



**DediProg**  
semiconductor

# SF100 In Circuit Serial Flash Programmer

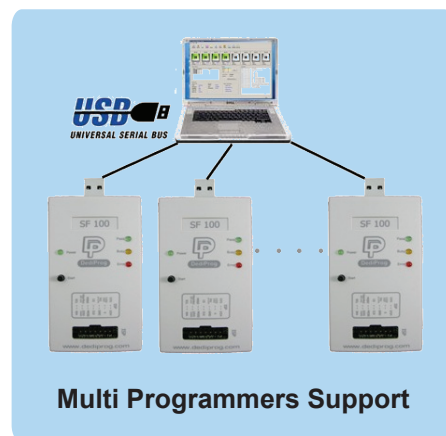
**“REDUCE YOUR TIME TO MARKET”**  
**“REDUCE YOUR PRODUCTION COST”**



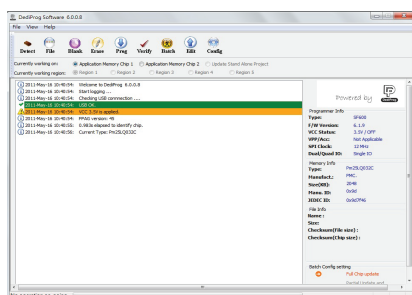
The SF100 is a high speed **“In Circuit Programming”** programmer to update the SPI Flash soldered on board or Freescale MCU using Ezport. The programmer is easily controlled by the computer DediProg Software through the USB bus offering friendly interface and powerful features to users.

## SF100 Features:

- Update Serial Flash soldered on board with application powered or not
- Update the internal Flash of Freescale MCU using the Ezport (MCF5223, MCF5221, MCF5213) or the external SPI Flash of Freescale MCU using the SBF interface (MCF5445, MCF5227)
- Control Application, controller reset and MOSFET isolation status
- Capable of handling two serial flash memories
- Signal conflict protections
- Multi-Programmers Capability

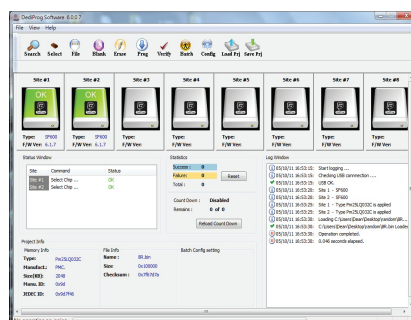


SPI Flash	1Mb	2Mb	4Mb	8Mb	16Mb	32Mb	64Mb	128Mb
Program+Verify (second)	1s	2s	4s	7s	14s	37s	70s	108s



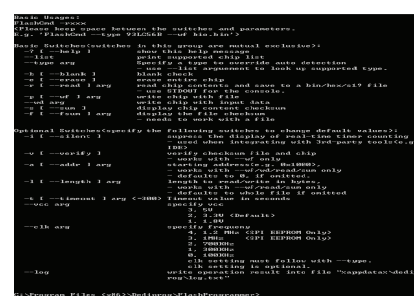
### Engineering Graphic User Interface:

For engineers and experts to access advanced features for development, repairing etc.



### Production Graphic User Interface:

For operators in production to control multiple programmers and improve the throughput.



### Windows Dos Command line interface:

For customers to control multi SF100 programmers (SF100 integration, Control SF100 with Production in Circuit Tester..)

Contact Information: DediProg Technology CO., Ltd. 岱鐸科技有限公司

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# SF100 Serial Flash Programmer

The Innovative solution to update the Serial Flash on board

- *High performances of low price*
- *USB full speed support*
- *In Circuit Programming (program on board SPI Flash)*
- *Socket Programming (program SPI flash in the socket)*
- *ICP connector to work with Serial Flash soldered on board*
- *Friendly and powerful tool with free life time update via Website*
- *Portable programmer:*  
*SF100: (10cm X 5cm X 2 cm)*
- *Advanced I/O control*

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### Important notice:

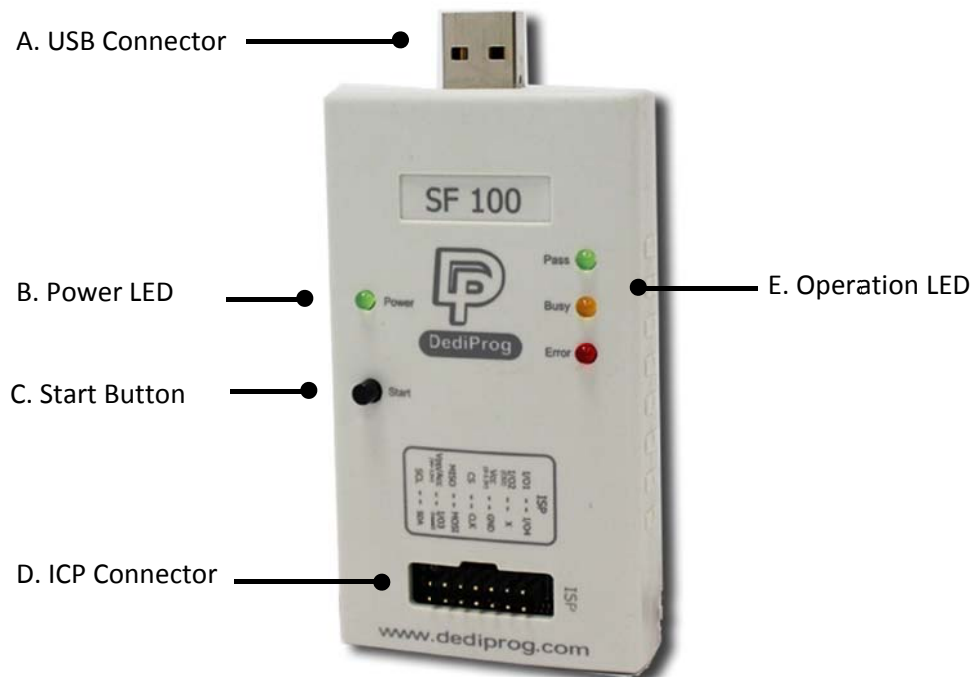
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# I. Product Description

The SF100 programmers are used to read, program or update the Serial Flash soldered on board or inserted in the socket of the DediProg Backup Boot Flash tool by using the computer software through USB communication.

## 1.1 Interface description

*Fig 1: SF100 Programmer*



### A. USB Connector

Connect the programmer to the computer.

A USB cable extension is provided for more flexibility and convenience.

### B. Power LED

Power LED will shine when SF100 is powered by USB.

### C. Start button

Start operations from the programmer

### D. ICP Connector

Connect the SPI signals and power supply to the application Serial Flash via a flat cable. The flat cable is flexible and convenient to manipulate, and can be changed easily before connection. For customization of the ICP-cable (number of signals, pin out assignment or connector size), please contact DediProg.

### E. Operation LED

- Red Led: error
- Orange Led: operation on going
- Green Led: pass

## 1.2 Connected to the application pin header

The SF100 programmer has been designed to meet the strong and growing demand of serial flash users to program and update the memories soldered on board during development, production, and field manipulation or repairing with high performance and low cost. Before trying to update the Serial Flash on Board, be sure that the SPI controller and the application are compatible with the In Circuit Programming method to avoid any conflict with the programmer.

DediProg has published Application Note to help designers to implement the ICP method and will be pleased to answer to any of your questions on this subject.

**Fig 2: SF100 connected to the application pin header**



## 1.3 Connected to Backup Boot Flash

The software provided with the SF100 has been developed to offer a complete portfolio of features with a friendly and simple interface to not require any technical expertise.

SF100 can also be used together with DediProg backup boot flash modules so that it forces the application to boot from the backup flash located in the backup boot flash module instead of the soldered SPI flash on the application.

The backup serial flash can then be accessed at any time with the SF100 without any possible conflict with the application controller.

**Fig 3: Backup Boot Flash (BBF) connected to SF100**



## II. Products Features

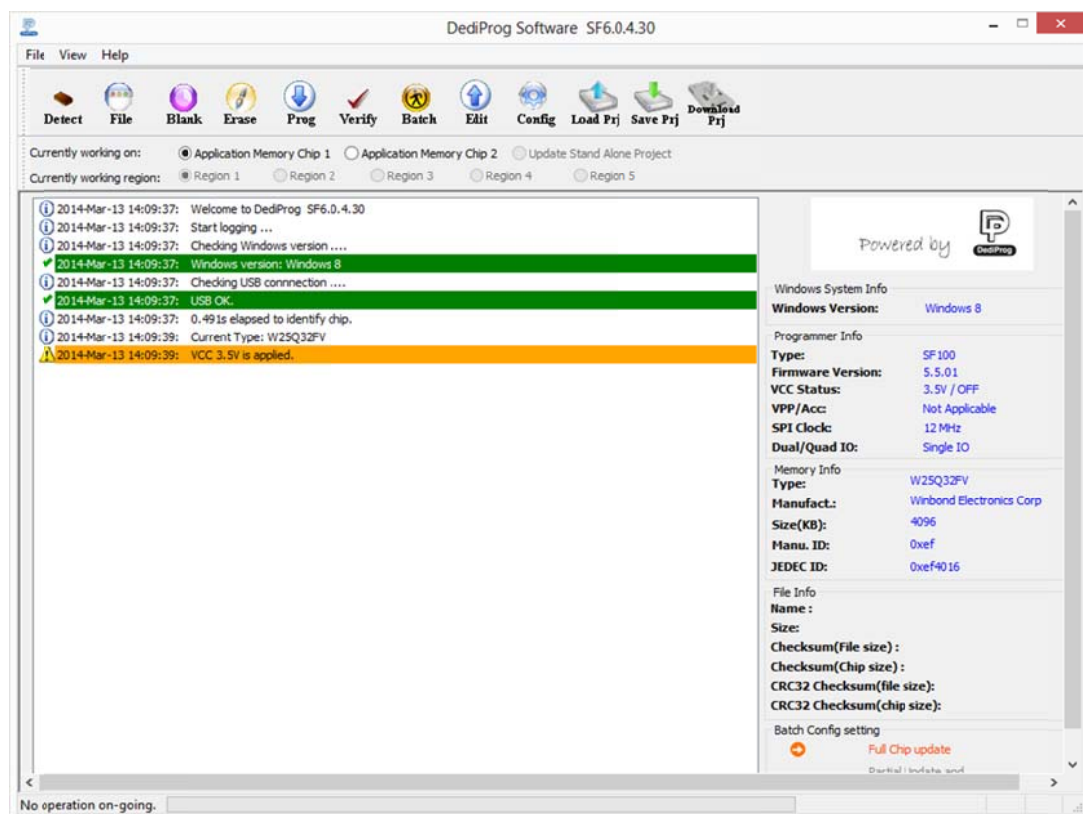
### 2.1 USB mode

In USB mode, user can control the programmer operations via a friendly interface.

User can load a file, blank check, program and verify the target Serial Flash. Batch button provides an easy way to perform more than one operation in one click.

User can also edit the buffer, files and SPI Flash content and compare.

**Fig 4: USB Window interface**

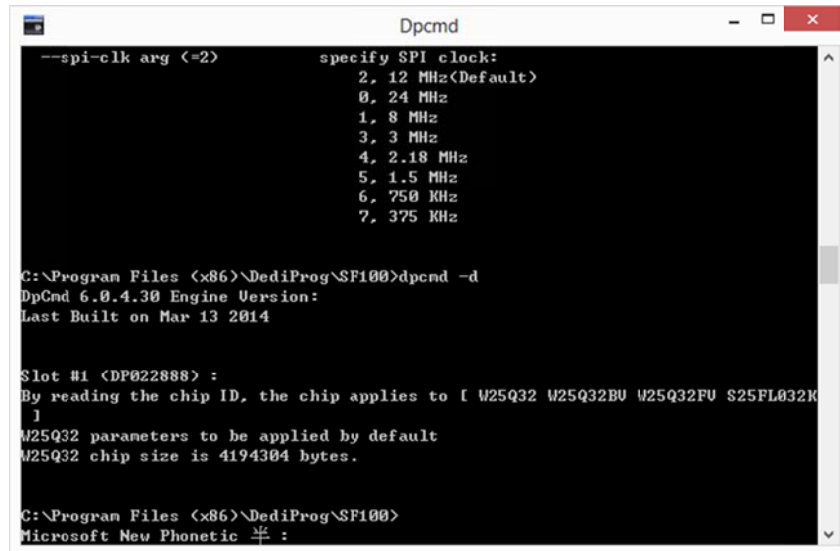


To get more information on the software features, please refer to our user manual.

## 2.2 Command line mode

User can quickly perform some repetitive operations just by typing the command on our Dpcmd interface or control programmer using other software (compiler or ICT tester).

*Fig 5: Dpcmd interface*



```
--spi-clk arg (-2)      specify SPI clock:
                        2, 12 MHz(Default)
                        0, 24 MHz
                        1, 8 MHz
                        3, 3 MHz
                        4, 2.18 MHz
                        5, 1.5 MHz
                        6, 750 KHz
                        7, 375 KHz

C:\Program Files (x86)\DediProg\SF100>dpcmd -d
DpCmd 6.0.4.30 Engine Version:
Last Built on Mar 13 2014

Slot #1 (DP022888) :
By reading the chip ID, the chip applies to [ W25Q32 W25Q32BU W25Q32FV S25FL032K
]
W25Q32 parameters to be applied by default
W25Q32 chip size is 4194304 bytes.

C:\Program Files (x86)\DediProg\SF100>
Microsoft New Phonetic 𐤃𐤍 :
```

## III. Specification

### 3.1 USB Connector

The USB connector type A is available to communicate with the computer tool.

USB Power supply specification:

- $V_{dd} = 5V \pm 5\%$
- $I_{dd\ min} = 500mA$

### 3.2 DC and IO characteristics

#### 3.2.1 ICP DC and AC characteristics

The ICP connector is a 7x2 pin header straight type with 2.54mm pitch. It is used to control the application SPI Flash, and if necessary supply the SPI Flash, provide the high voltage to the SPI Flash, or reset the application chipset, etc.

**Table 1: SF100 connector Pin out:**

<b>1</b>	I/O1	I/O4	<b>2</b>
<b>3</b>	I/O2 or CS2	NC	<b>4</b>
<b>5</b>	Vcc	GND	<b>6</b>
<b>7</b>	CS	CLK	<b>8</b>
<b>9</b>	MISO	MOSI	<b>10</b>
<b>11</b>	Vpp/Acc	I/O3	<b>12</b>
<b>13</b>	SCL	SDA	<b>14</b>



**Table 2: Description of the signals:**

Pin Number	Name of the signals	Description
1,2,3,12	General I/O	General I/O are used to control optional pins of the SPI Flash (hold, WP) or switch the application to a specific mode (reset chipset or switch OFF MOSFET)
3	I/O2	I/O2 can also be used as a second Chip Select (CS2) to update two serial Flashes on the board (option selected from the DediProg software). *
4	NC	Not Connected
5	Vcc	Vcc is used to supply the application SPI Flash
6	GND	GND is the common ground shared between application and programmer
7	CS	SPI chip select of the application SPI Flash
8	CLK	SPI clock signal for the application SPI Flash
9	MISO	Data out from the application memory (master in slave out)
10	MOSI	Data in of the application SPI Flash (master out slave in)
11	Vpp	High voltage applied on the SPI Flash to speed up the programming and erasing operations
13,14	SCL, SDA	I2C bus reserved for future use

\* Available on the products with firmware 2.x.x and after

#### A. Application SPI Flash supply: Vcc

Specification for the ICP Vcc pin:

- Vcc is set at 3.3V by default and can be switched to 2.5V or 1.8V on the hardware version 3 and after (hardware version can be identified with the firmware version V3.xx)
- Icc max supplied = 50mA

The application SPI Flash can be supplied by two different sources:

- a) by the programmer via ICP Vcc pin at 3.3V
- b) by the application according to the SPI Flash specification

#### B. SPI signals management: CS, CLK, MISO and MOSI

The SPI signals are used to communicate with the application SPI Flash with a high frequency (24MHZ or 12MHZ according to the firmware). The frequency can be also adjusted on the latest hardware. The signals are CMOS compatible and are switched in High Impedance when not used.

**Table 3: DC specification for SPI signals and IO**

Symbol	Parameter	Test condition		Value	Unit
		Vcc(V)	Io(mA)		
Vih	High Level Input Voltage	2.7V to 3.6V		2V	V min
		2.3V to 2.7V		1.7V	V min
		1.65V to 1.95V		0.65XVcc	V min
Vil	Low Level Input Voltage	2.7V to 3.6V		0.8V	V max
		2.3V to 2.7V		0.7V	
		1.65V to 1.95V		0.35XVcc	
Ioh	High Level Output current	3V	-24mA		mA
		2.7V	-12mA		mA
		2.3V	-12mA		mA
		1.65V	-4mA		mA
Iol	Low Level Output current	3V	24mA		mA
		2.7V	12mA		mA
		2.3V	12mA		mA
		1.65V	4mA		mA
Cap	Capacitance			10nF	nF typ

This specification is relative to individual capability of one signal.

ESD high performance protection compliant with IEC61000-4-2 level 4:

15kV (air discharge)

8kV (contact discharge)

**Remark:** the total capacitance added on the application SPI bus will also depend on the ICP cable length. The ICP cable length must be reduced at the minimum. The SPI flash output buffer capability (MISO) is limited compared to the programmer performances. So even if the programmer is able to drive high capacitance, the Serial Flash soldered on the application will probably not (information read from SPI Flash will be wrong).

### C. Smart management of the SPI Flash Vcc and SPI signals

In order to minimize the impact of the ICP method on the chipset and application board, the programmer supplies the application Serial Flash with Vcc and SPI signals only during the programmer and Serial Flash operations.

#### Advantages:

- The programmer is plugged on the application board with Vcc OFF and SPI signals in High Impedance to avoid inrush current.
- All the ICP pins are protected with ESD high performance protections to discharge the Electronics charge before the connection and protect the application.
- The Serial Flash Vcc and SPI signals are provided only when the user send the command and are switched OFF automatically when the operation is completed.

Therefore, the programmer is transparent for the application and can be kept connected during application trials.

#### D. High voltage supply: Vpp/Acc

Specification for the Vpp pin

Vpp = 8.5V to 12.5V

Ipp max = 50mA

The Vpp high voltage can be supplied by the programmer and used to speed up programming and erasing of the application Serial Flash if this feature is supported by the Serial Flash supplier.

The Vpp supply will be applied automatically by the programmer on the Vpp pin only during erase, write, or programming operations and only if the Vpp option has been enabled on the software. The programmer will also control the Vpp voltage level according to the Serial Flash connected and its specification.

#### E. I/O management: I/O1, I/O2, I/O3, I/O4

Four general outputs are available on the ICP connector for custom needs. The IOs are in HZ state if there is no software operation ongoing even if the power is connected. The IOs are driven high or low when the software is running command.

I/O4, I/O2 = driven High

I/O1, I/O3 = driven Low

These outputs can be useful to drive Wp, Hold, reset the application chipset, or switch Off the MOSFET transistors in the application board. They are CMOS compatible and are switched in High Impedance when the software is not executing commands.

The I/O2 can also be used as a **second Chip Select** to update a second SPI Flash soldered on the board. In this case, I/O2 have to be connected to the application CS2 and the option "Chip 2" has to be selected in the DediProg software.

**For the DC characteristics please refer to table 3.**

**ESD high performance protection** compliant with IEC61000-4-2 level 4:

15kV (air discharge)

8kV( contact discharge)

### 3.2.2 ICP timing

The IO has been designed to set the application in external programming mode before applying the SPI signal. They can be used to reset the chipset and application, to drive multiplexers and switch SPI bus from application controller to programmer, to turn off MOSFET and isolate the SPI bus when programmer is working.

