1	Flags 0, 1
I	Interrupt
P	"In-page" operation designator
P _p	Port designator ($p=1, 2$ or $4-7$)
PSW	Program status word
R _r	Register designator ($r=0, 1$ or $0-7$)
SP	Stack pointer
T	Timer
TF	Timer flag
T0, T1	Testable flags 0, 1
X	External RAM
#	Prefix for immediate data
@	Prefix for indirect address
\$	Program counter's current value
(x)	Contents of external RAM location
((x))	Contents of memory location addressed by the contents of external RAM location
←	Replaced by
AND	Logical product (logical AND)
OR	Logical sum (logical OR)
EXOR	Exclusive-OR

Operating Characteristics

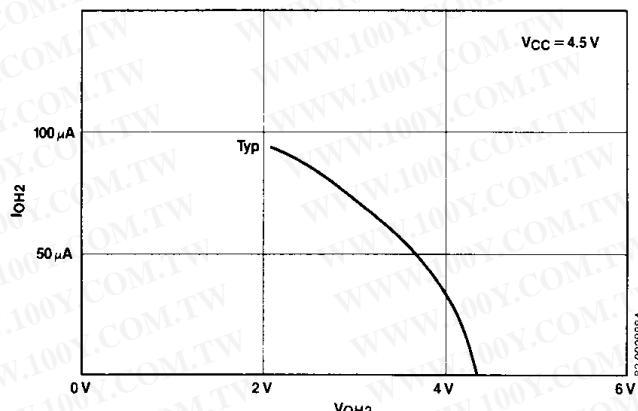
Bus Output High Voltage vs. Source Current



83-002887A

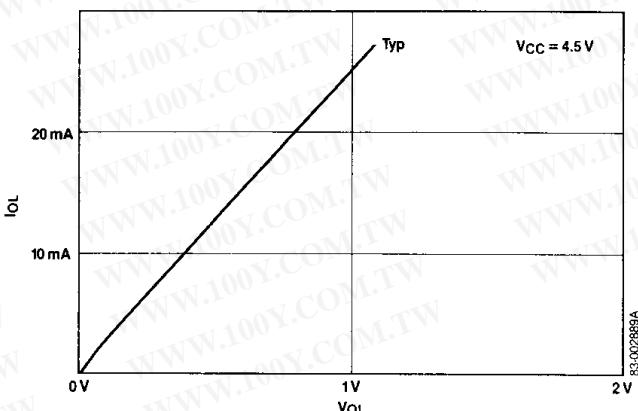
4

Port P1 & P2 Output High Voltage vs. Source Current



83-002886A

Bus Output Low Voltage vs. Sink Current



83-002889A

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