This is the behavior of the IO and SPI signals on our latest firmware.

#### A. If No programmer operation is on going

All our SF100 outputs are equivalent to high impedance.

#### B. When an operation is requested on the user interface

- I/O1, I/O2, I/O3 and I/O4 are first switched in Low impedance
- I/O1 and I/O3 are driven low
- I/O2 and I/O4 are driven high

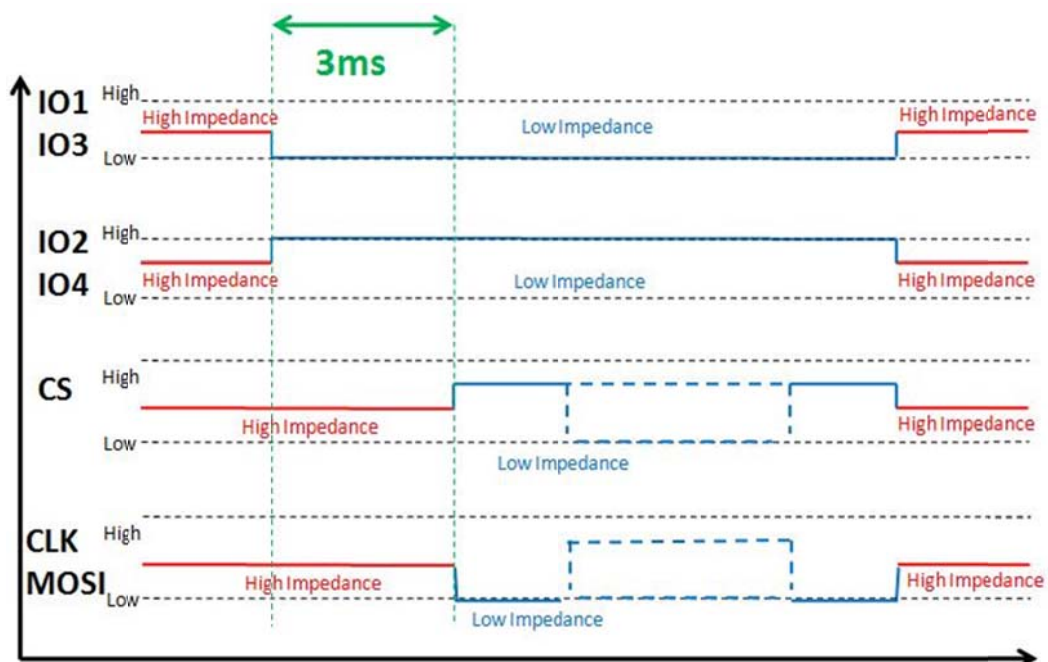
#### C. 3ms after IO are switched to Low Impedance, the CS, Clock and MOSI outputs are switched in low impedance too. CS1 and CS2 are driven high

- CS is driven high
- Clock and MOSI are driven low.

#### D. The programmer is then ready for the communication with the Serial Flash.

So designer can use I/O3 to reset or switch the application in external programming mode. Application will have a delay of 3ms between I/O3 is driven low and Programmer SPI outputs are switched from High Impedance to Low Impedance. SPI communication starts 6ms after I/O3 has been driven low.

**Fig 6: IO and SPI timing**



### 3.2.3 Host PC requirements

The SF100 interface with IBM compatible PC's through the USB 2.0/1.1 port. This gives full compatibility with the latest PC's, notebooks and portables.

**System Requirements:**

- PC with Windows XP / Vista / 7 / 8 / 8.1
- Hard disk with at least 64 MB free space.

**System Interface:**

- PC connexion .....USB 2.0/1.1 port

## IV. Programming Performance

**Table 4: Programming and verify in USB mode**

SPI Flash Densities	8 Mbit	16 Mbit	32 Mbit	64 Mbit	128 Mbit	256 Mbit	512Mbit	1Gbit
Program+ Verify	11s	15s	20.5s	48.5s	94s	157s	297s	717s
Reference IC	W25X80V SSIG	W25Q16VS SIG	W25Q32FVS SIG	W25Q64CV SSIG	W25Q128B VFIG	W25Q256FV FG	S25FL512S AIF01	N25Q00AA 13GSF40

**Note 1:** The measurements are done with SF100 with firmware 5.5.01 and software version of 6.0.4.28. The tested memories are from a single serial flash manufacturer.

**Note 2:** new hardware versions with firmware 3.x.x allow Vpp/Acc high speed programming if the chip supports it. The programming performance will be better if applying Vpp/Acc during the programming or erasing for chips supporting such feature.

## V. Revision History

Date	Version	Changes
17/05/10	V1.0	1. SF100 and SF200 updated with 3 LED and Start button. 2. System requirements updated.
03/13/14	V2.0	1. Remove SF200/SF300. 2. Software interface updated.

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# **DediProg SF Software User Manual**

**Version 6.9**





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# I. Introduction

This user manual illustrates the usage of DediProg SF Software. The device connected when using this software can be used together with SF100, SF600, SF60*Plus* and Backup Boot Flash kit. Get more information for DediProg products and how to use them.

## II. Software Installation Guide

Please refer to our products specification, presentation and application notes on our website: [www.dediprog.com](http://www.dediprog.com)

### 2.1 Operating System Requirement

Windows 8.1  
Windows 8  
Windows 7  
Windows Server® 2008  
Windows Vista®  
Support both 32 bit and 64bit OS

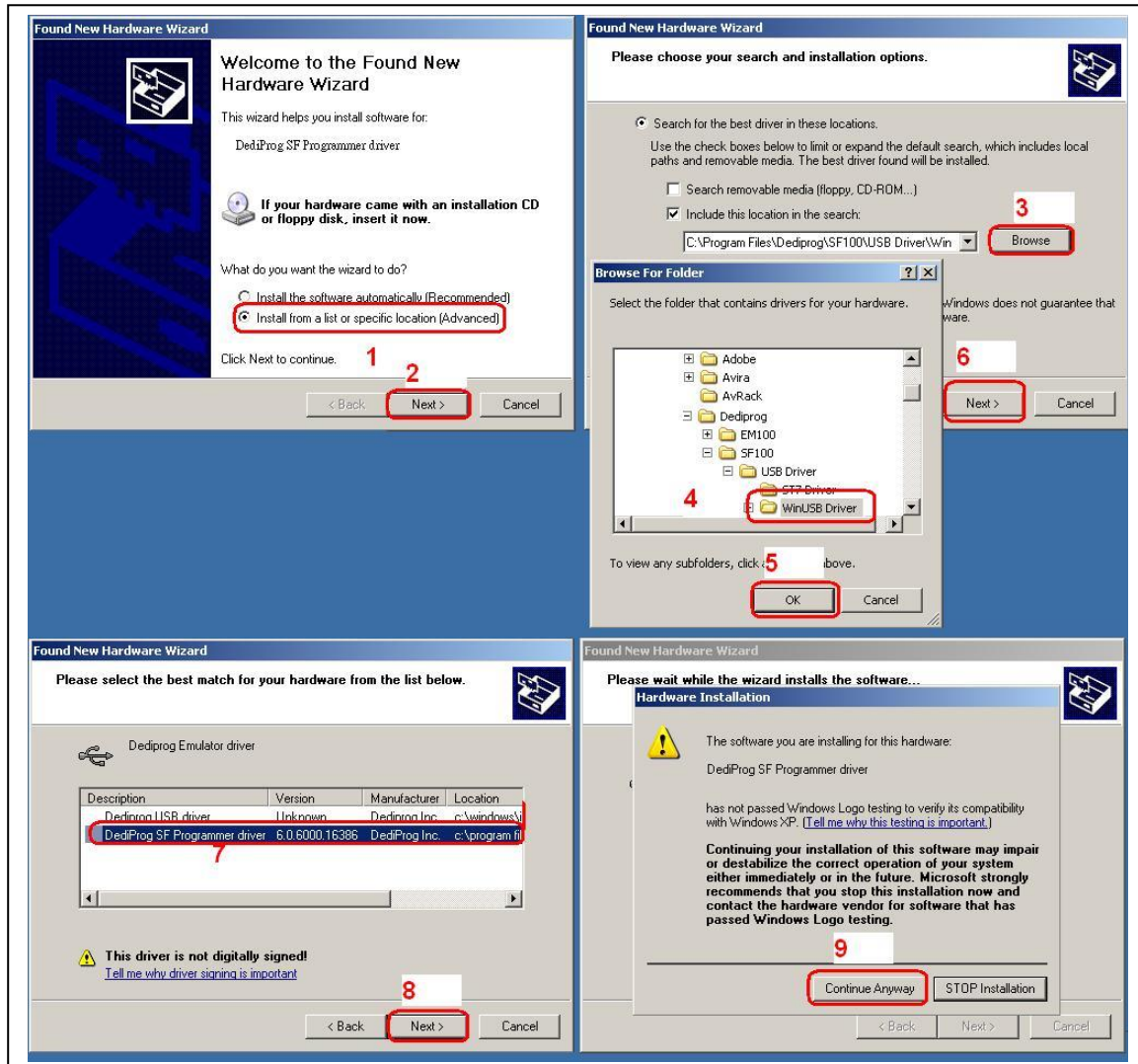
### 2.2 USB Installation

- 2.2.1 Insert the installation CD or download the installation software from [www.dediprog.com/download](http://www.dediprog.com/download)
- 2.2.2 Execute SFx.x.x.msi file and click next until the installation is finished.
- 2.2.3 After step 2, connect your computer and DediProg programmer via USB port, A Hardware wizard will show up as follow.

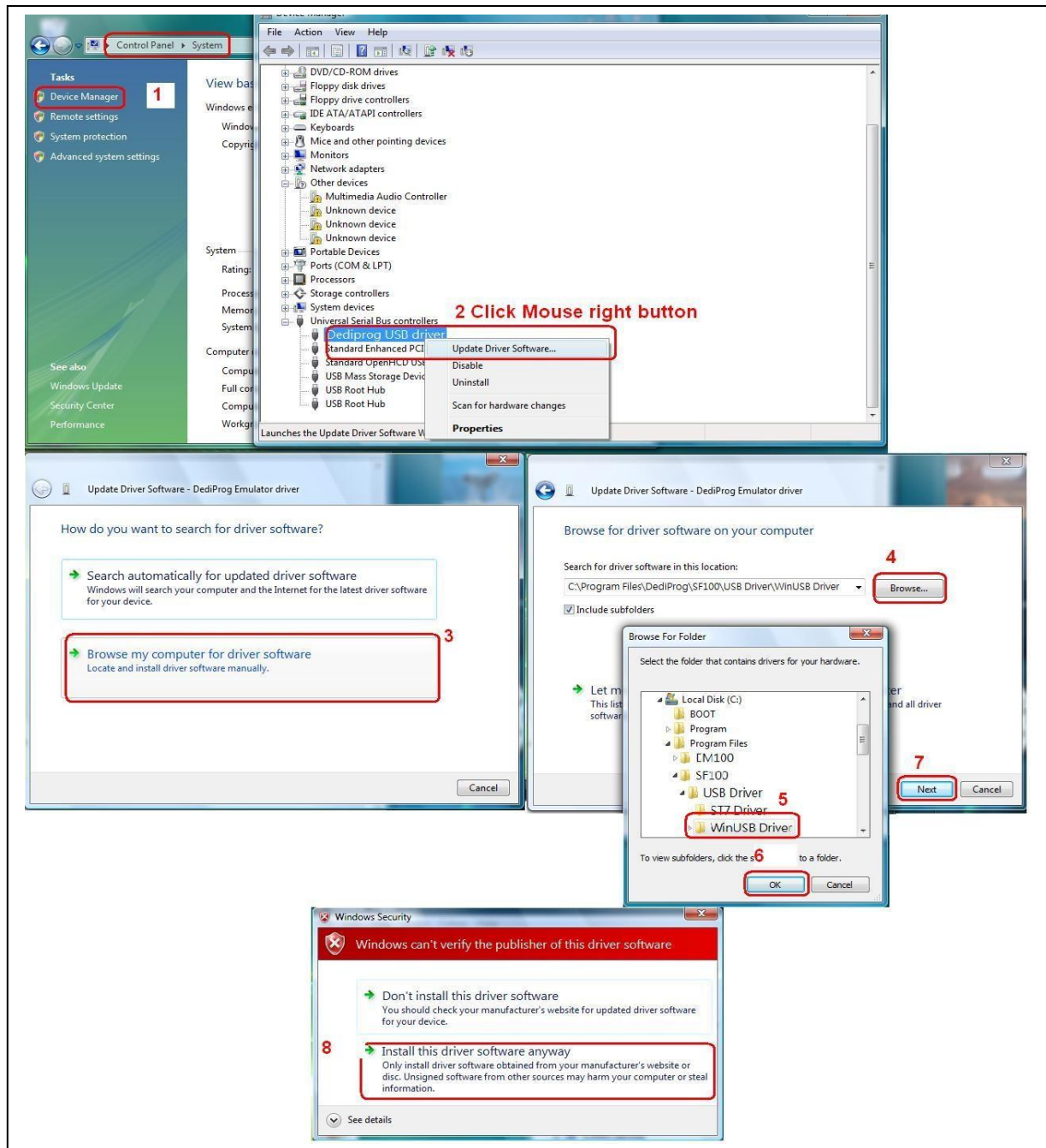


Follow the steps showed in the snap shots below to complete the installation.

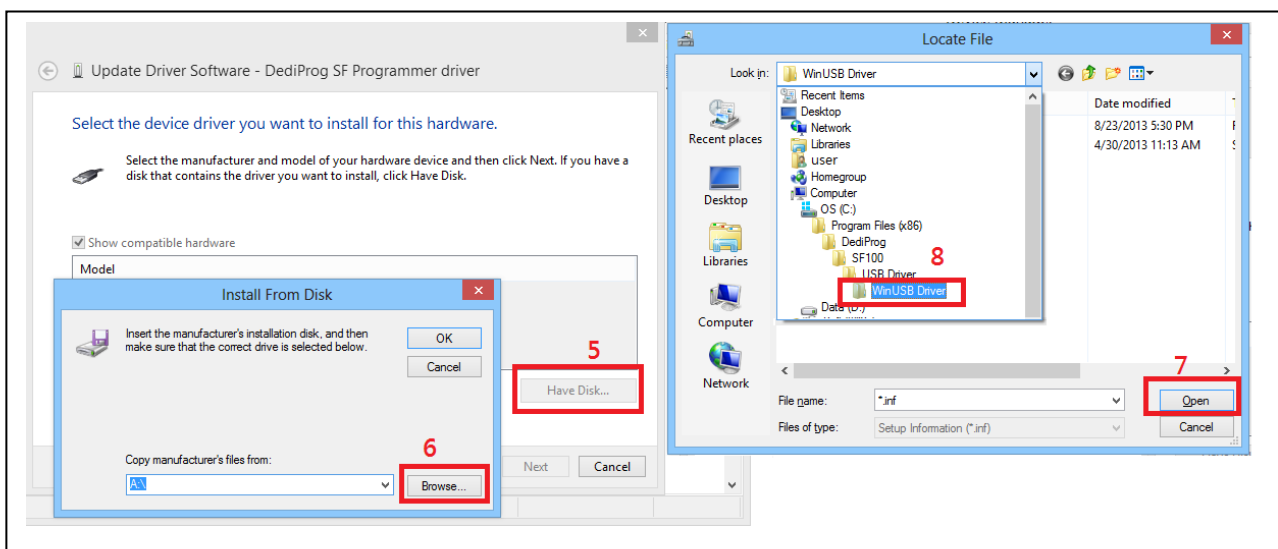
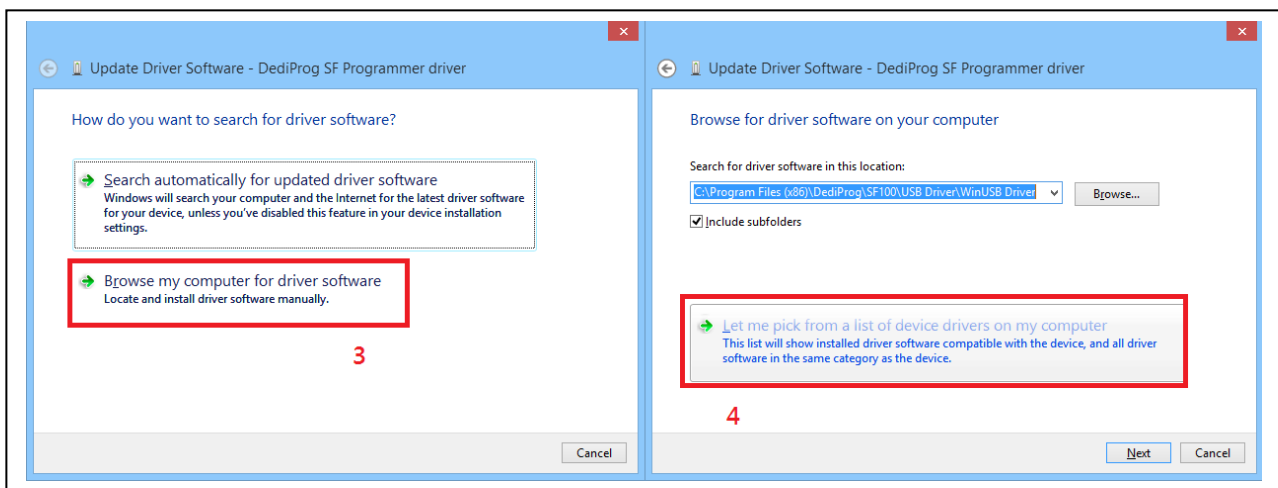
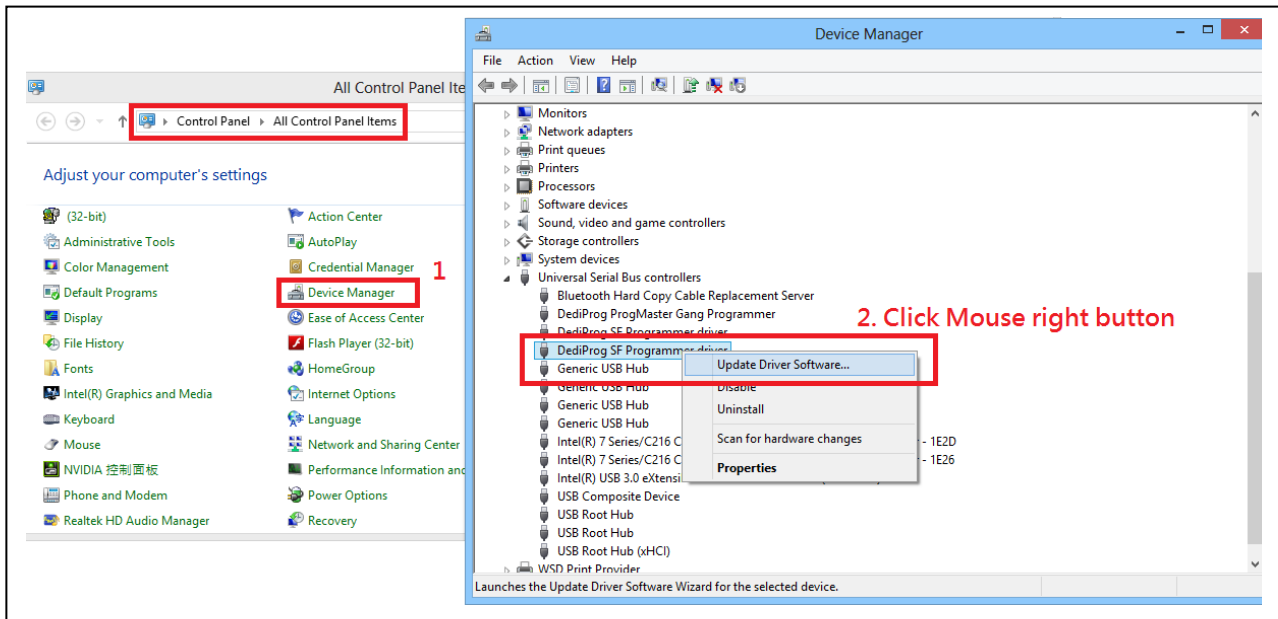
A. Win XP operation system:

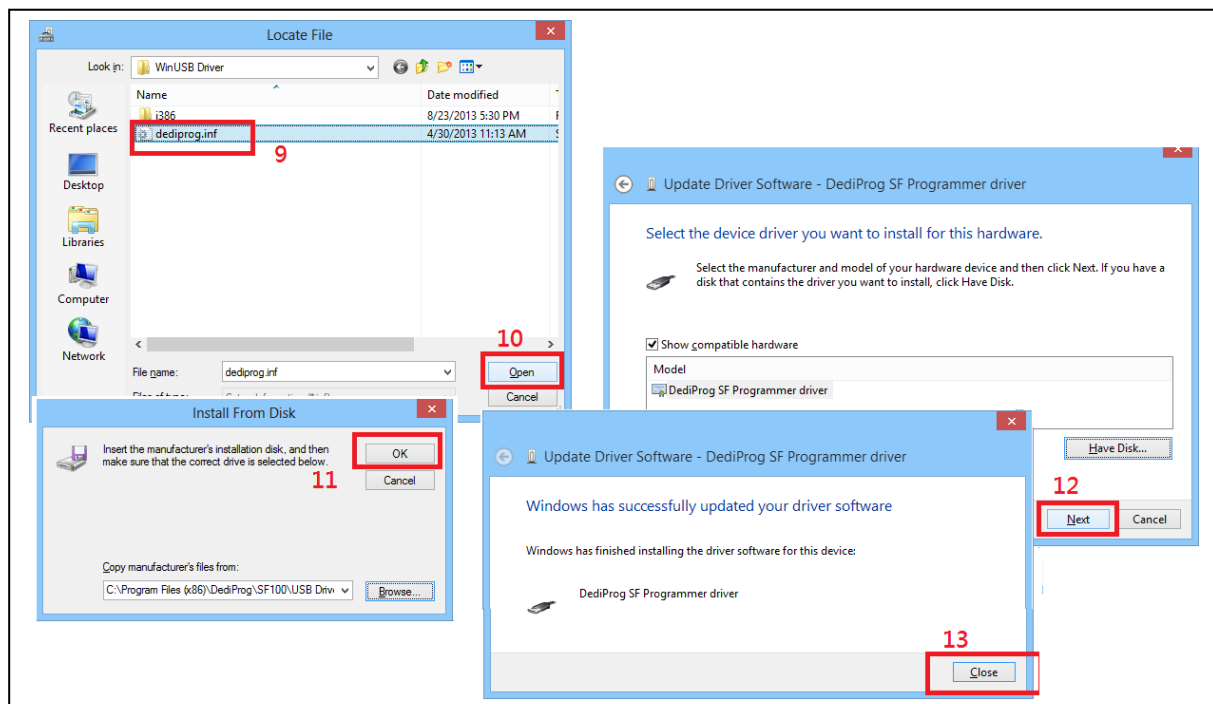


## B. Win Vista & 7 Operation Systems:

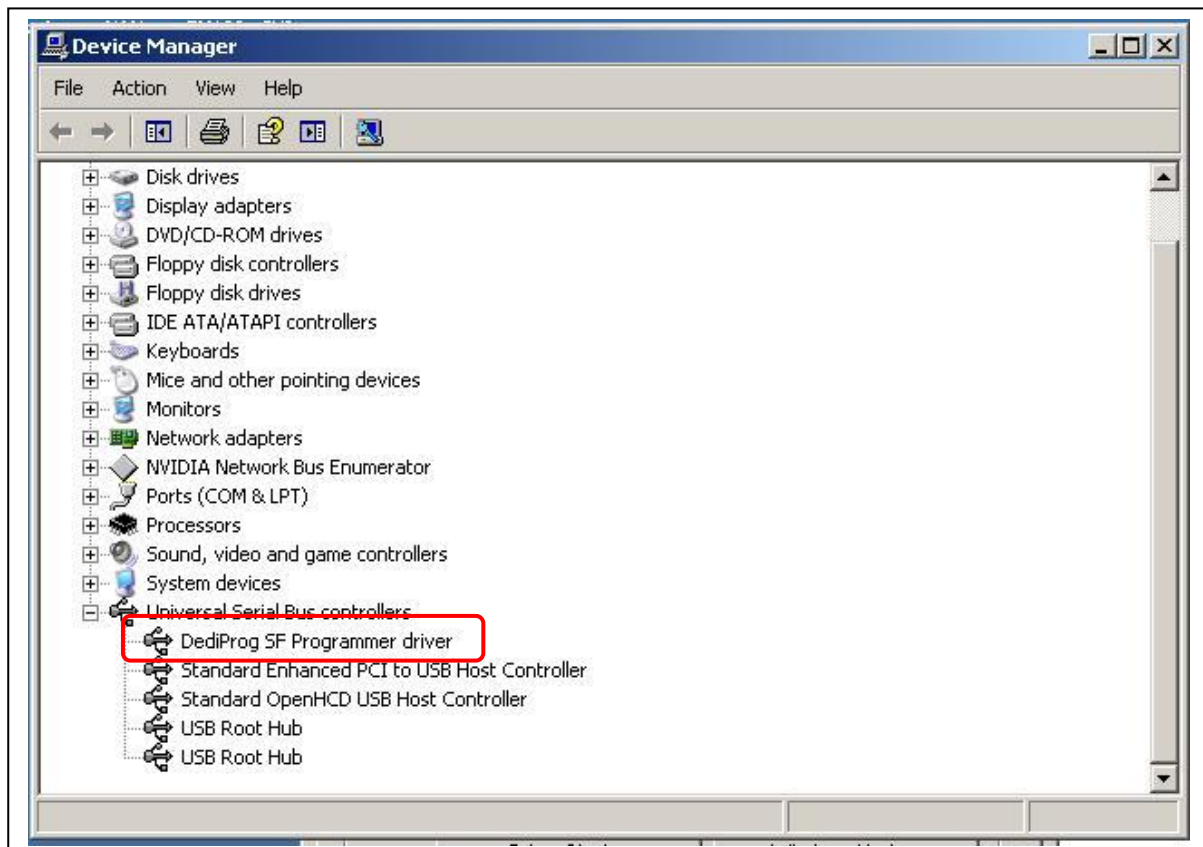


### C. Win 8 & Win 8.1 Operation Systems:





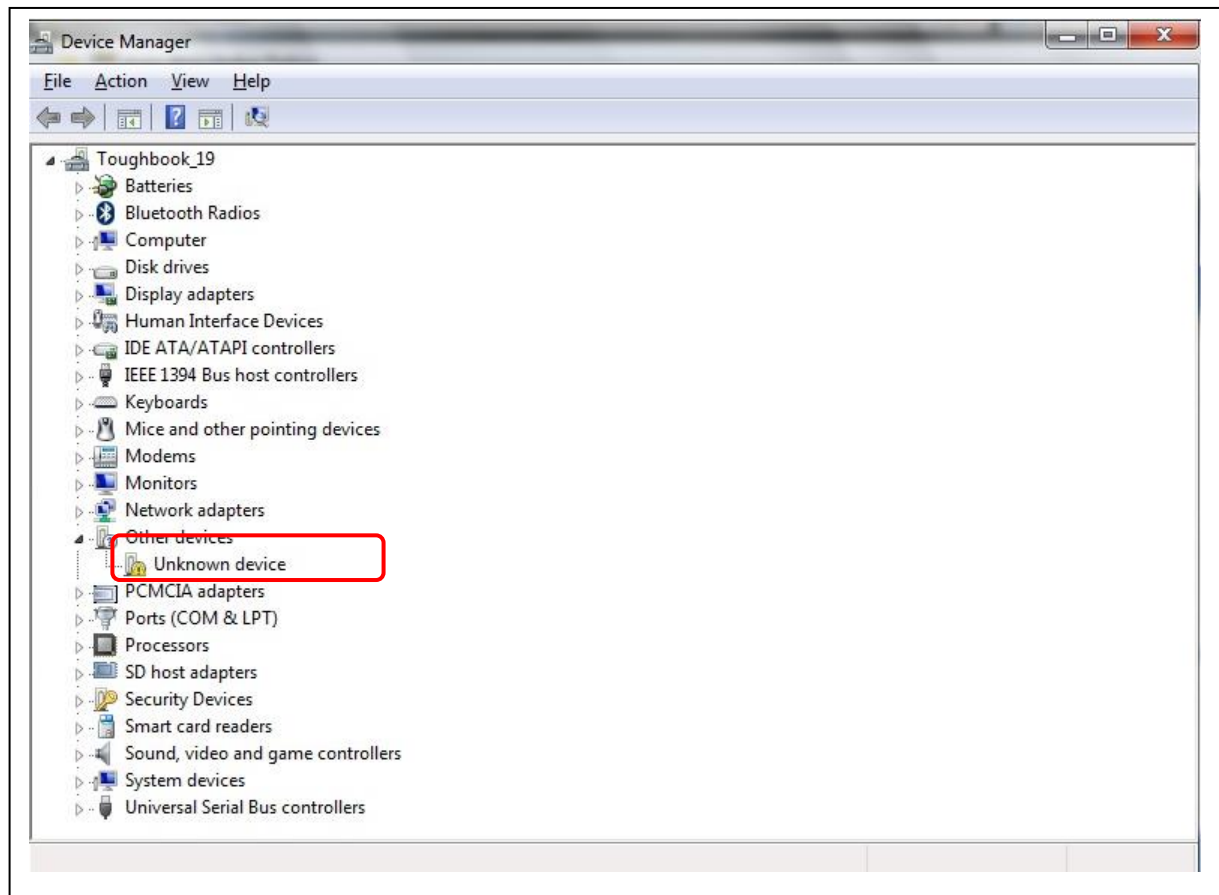
If the USB driver is installed properly, users can find “DediProg SF Programmer driver” under device manager when the programmer is plugged into the PC.







If no, please check “Other devices”. After selecting and installing, it will show up correctly under USB controllers.





## III. DediProg SF Software Engineering GUI

DediProg SF software is suited for SF100, SF600, SF600*Plus* and Backup Boot Flash Kit. The software only can be used to program serial flash memory as well as the downloading configuration contents to the reference SPI Flash embedded memory in SF600*Plus* for stand alone programming purpose. After the software and USB driver installed, please follow the steps as below before running the software.

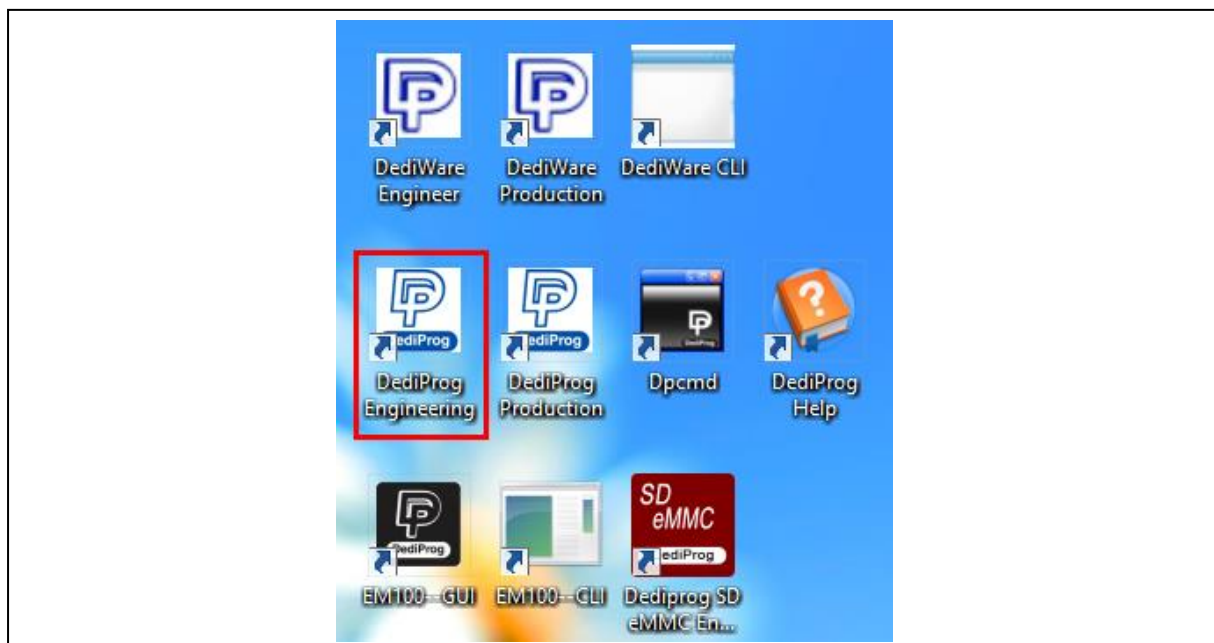
After the software installation, there will be four software icons on your desktop. Icon “DediProg Engineering” is for the engineering GUI, Icon “DediProg Production” is for the production GUI, Icon “DPCMD” is for the command line interface and icon “DediProg Help” can show the user manual.

### 3.1 Prepare the Environment

3.1.1 Connect the programmer to the PC through a USB cable.

- For ICP programming, connect the ICP cable to the application (please check the specification in case ISP header pin out are not known).
- For socket and stand alone programming, connect the appropriate socket adaptor to the programmer and insert a serial flash in the socket.

3.1.2 Double click the DediProg software icon on your desktop.



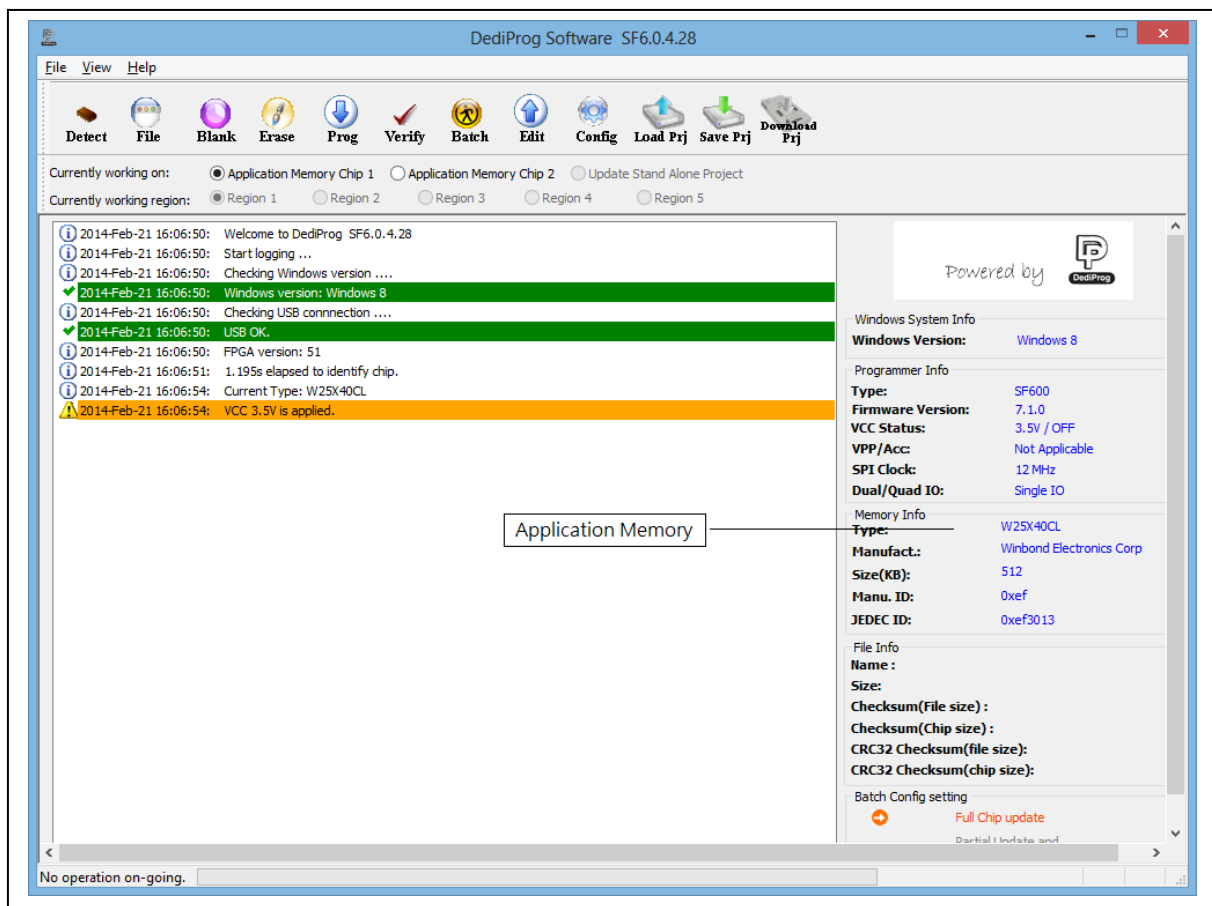
## 3.2 Identify the Target SPI Flash

### SPI Flash Detection

Double Click the DediProg software icon on your PC desktop. The detected Serial Flash information as well as the programmer information will be displayed on the right side of the window.

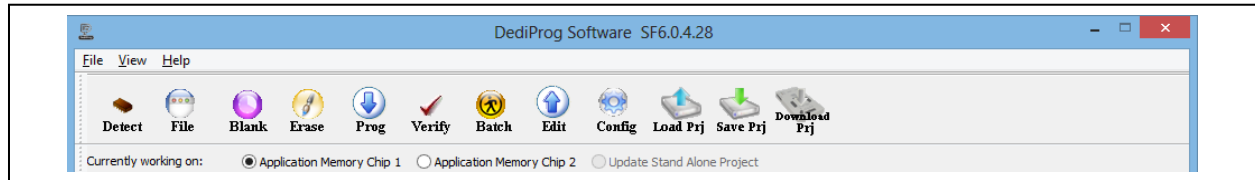
DediProg software will automatically identify the SPI Flash on the application board or socket. User does not need to select SPI Flash' s location.

**Note:** If user wants to work on the second target SPI Flash soldered on the application board, the application board has to be designed with proper schematic and the pin outs have to match with DediProg ISP pin outs.



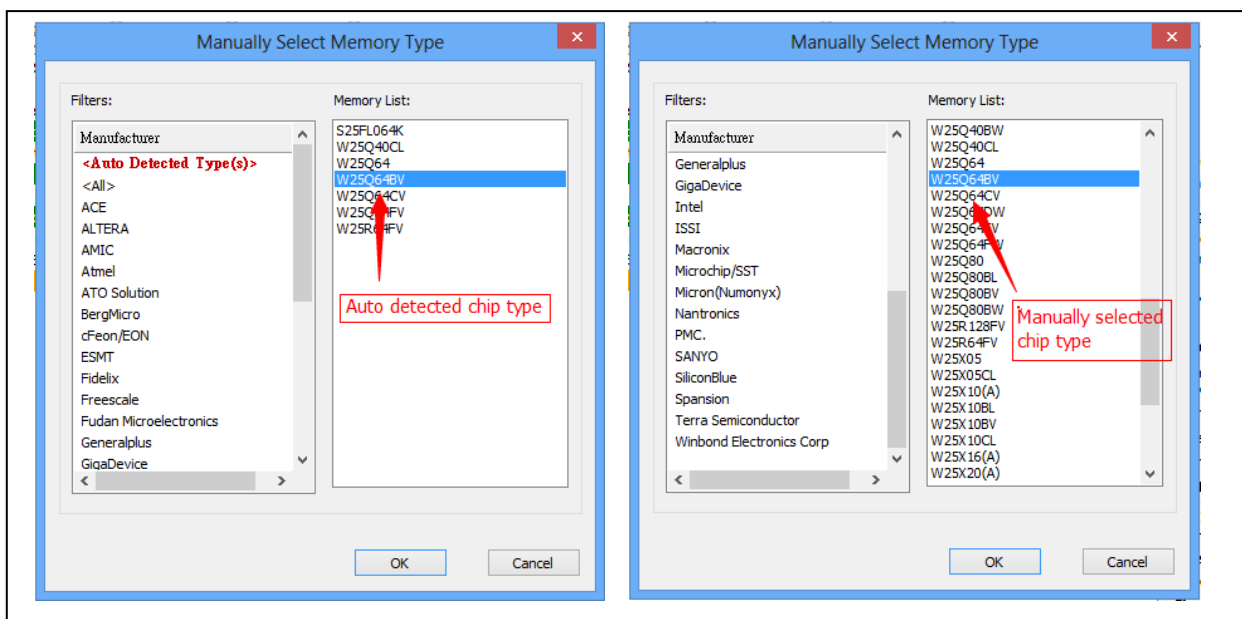
### 3.3 Tool Bar Description

The tool bar provides all SPI Flash operations.



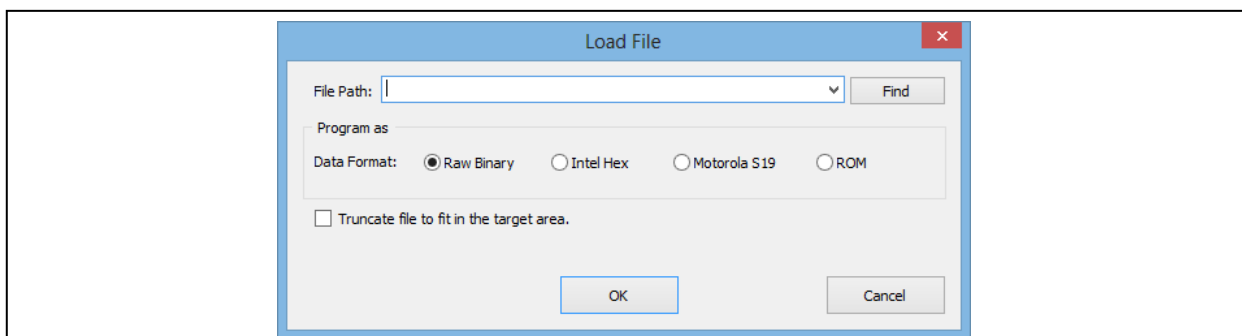
#### Detect

**Detect Chip:** when a new SPI Flash is placed, user has to click on this button to identify it and perform operations. The auto detected chip types will be displayed on the right side of the screen. In case user would like to manually select a chip type, he/she can move the mouse over the chip manufacturer on the left screen and then click on the chip type on the right screen.



#### File

**Select image:** load the file you intend to program. The loaded file size cannot be larger the application SPI Flash size.



**Blank**

Blank check: check if the target serial flash is Blank (All Erased)

**Erase**

Erase SPI Flash: Erase the full content in a Serial Flash. After “Erase” the target serial flash shall be blank.

**Prog**

Program: Program the selected image into the Serial Flash

**Verify**

Verify the checksum value of the selected image and the programmed Serial Flash content

**Batch**

Batch operation: The programmer will perform a pre-configured set of operations such as (reload file + erase + program + verify) all together in one click. The configuration can be set by clicking on the “Config” button. The configuration will not be changed until it is re-configured.

Press start button can do batch function when user run the SF software.

**Edit**

When click on Edit, the programmer will by default display the selected file content. User can click on “read” to read and display the chip contents. See “Edit window description” for more details.

**Config**

This allows users to configure advanced settings. See “advanced settings window description” for more details

**Load Prj**

Load the existed project to execute the programming operation.

**Save Prj**

Save all programming settings to a project file for reducing re-setting action.

**Download Prj**

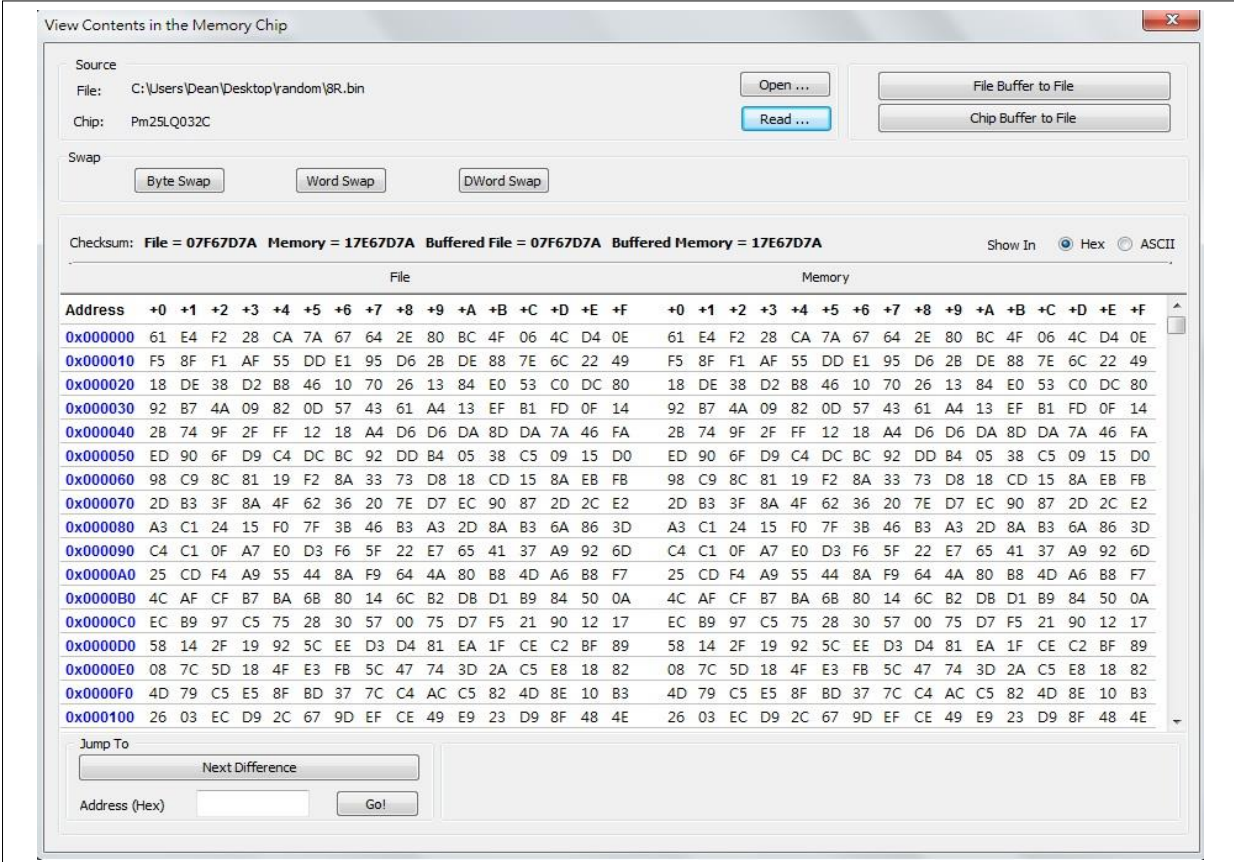
SF600*Plus* only, please refer to Chapter 7- [VII. Stand Alone Mode \(SF600\*Plus\* only\)](#).

## 3.4 Edit Window Description

### SPI Flash content display:

In the edit window, file contents and chip contents can be displayed in the same time so that user can make the comparison. By default the selected file contents are displayed once the user enters into the edit window.

The user can click on “Open” if another file contents are to be shown. The user can click on “Read” in order to read the chip contents are display them on the edit window as well. Checksum of file contents and chip contents are displayed.



View Contents in the Memory Chip

Source  
File: C:\Users\Dean\Desktop\random\8R.bin  
Chip: Pm25LQ032C

Swap  
Byte Swap Word Swap DWord Swap

Checksum: File = 07F67D7A Memory = 17E67D7A Buffered File = 07F67D7A Buffered Memory = 17E67D7A

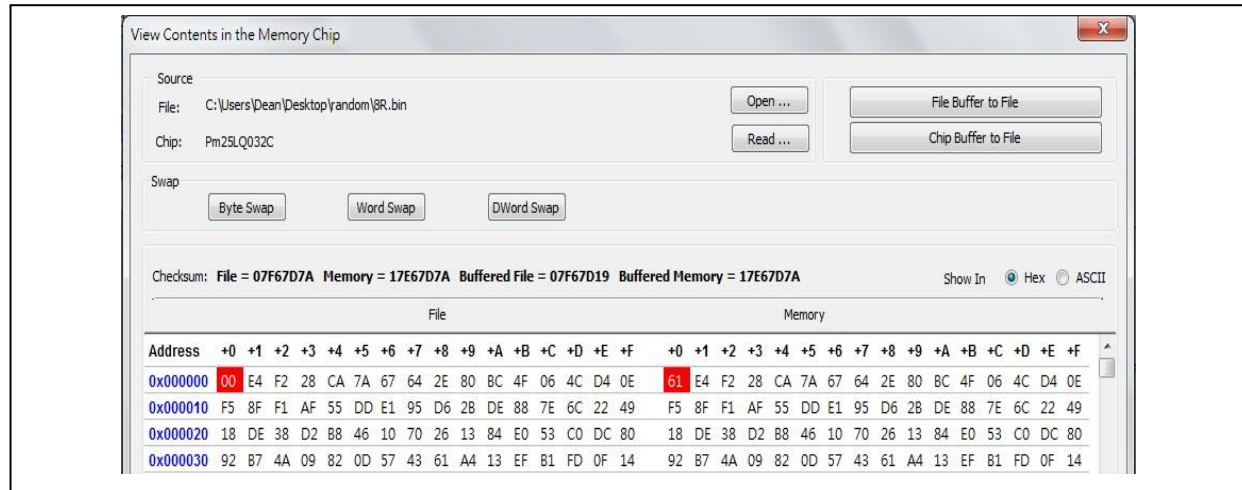
Show In ☒ Hex ☐ ASCII

Address	+0	+1	+2	+3	+4	+5	+6	+7	+8	+9	+A	+B	+C	+D	+E	+F	+0	+1	+2	+3	+4	+5	+6	+7	+8	+9	+A	+B	+C	+D	+E	+F
0x000000	61	E4	F2	28	CA	7A	67	64	2E	80	BC	4F	06	4C	D4	0E	61	E4	F2	28	CA	7A	67	64	2E	80	BC	4F	06	4C	D4	0E
0x000010	F5	8F	F1	AF	55	DD	E1	95	D6	2B	DE	88	7E	6C	22	49	F5	8F	F1	AF	55	DD	E1	95	D6	2B	DE	88	7E	6C	22	49
0x000020	18	DE	38	D2	B8	46	10	70	26	13	84	E0	53	C0	DC	80	18	DE	38	D2	B8	46	10	70	26	13	84	E0	53	C0	DC	80
0x000030	92	B7	4A	09	82	0D	57	43	61	A4	13	EF	B1	FD	0F	14	92	B7	4A	09	82	0D	57	43	61	A4	13	EF	B1	FD	0F	14
0x000040	2B	74	9F	2F	FF	12	18	A4	D6	D6	DA	8D	DA	7A	46	FA	2B	74	9F	2F	FF	12	18	A4	D6	D6	DA	8D	DA	7A	46	FA
0x000050	ED	90	6F	D9	C4	DC	BC	92	DD	B4	05	38	C5	09	15	D0	ED	90	6F	D9	C4	DC	BC	92	DD	B4	05	38	C5	09	15	D0
0x000060	98	C9	8C	81	19	F2	8A	33	73	D8	18	CD	15	8A	EB	F8	98	C9	8C	81	19	F2	8A	33	73	D8	18	CD	15	8A	EB	F8
0x000070	2D	B3	3F	8A	4F	62	36	20	7E	D7	EC	90	87	2D	2C	E2	2D	B3	3F	8A	4F	62	36	20	7E	D7	EC	90	87	2D	2C	E2
0x000080	A3	C1	24	15	F0	7F	3B	46	B3	A3	2D	8A	B3	6A	86	3D	A3	C1	24	15	F0	7F	3B	46	B3	A3	2D	8A	B3	6A	86	3D
0x000090	C4	C1	0F	A7	E0	D3	F6	5F	22	E7	65	41	37	A9	92	6D	C4	C1	0F	A7	E0	D3	F6	5F	22	E7	65	41	37	A9	92	6D
0x0000A0	25	CD	F4	A9	55	44	8A	F9	64	4A	80	B8	4D	A6	B8	F7	25	CD	F4	A9	55	44	8A	F9	64	4A	80	B8	4D	A6	B8	F7
0x0000B0	4C	AF	CF	B7	BA	68	80	14	6C	B2	D8	D1	B9	84	50	0A	4C	AF	CF	B7	BA	68	80	14	6C	B2	D8	D1	B9	84	50	0A
0x0000C0	EC	B9	97	C5	75	28	30	57	00	75	D7	F5	21	90	12	17	EC	B9	97	C5	75	28	30	57	00	75	D7	F5	21	90	12	17
0x0000D0	58	14	2F	19	92	5C	EE	D3	D4	81	EA	1F	CE	C2	BF	89	58	14	2F	19	92	5C	EE	D3	D4	81	EA	1F	CE	C2	BF	89
0x0000E0	08	7C	5D	18	4F	E3	FB	5C	47	74	3D	2A	C5	E8	18	82	08	7C	5D	18	4F	E3	FB	5C	47	74	3D	2A	C5	E8	18	82
0x0000F0	4D	79	C5	E5	8F	BD	37	7C	C4	AC	C5	82	4D	8E	10	B3	4D	79	C5	E5	8F	BD	37	7C	C4	AC	C5	82	4D	8E	10	B3
0x000100	26	03	EC	D9	2C	67	9D	EF	CE	49	E9	23	D9	8F	48	4E	26	03	EC	D9	2C	67	9D	EF	CE	49	E9	23	D9	8F	48	4E

Jump To  
Next Difference

Address (Hex)  Go!

The difference between file contents and chip contents are highlighted with the “Red Fonts”. User can click on the “next difference” button to search for the next different content between the chip and the file contents.



### Chip buffer to file

This will save the chip contents into a user named binary file.

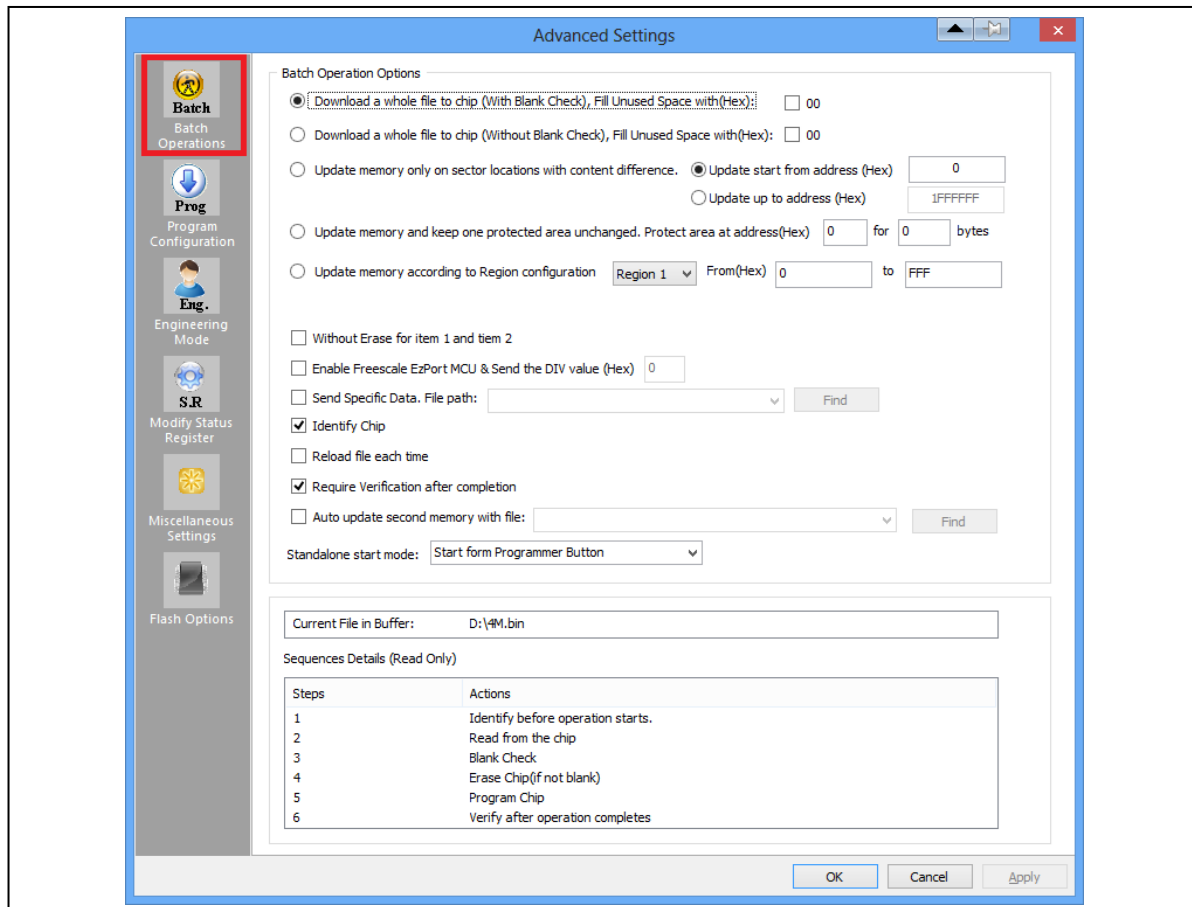
### File buffer to file

File buffer can be modified in real time. This button will save the file buffer contents into a user named binary file.

## 3.5 Configuration Window Description

This feature allows users to configure advanced settings

### 3.5.1 Batch Operation Option



#### A. Update a Whole file with Blank check

When user clicks “Batch”, the following operations will be automatically executed:

- 1) Read the memory content
- 2) Blank check (check if Chip is erased)
- 3) Erase the whole memory if not blank
- 4) Program the whole memory with the file
- 5) Verify if the memory content is identical with the programmed file.

**B. Update a Whole file without Blank check**

When the user clicks on Batch button, the following operations will be automatically executed:

- 1) Erase the whole memory
- 2) Program the whole memory with the file
- 3) Verify if the memory content is identical with the programmed file.

**C. Update memory only on sector locations with contents difference or Smart update**

User can select the sector locations to have the file programmed.

- **Update start from address (Hex):**

To program a whole file starting from address 0 of a chip.

- **Update up to address (Hex):**

To program a whole file, ending at the last address of a chip. The default ending address will automatically calculated by the software according to memory size.

When the user clicks on Batch button, the following operations will be automatically executed:

- 1) Read the memory content
- 2) Compare the memory content from the given address with the file at the 64KB sector base
- 3) Erase only the 64KB sectors with some differences
- 4) Program only the erased sectors with the file data of the corresponding address
- 5) Verify the data on the updated 64KB sectors

**Smart Update can be used in the following cases:**

- A small file can be programmed or updated at a given address without any change on the rest of the memory (local update).
- A file with only minor change compare to the memory content can be quickly updated. The sectors without difference are kept unchanged.

**Remark:**

The file data which are identical with the target memory but with an address shift (after compilation) will be interpreted as different and will not benefit of the Smart update advantages.



#### D. Update memory and keep one protected area unchanged

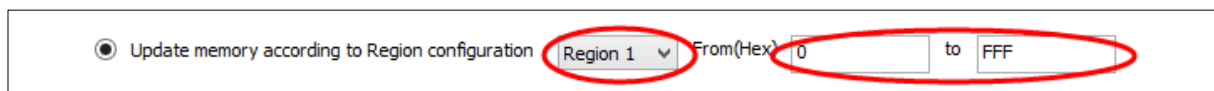
When the user clicks on Batch button, the following operations will be automatically executed:

- 1) Read the memory content from the given address for the given length
- 2) Insert the read memory contents into the file buffer
- 3) Erase the whole chip
- 4) Program the whole chip with the updated file in step 2
- 5) Verify the programmed data

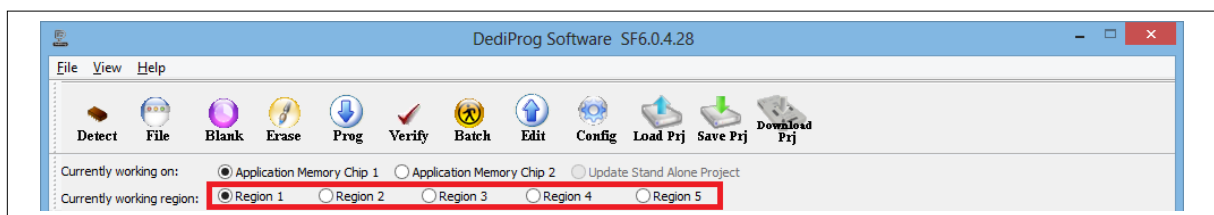
#### E. Update memory according to Region configuration

Sometimes user only wants to update some part of the data in SPI Flash. User can use this function to update the data in the assigned region. This function saves time when debugging.

- 1) Assign the Region and set start & end address of the Region.

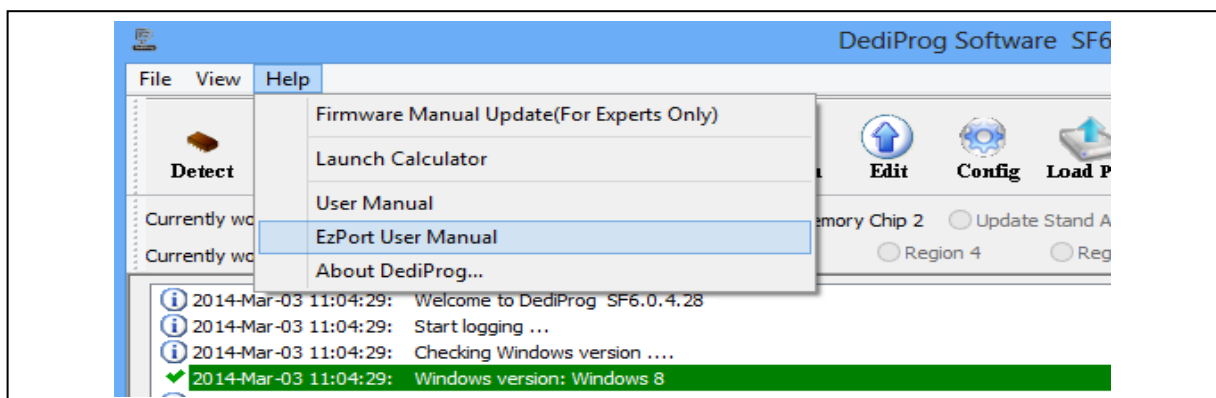


- 2) Select working region



#### F. Enable Freescale EzPort MCU & Send the DIV value (Hex)

If the box is checked, the programmer will automatically enable EzPort. Details please see the « Help → EzPort User Manual»



**G. Send Specific Data**

If the box is checked, the software will load and send the engineering SPI sequence defined and saved in the “Engineering Mode” Configuration window. This option allows user to create his/her own SPI instruction.

**H. Identify Chip**

If the box is checked, the software will identify before operation starts.

**I. Reload file each time**

If the box is checked, the software will load the same file from the source destination each time before the batch operations (refresh). This option is helpful when another software update the file in parallel (like compiler).

**J. Require Verification after completion**

If this box is checked, the software will verify the contents between the source file and the programmed Serial Flash contents after the batch operations.

## Methods Comparison:

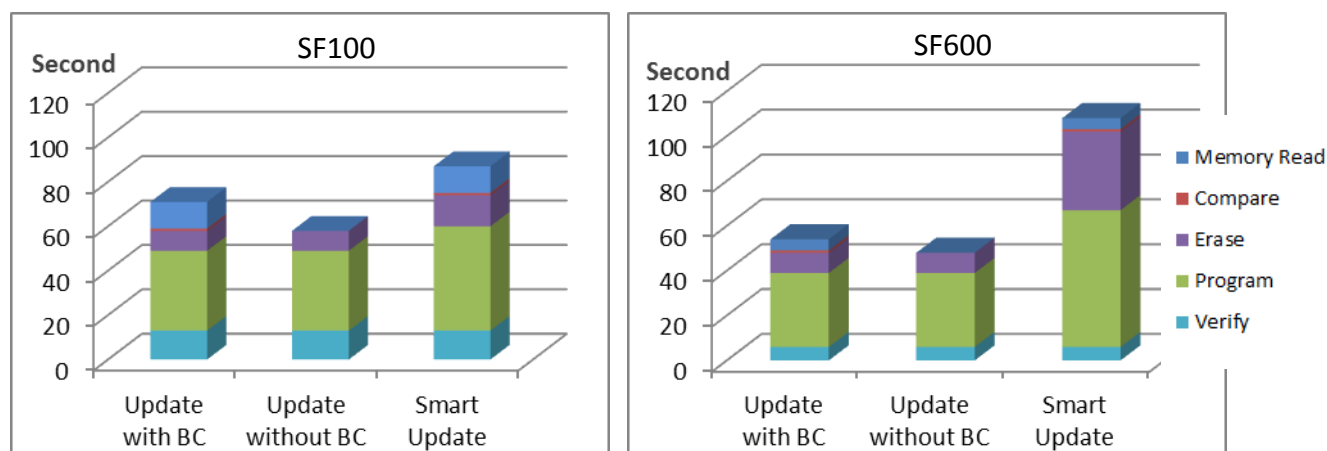
### Case 1:

64Mb Serial flash update with 64Mb file totally different. Memory has been previously programmed and need to be totally erased.

Function	Update with BC		Update without BC		Smart Update	
Model name	SF100	SF600	SF100	SF600	SF100	SF600
Memory Read	12	5	x	x	12	5
Compare	1	1	x	x	1	1
Erase	9	9	9	9	14	35
Program	36	33	36	33	47	61
Verify	13	6	13	6	13	6
<b>TOTAL</b>	<b>71</b>	<b>54</b>	<b>58</b>	<b>48</b>	<b>87</b>	<b>108</b>

Time unit: second

## Comparison Chart



## Conclusion:

If the memory needs to be completely erased for a file update, the “Update without Blank Check” is the optimum choice.

## Time Saving:

**SF100 save 33%; SF600 save 55%**

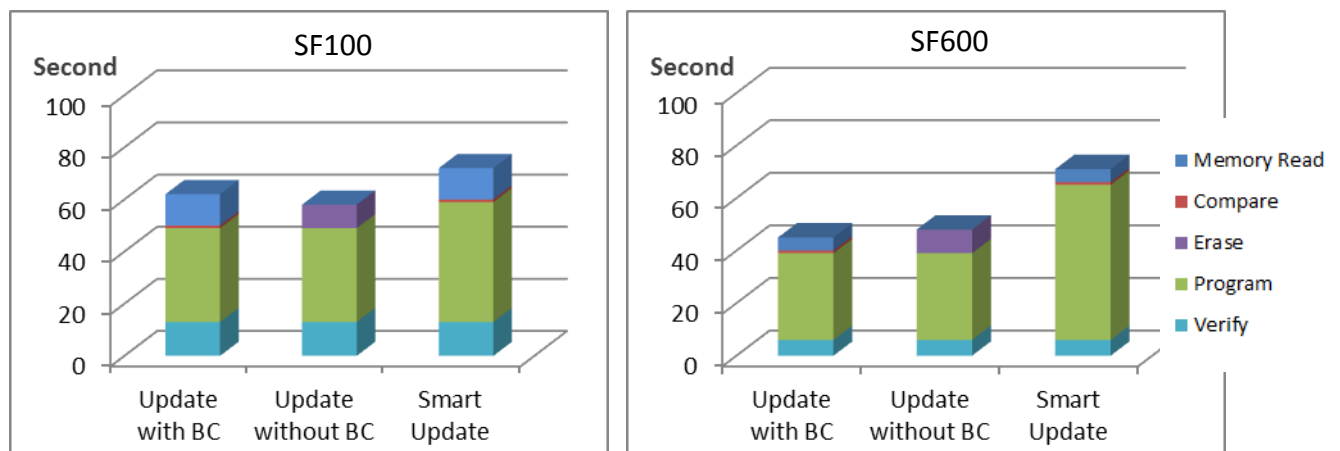
## Case 2:

64Mb Serial flash programming with a 64Mb file. Memory has never been programmed (from supplier).

Function	Update with BC		Update without BC		Smart Update	
Model name	SF100	SF600	SF100	SF600	SF100	SF600
Memory Read	12	5	x	x	12	5
Compare	1	1	x	x	1	1
Erase	0	0	9	9	0	0
Program	36	33	36	33	46	59
Verify	13	6	13	6	13	6
<b>TOTAL</b>	<b>62</b>	<b>45</b>	<b>58</b>	<b>48</b>	<b>72</b>	<b>71</b>

Time unit: second

## Comparison Chart



## Conclusion:

If the memory is blank (from supplier), the “Update with Blank Check” or “Smart update” is the optimum choice.

## Time Saving:

**SF100 save 19%; SF600 save 37%**

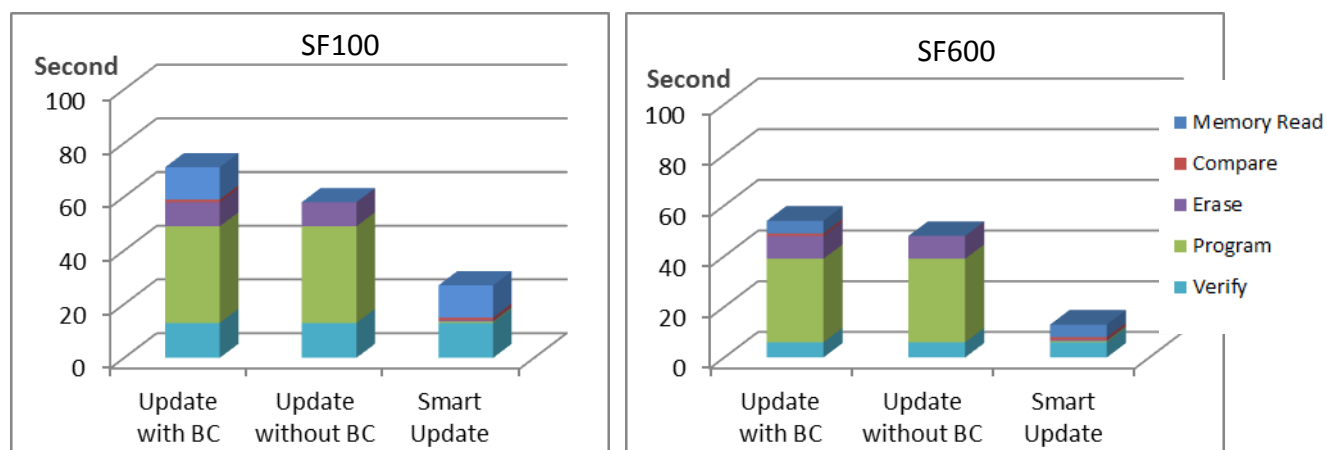
### Case 3:

64Mb Serial flash update with a 64Mb file with only data differences on 1 block or a small file of 1 block size only at a specified address.

Function	Update with BC		Update without BC		Smart Update	
Model name	SF100	SF600	SF100	SF600	SF100	SF600
Memory Read	12	5	x	x	12	5
Compare	1	1	x	x	1	1
Erase	9	9	9	9	0.5	0.5
Program	36	33	36	33	0.5	0.5
Verify	13	6	13	6	13	6
<b>TOTAL</b>	<b>71</b>	<b>54</b>	<b>58</b>	<b>48</b>	<b>27</b>	<b>13</b>

Time unit: second

### Comparison Chart



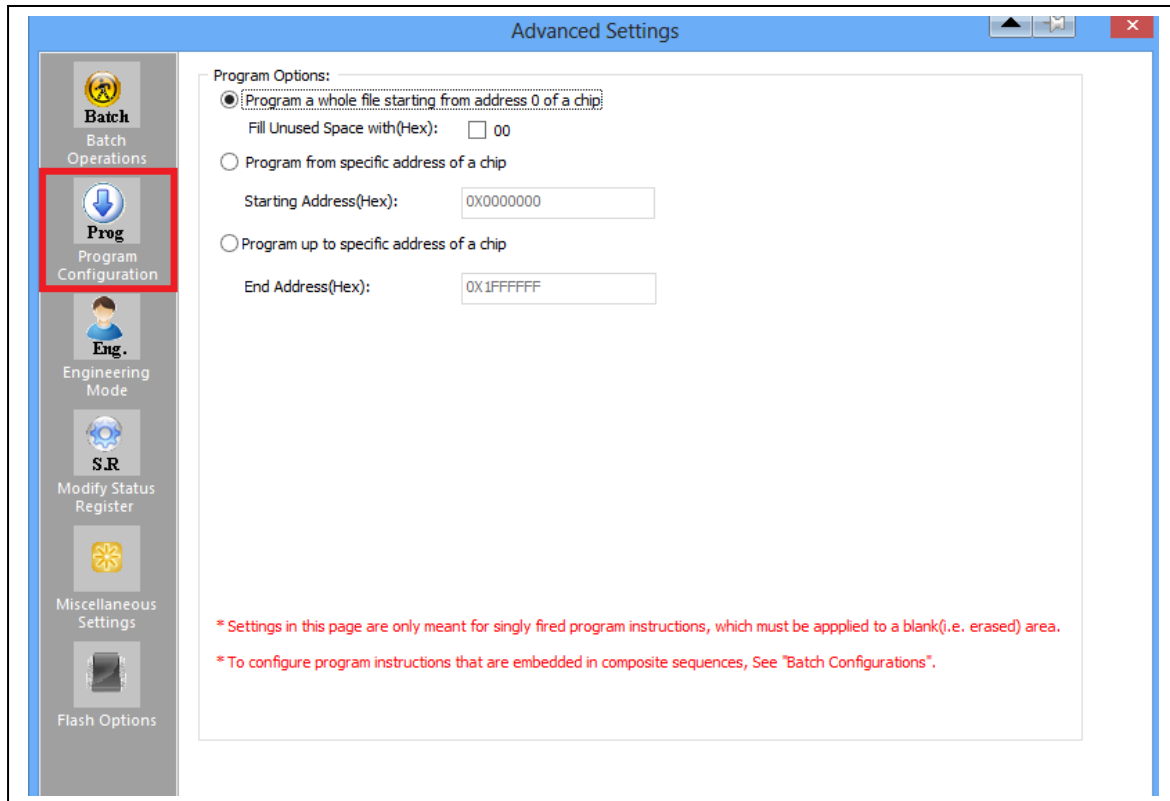
### Conclusion:

If the difference between the memory content and file are small or if the file to be programmed is small, the "Smart update" is the optimum choice.

### Time Saving:

**SF100 save 62%; SF600 save 76%**

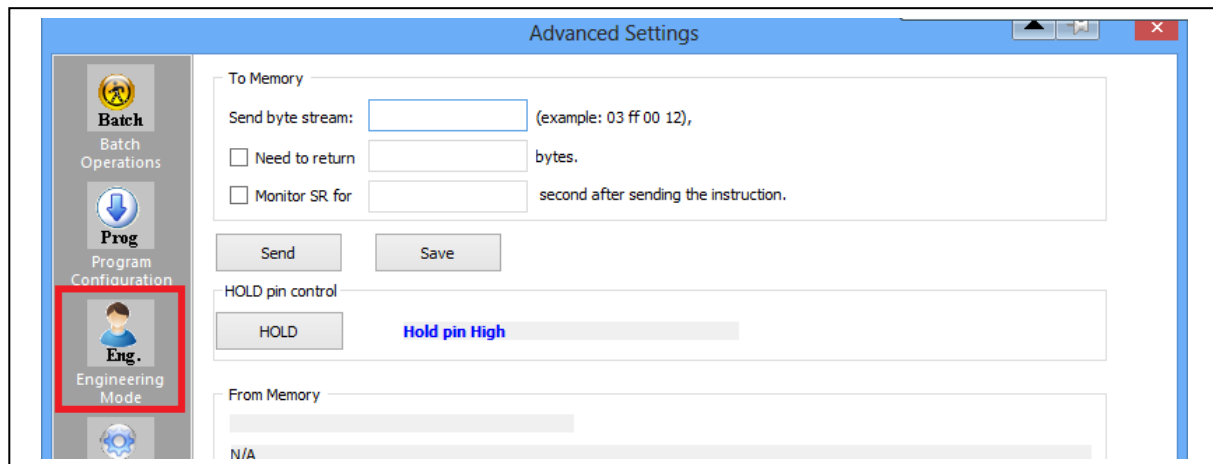
### 3.5.2 Program Configurations



- A. Program a whole file starting from address 0 of a chip
- B. Program from specific address of a chip: To program a whole file starting from address 0 of a chip.
- C. Program up to specific address of a chip: To program a whole file, ending at the last address of a chip. The default ending address will automatically calculated by the software according to memory size.

If the file is smaller than the target Serial Flash, user can define how to fill the rest of the SPI Flash. By default FFh or 00h if selected in the interface.

### 3.5.3 Engineering Mode



This function allows users to define their own SPI command and send it directly to the target SPI flash. This option is powerful as all the not standard SPI commands can be generated even if not supported by our programmer.

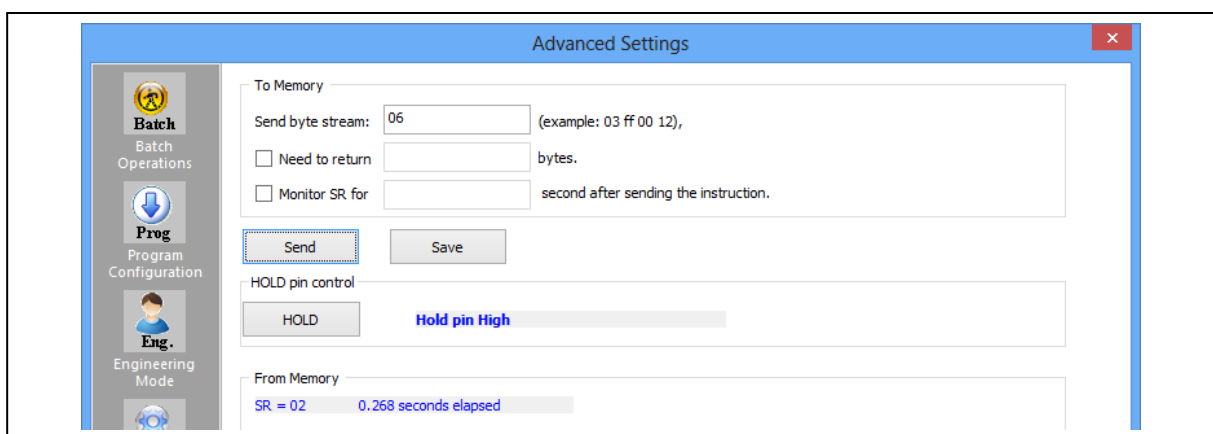
Users can define the data bytes to be sent from the programmer to the SPI Flash and the number of bytes to be returned. Users can also define if the status register WIP bit has to be polled to check if the SPI Flash is busy or ready.

Users can save the stream data for future use by click on the “Save” button.

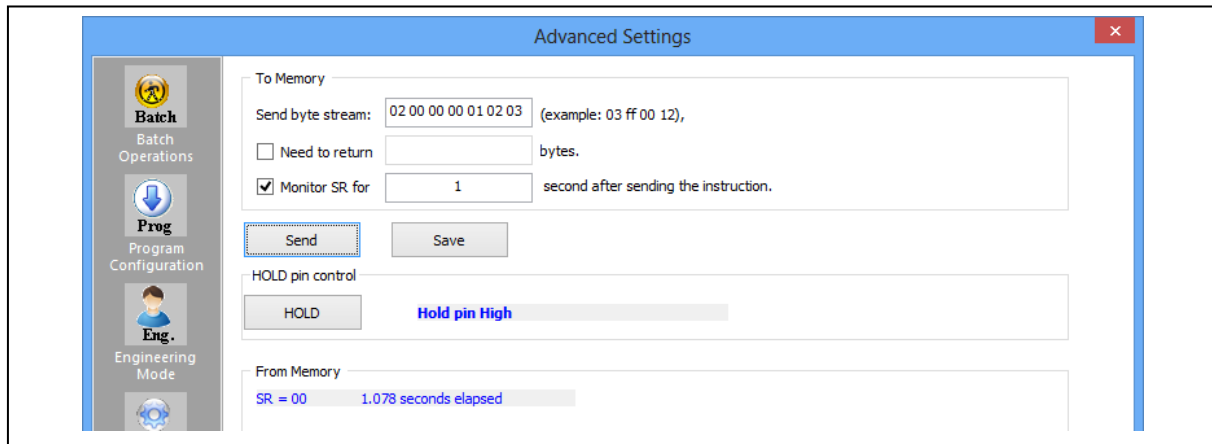
**For example:**

User wants to write “01 02 03” data bytes at the address “00 00 00” and verify.

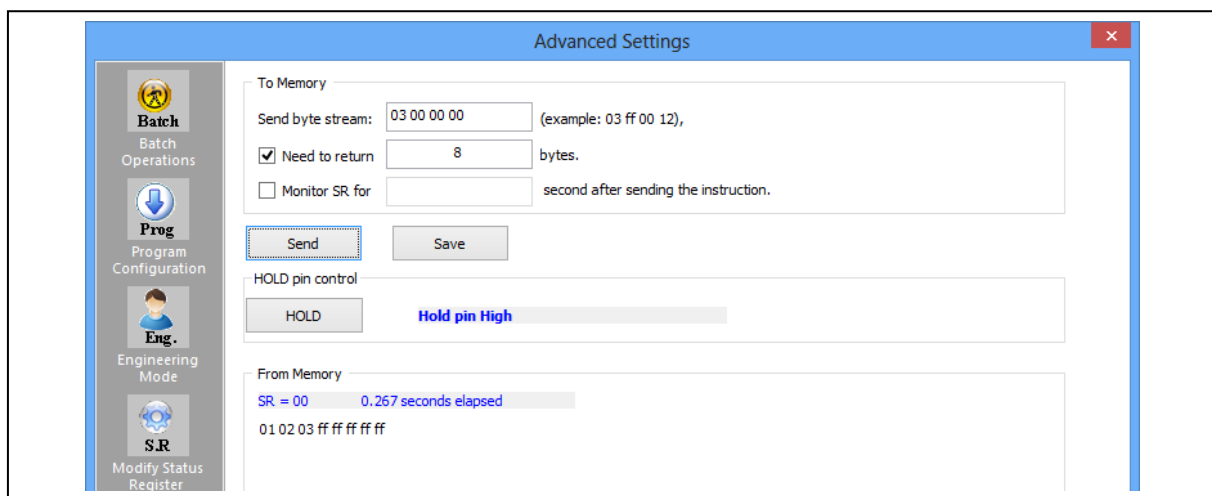
**First:** programmer needs to set the WEL bit by sending the WREN (06h) command to the SPI Flash as described below:



**Second:** programmer needs to send the programming instruction “02h” followed by the address “00 00 00” and the data “01 02 03” and monitor the Status register WIP bit as described below:



**Third:** The programmer need to verify the SPI Flash content by sending the Read instruction “03h” and the address “00 00 00” then read the return bytes from the SPI Flash (we read 8 bytes in the following example):

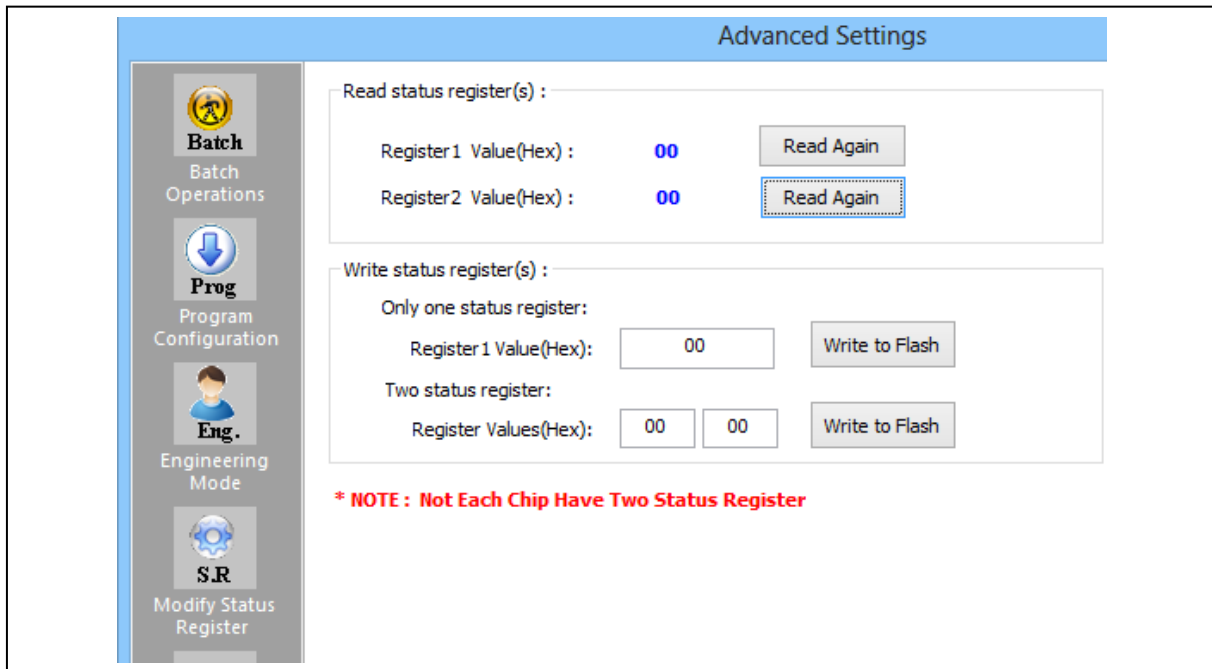


The return bytes from the SPI Flash are displayed in the “from SPI Flash” window: “01 02 03 FF FF FF FF FF”.

The engineering mode can be used to send any instruction to the SPI Flash.



### 3.5.4 Modify Status Register



The screenshot shows the 'Advanced Settings' window in the DediProg SF software. On the left is a vertical toolbar with icons and labels: 'Batch' (Batch Operations), 'Prog' (Program Configuration), 'Eng.' (Engineering Mode), and '\$R' (Modify Status Register). The main area is titled 'Advanced Settings' and contains two sections: 'Read status register(s) :' and 'Write status register(s) :'. The 'Read' section shows 'Register1 Value(Hex) : 00' and 'Register2 Value(Hex) : 00', each with a 'Read Again' button. The 'Write' section has two options: 'Only one status register:' with 'Register 1 Value(Hex): 00' and a 'Write to Flash' button; and 'Two status register:' with 'Register Values(Hex): 00 00' and a 'Write to Flash' button. A red note at the bottom states: '\* NOTE : Not Each Chip Have Two Status Register'.

This function allows users to modify or read the status register(s) value of the target serial flash.

Please note each chip has their own command to write status registers.

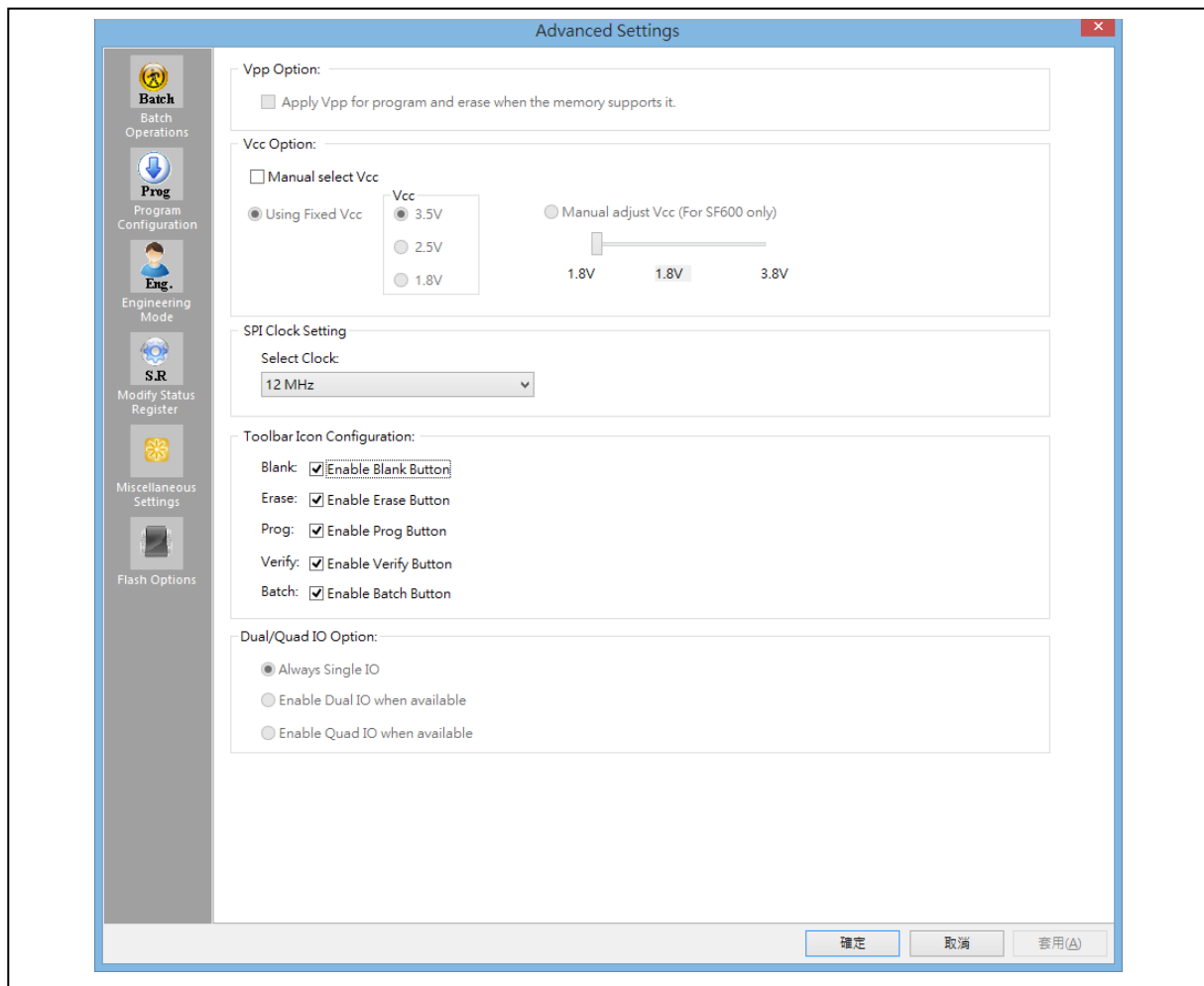
For chip only has one status register:

- For write: "06h" to set the Write Enable and "01h" and user data" to write the status register
- For Read: "05h" to read the status register

For chip has two status registers:

- Please refer to the device specification for parameter setting.

### 3.5.5 Miscellaneous Settings



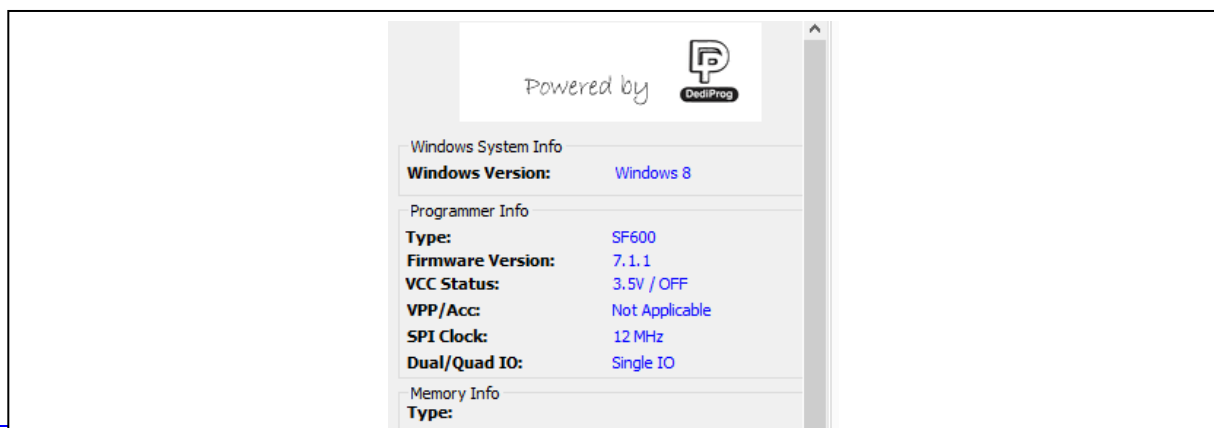
#### A. Vpp Option

This setting allows user to enable the Vpp option so the High voltage is applied on the SPI Flash Wp pin to reduce the programming and erasing time.

This option can only be enabled on Serial Flash supporting the Vpp feature.

#### B. Vcc Option

SF series programmers support 3.5V, 2.5V, and 1.8V Vcc. The default VCC status will be 3.5V when plug in the programmer without IC on it. User is able to modify the Vcc configuration and the Vcc setting will be changed and saved until next modification.



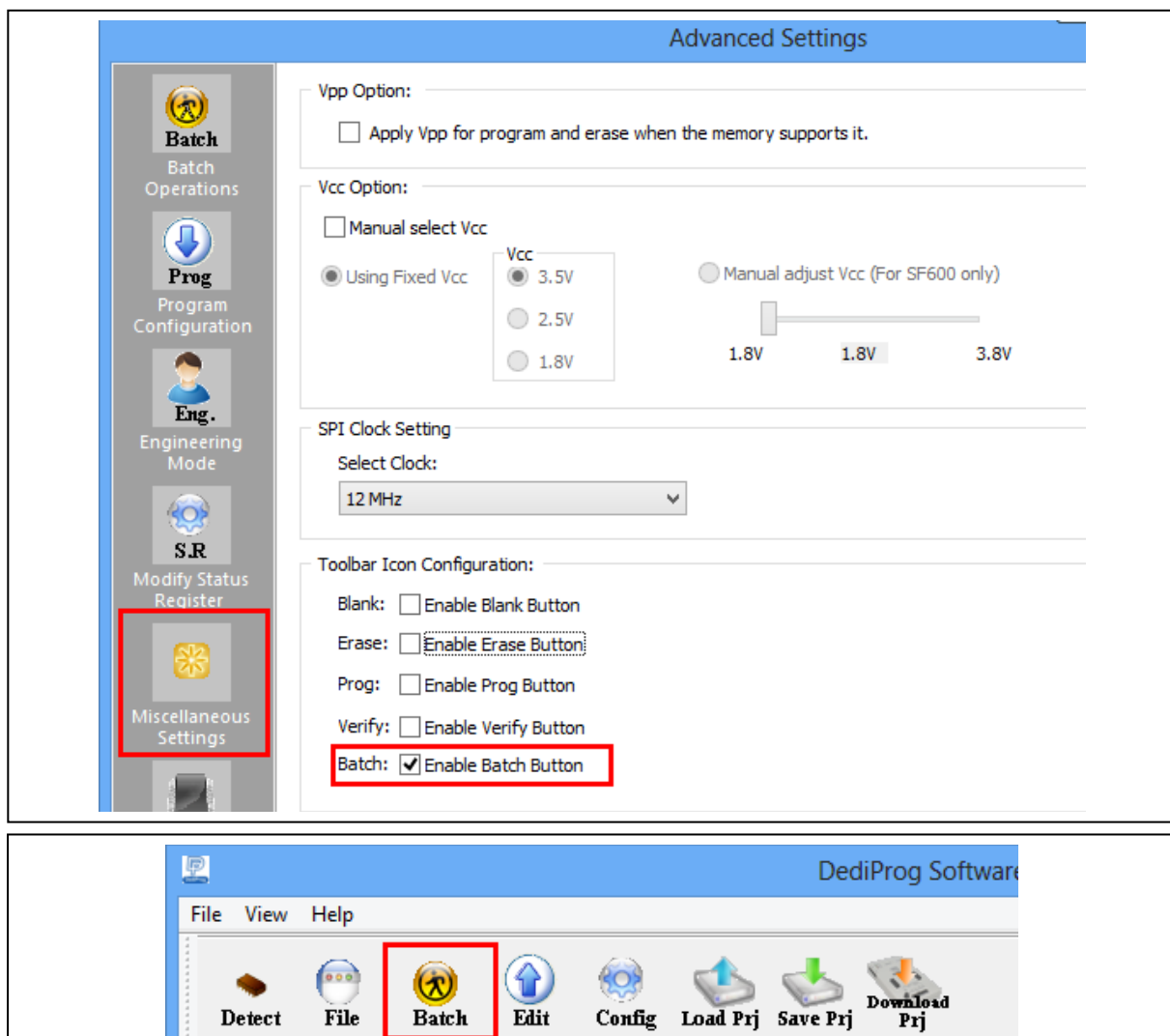
### C. SPI Clock Setting

The SPI clock frequency can be adjusted by user to fit the application requirements or SPI Flash performance. Notice that the SPI Flash frequency is defined in the supplier specification for a maximum capacitance usually of 30pf or 15pF max. The application is therefore designed to not exceed this maximum capacitance. In circuit programming does not fulfill anymore this original design as additional capacitance will be added according to the cable length and programmer. Therefore, user cannot expect to program the on board SPI flash according to the maximum frequency of the datasheet as the SPI flash will not be able to drive such capacitance at such high frequency.

In order to comply with the different capacitance and SPI flash driving capability, DediProg provides frequency adjustment of the programmer. Frequency needs to be reduced if the data timings do not comply with the specification.

### D. Tool Bar ICON Configuration

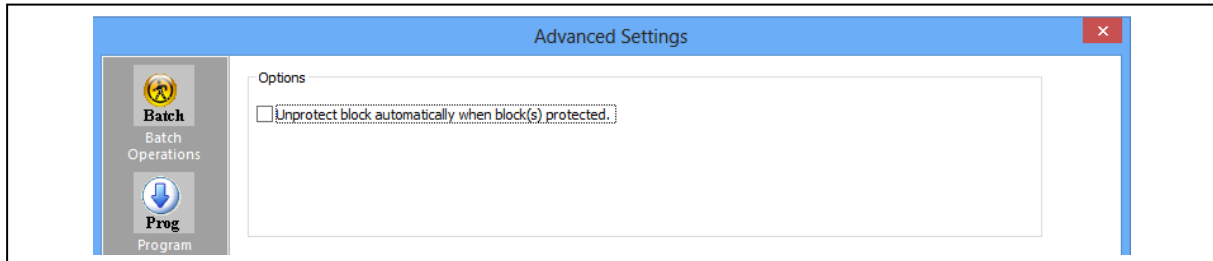
Users can hide some tool bar icons if they unselect the icon items in the “tool bar icon configuration setting”. For example, if the engineer only wants the operators to use batch icon, he/she can leaves only batch icon selected and save the setting. The operators will only see the batch icon on the tool bar.



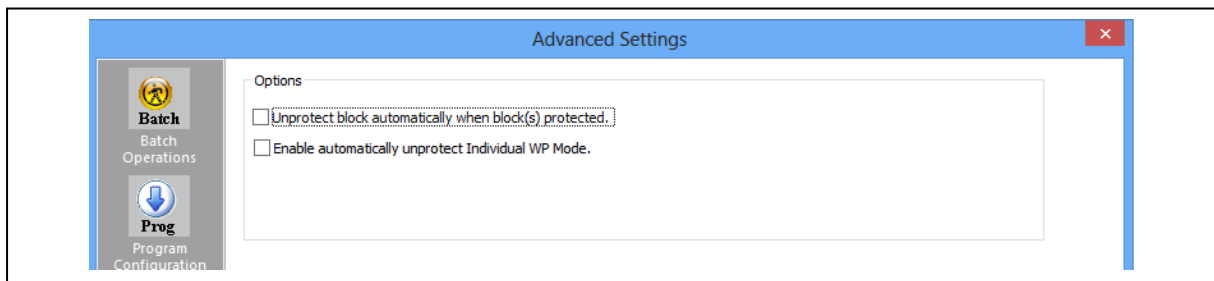
### 3.5.6 Flash Option

There're three kinds of options.

- A. Unprotect block automatically when block(s) protected.

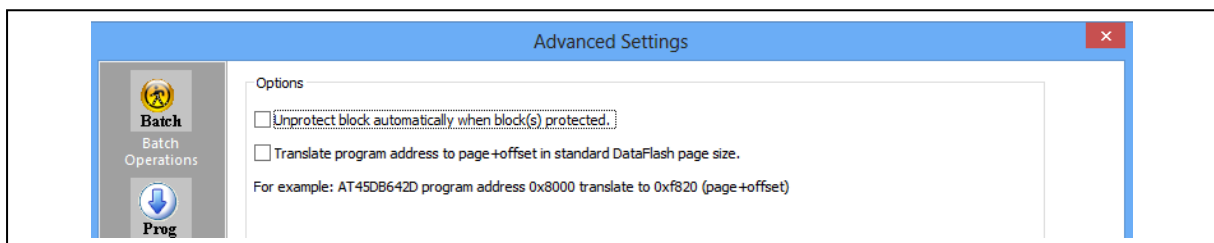


- B. Enable automatically unprotect Individual WP mode



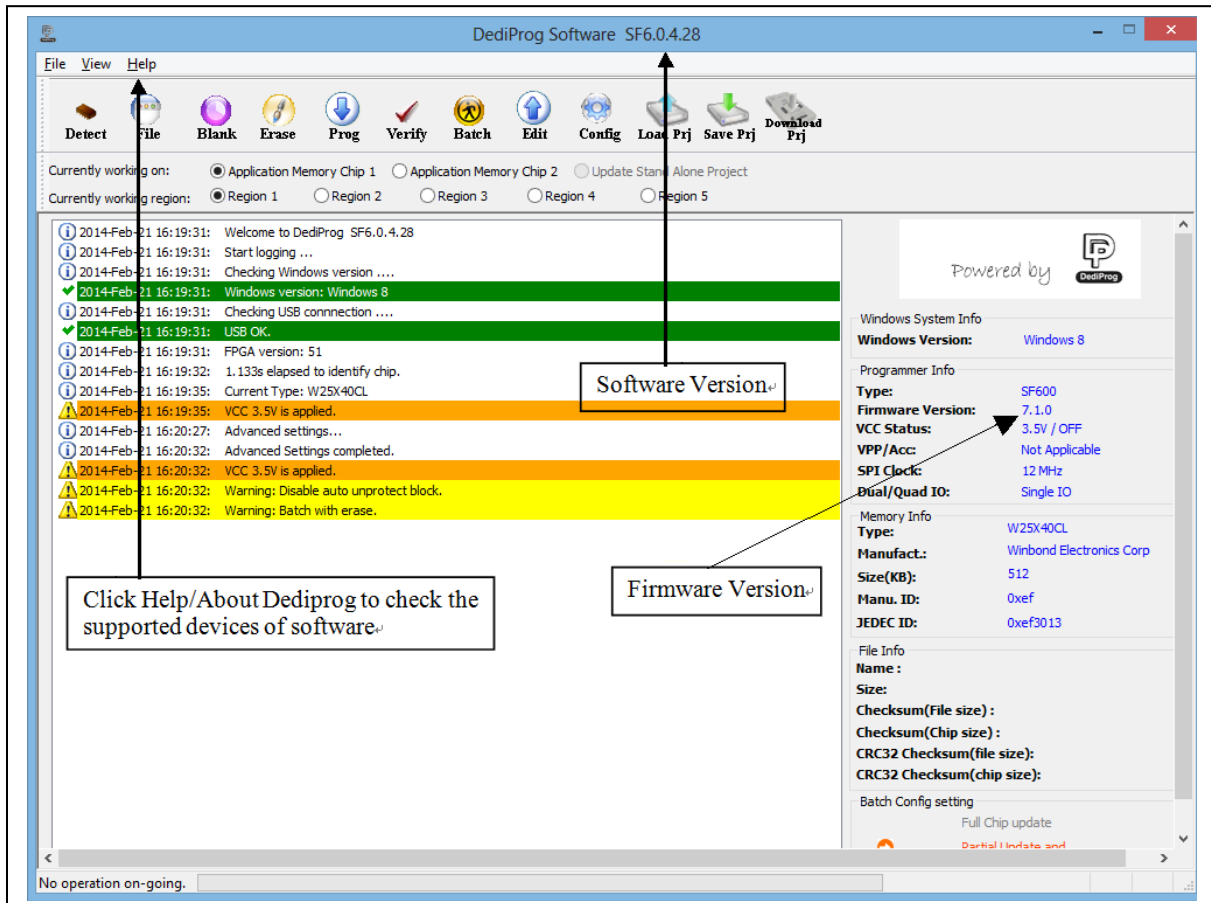
- C. Translate program address to page+offset in standard DataFlash page size.

For example: AT45DB642D program address 0x8000 translate to 0xF820 (page+offset)



### 3.6 Supported Devices, Software Version, Firmware Version

User can check the Serial flash support list in our web site. This support list is valid for the latest software and firmware so user will have to check the current software and firmware version he is using and update it if necessary.



## IV. DediProg SF Software Production GUI

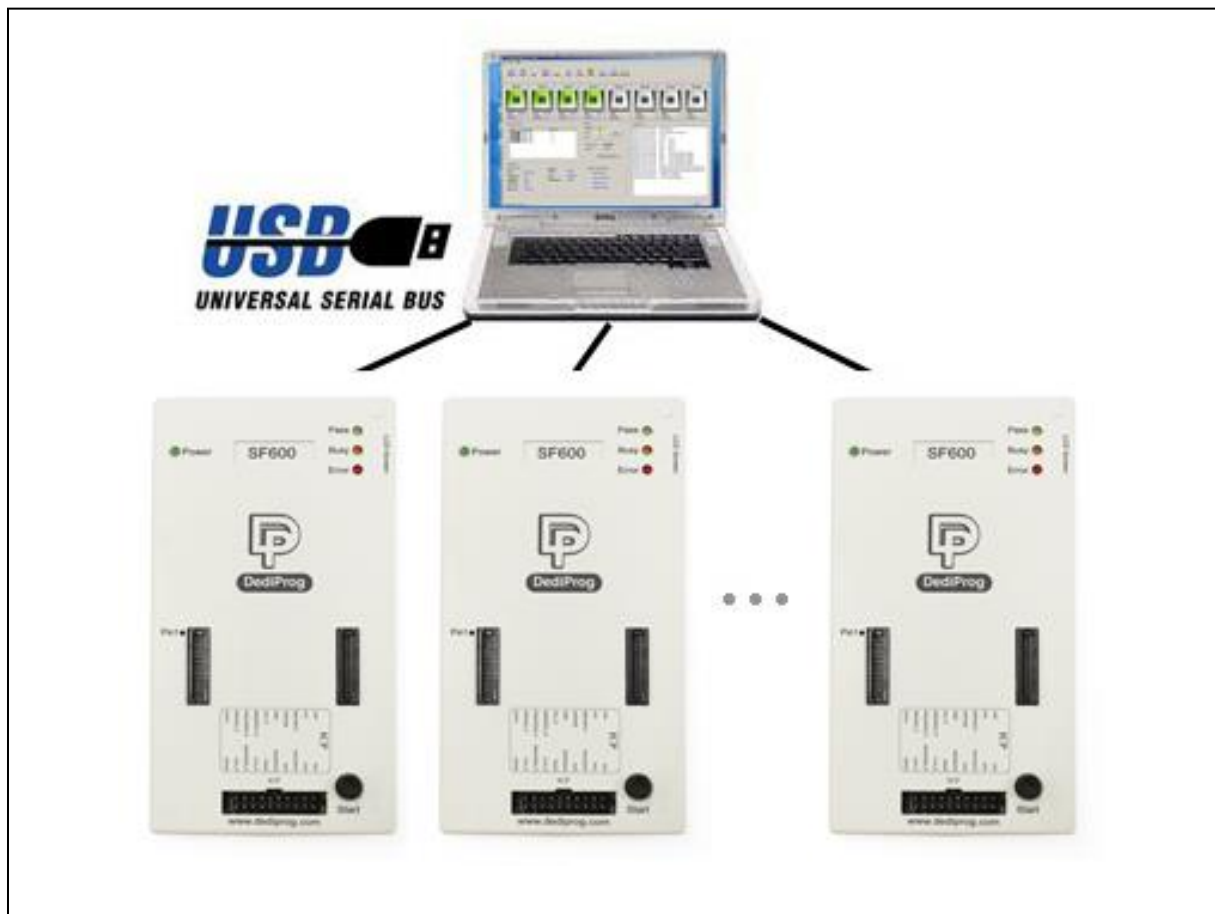
DediProg SF software production GUI is only available after the software version 5.x.x. The production GUI allows users to plug in and operate multiple SF100/SF600/SF600*Plus* in the same time.

The new software will remove the old USB driver when it detects such driver during the installation. New USB driver is required in order to run the software and the driver will come together with the software CD ROM or it can be downloaded from DediProg website.

[www.dediprog.com/download](http://www.dediprog.com/download)

In order to run more than one SF programmer in the same time reliably, USB hub with individual power supply is highly recommended.

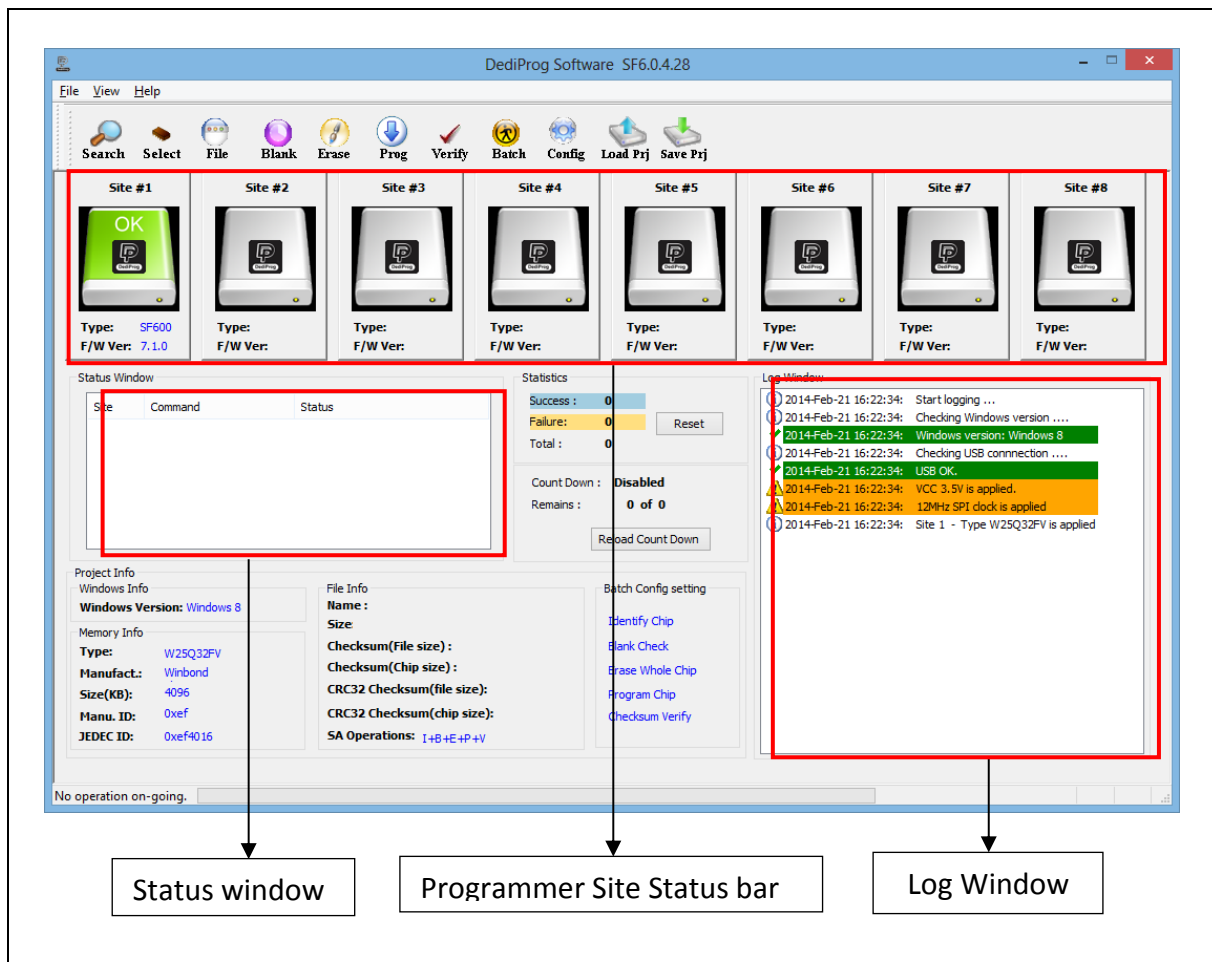
### Multi-Programmers Capability for SF series programmers



In order to run production GUI, USB plug in of all the intended programmers is required prior to opening the software. It is not recommended to add (plug in) or reduce (unplug) any number of programmers when the software is already opened.

The production software does not provide auto chip detect feature and therefore “programmer search” and “chip select” are required prior to any other operations.

The production GUI manual will only illustrate the items not covered by the engineering GUI. Therefore function explanations such as Program, Erase, Blank check, etc will not be repeated here.

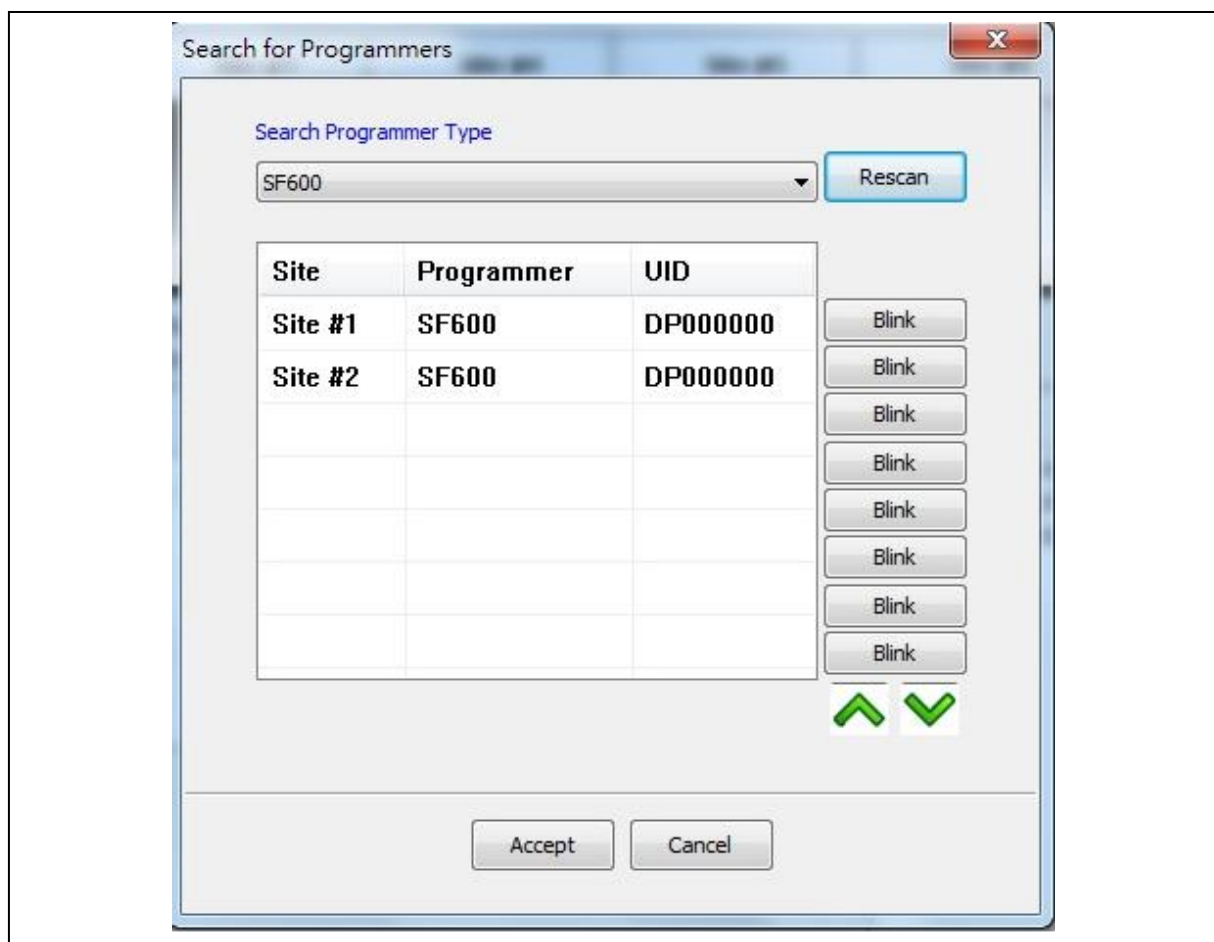


## 4.1 Search and Select

When click on “search”, the software will show programmer type. The default of programmer type is SF100. Please select the programmer you are using and click Rescan.

### Search Programmer:

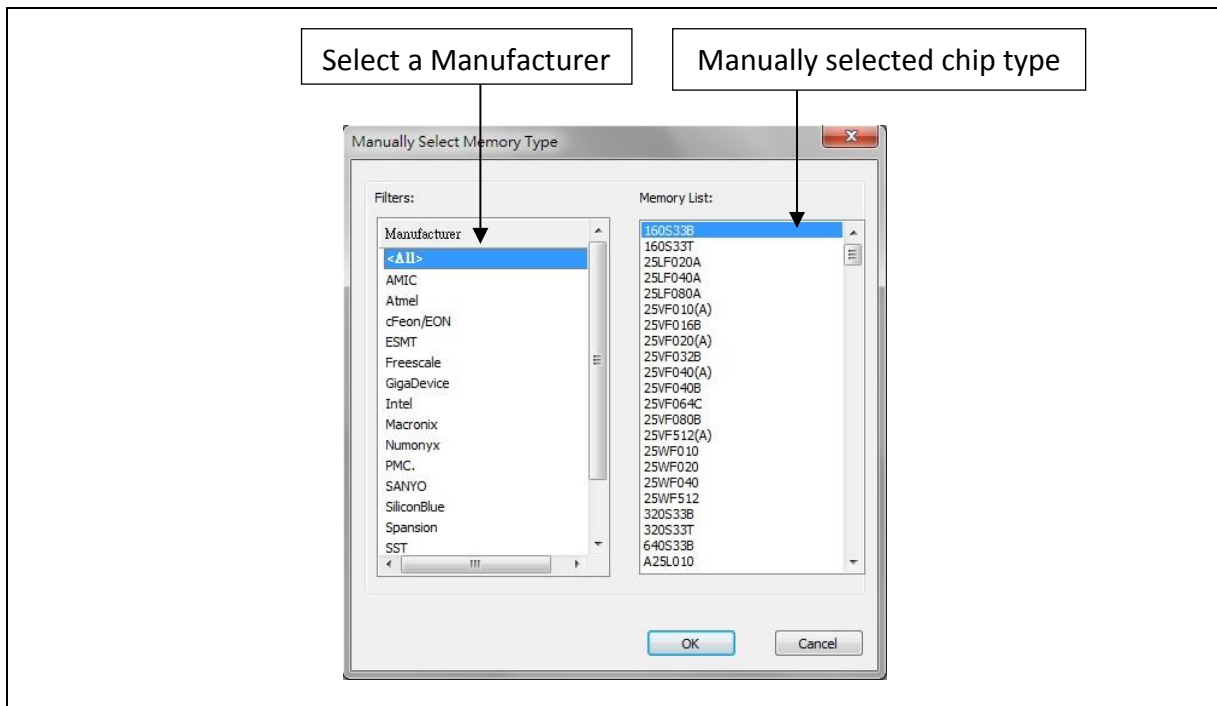
The found programmers will be listed along with site number. The site number is given by the Window OS randomly and therefore users can use the “blink”, “up” and “down” button to adjust the real sequence of the connected programmer. When click on “blink”, the connected programmer will blink on its green LED once. Users can use this feature to locate the programmer associated with its site number. For programmers with firmware version after 5.x.x, DediProg will write a serial number in the hardware before shipping out and the serial number will be displayed in the following screen snapshot.



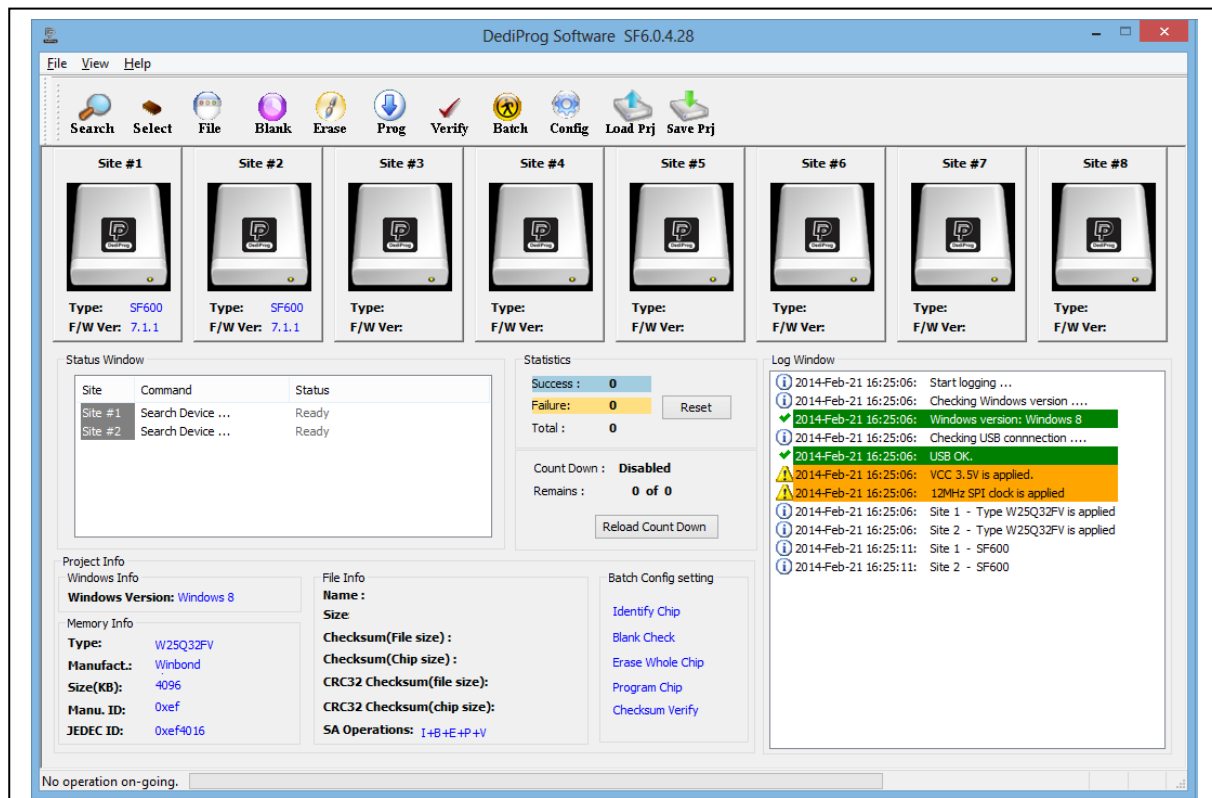


## Select Memory Type:

The production software does not provide auto chip detect feature users will need to select the target memory manually.



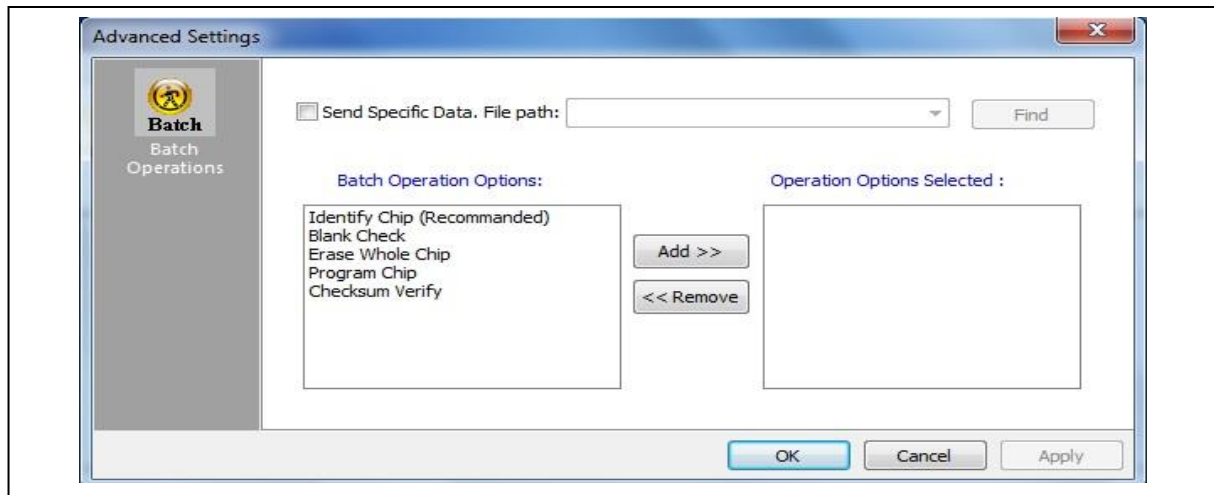
After the search step and the to-be-programmed chip is selected, the main GUI will have updated information on the Programmer SITE Status bar, the status window and the log window.



## 4.2 Batch Config

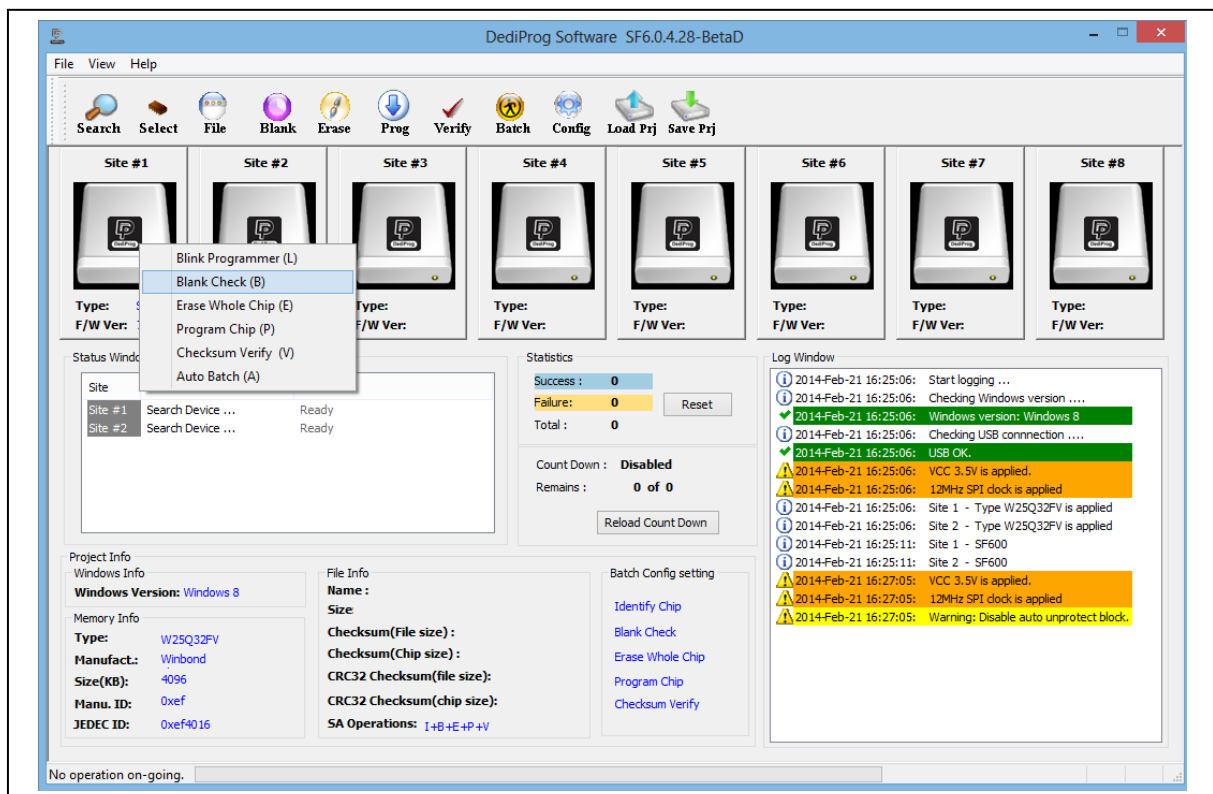
By clicking on the “Config” icon, users can access to configure the batch setting. Users may click on the option “Send Specific Data” for sending the stream data before reading/writing the device. This customized SPI sequence can be created in the “engineering interface”.

Users may click on the “Add” or “Remove” for Batch Operation Options directly.



## 4.3 Single Site programming

Right-click to a specific Programmer Site number, users will have the access of programming options to the pointed programmer site.



## V. DediProg Windows Command Line

### 5.1 Introduction

The window command line has been designed to control our programmer from the other software. This feature will be convenient to synchronize the two software in development (For example: program the memory automatically after the code has been compiled) or in production (for example: Program automatically the Serial Flash via the ICT tester after the hardware has been checked).

Command result “log.txt” file will be automatically saved under following folders:

Windows XP:

C:\Documents and Settings\User\Application Data\DediProg\SF100

Windows Vista, Windows 7, Windows 8 and Windows 8.1:

C:\Users\user\AppData\Roaming\DediProg\SF100



This .txt file has to be checked to make sure that the operation has been successful. Time stamp can also be checked to be sure that the result has been updated with a new value.

Below are the error messages in the log.txt file.

FAIL Identify Fail

FAIL Blank Fail

FAIL Erase Fail

FAIL Program Fail

FAIL Read Fail

FAIL Send Specific data Fail

FAIL Verify Fail

FAIL Unknow

To get more information about these methods please contact DediProg.

## Window DOS command

```

Basic Usages:
Dpcmd -uxxx
Dpcmd /uxxx
Dpcmd --auto=xxx
(space is not needed between the switches and parameters. E.g. dpcmd -ubio.bin)

Basic Switches (switches in this group are mutual exclusive):
-? [ --help ]          show this help message
--list                 print supported chip list
-d [ --detect ]        detect chip
-b [ --blank ]         blank check
-e [ --erase ]         erase entire chip
-r [ --read ] arg      read chip contents and save to a bin/hex/s19
                        file
                        - use STDOUT for the console.
-p [ --prog ] arg      program chip without erase
-u [ --auto ] arg      automatically run the following sequence:
                        - Read the memory content
                        - Compare the memory content
                        - Erase only the sectors with some differences
                        - Program only the erased sectors with the file
                        data from address 0
-z [ --batch ] arg     automatically run the following sequence:
                        - check if the chip is blank or not;
                        - erase the entire chip (if not blank);
                        - program a whole file starting from address 0
-s [ --sum ]           display chip content checksum
-f [ --fsum ] arg      display the file checksum
                        - needs to work with a file
--raw-require-return arg (<=0) decimal bytes of result to return in decimal
                        after issuing raw instructions.
                        - used along with --raw-instruction only.
                        Example:
                        dpcmd --raw-instruction "03 FF 00 12" --raw-req
                        uire-return 1

Optional Switches that add fine-tune ability to Basic Switches:
-a [ --addr ] arg      hexadecimal starting address hexadecimal (e.g.
                        0x1000),
                        - works with --prog/read/sum/auto only
                        - defaults to 0, if omitted.
-l [ --length ] arg    hexadecimal length to read/program in bytes,
                        - works with --prog/read/sum/auto only
                        - defaults to whole file if omitted
-v [ --verify ]        verify checksum file and chip
                        - works with --prog/auto/load-file only
-x [ --fill ] arg (<=FF) fill spare space with an hex value (e.g. FF),
                        - works with --prog, --auto only
--type arg             Specify a type to override auto detection
                        - use --list argument to look up supported type.

```

```
--lock-length arg      hexadecimal length of area that will be kept
                        unchanged while updating
                        - used along with --auto only.

--blink arg            - 0 : Blink green LED 3 times from USB1 to USBn
                        (Default)
                        note: the sequence is assigned by OS during USB
                        plug-in
                        - 1: Blink the programmer connected to USB1 3 times.
                        - n: Blink the programmer connected to USBn 3 times.
                        (work with all Basic Switches)

--device arg           - 1: activate only the programmer connected to USB1
                        - n: activate only the programmer connected to USBn
                        note: if "--device" is not used, the command will
                        be executed with the same chip type and file on all
                        connected programmer.

--fix-device arg       Fix programmer serial number with programmer
                        sequence.
                        - instructions must be enclosed in double quotation
                        marks("")
                        Example:
                        dpcmd --fix-device "1 DP0000001"

--list-device-id arg   - 0 : List all ID of programmers from USB1 to USBn
                        (Default)
                        note: the sequence is assigned by OS during USB
                        plug-in
                        - 1: Prompt the device ID of programmer connected to
                        USB1.
                        - n: Prompt the device ID of programmer connected to
                        USBn.

--load-file arg        Load a bin/hex/s19 file and compare with memory
                        content
                        - work with --verify only
                        Example:
                        dpcmd --verify --load-file d:\xxx.bin
```

```

Miscellaneous options:
-t [ --timeout ] arg (<=300) Timeout value in seconds
-g [ --target ] arg (<=1) Target Options
    Available values:
        1, Chip 1(Default)
        2, Chip 2
        3, Socket
        0, reference card
--vcc arg (<=0) specify vcc
    0, 3.5V(Default)
    1, 2.5V
    2, 1.8V
    1800 ~ 3800, 1.8 ~ 3.8V (minimum step 100mV)
    (For SF600/ SF600Plus only)
    - work with --prog and --erase.
--vpp apply vpp when the memory chip supports it
--log arg Record the operation result in given/appointed
    .txt file
    Example:
    dpcmd --log F:\LogFilePath.txt
    Note: If user didn't use this command, the
    operation result will be recorded in default file
    "%appdata%\dediprogSF100log.txt"
-i [ --silent ] suppress the display of real-time timer counting
    - used when integrating with 3rd-party tools(e.g.
    IDE)
--spi-clk arg (<=2) specify SPI clock:
    2, 12 MHz(Default)
    0, 24 MHz
    1, 8 MHz
    3, 3 MHz
    4, 2.18 MHz
    5, 1.5 MHz
    6, 750 KHz
    7, 375 KHz
--set-io1 arg (<=0) specify Level of IO1(SF100) or GPIO1(SF600/SF600P
    lus):
    0, Low(Default)
    1, High
--set-io4 arg (<=1) specify Level of IO4(SF100) or GPIO2(SF600/SF600P
    lus):
    0, Low
    1, High(Default)
  
```

## 5.2 How to Start

DediProg window dos command line software is executed by the file "dpcmd.exe." There are three different ways to run the dos command line.

1. Double click on the "dpcmd" icon on your desktop and type in dpcmd and enter.
2. Change your dos directory to the same location where "dpcmd.exe" is located.  
C:\program files\dediprogram\SF100
3. Type in the following command to auto directs the dpcmd command to the "dpcmd.exe" location.

**Set path=%path%;"c:\program files\dediprogram\SF100**

## 5.3 Basic Usages

1. `dpcmd -r "f:\file.bin",`  
reads the chip and save it into a file "file.bin" in Partition f
2. `dpcmd -r STDOUT -a 0x100 -l 0x23,`  
reads 0x23 bytes starting from 0x100 and display it on the screen
3. `dpcmd -u f:\file.bin,`  
erases and then program file.bin in Partition f into the serial flash
4. `dpcmd -p f:\file.bin -a 0x100,`  
writes file.bin in Partition f into the serial flash starting from address 0x100
5. `dpcmd -p f:\file.bin -x 0xaa,`  
programs file.bin in Partition f into the serial flash and fill the rest area with 0xaa

**Remarks:** -a, -l only works with -p, -r, -s

**Remarks:** -x only works with -p

**Remarks:** space is not needed between the switches parameters. E.g. `dpcmd -uf:\file.bin`

## 5.4 Basic Switches

-? [ --help ]	Show this help message
--list	Print supported chip list
-d [ --detect ]	detect chip
-b [ --blank ]	blank check
-e [ --erase ]	erase entire chip
-r [ --read ] arg	read chip contents and save to a bin/hex/s19 file -use STDOUT for the console.
-p [ --prog ] arg	program chip without erase
-u [ --auto ] arg	automatically run the following sequence: - Read the memory content - Compare the memory content - Erase only the sectors with some differences - Program only the erased sectors with the file data from address 0
-z [ --batch ] arg	automatically run the following sequence: - check if the chip is blank or not - erase the entire chip(if not blank) - program a whole file starting from address 0
-s [ --sum ]	display chip content checksum
-f [ --fsum ] arg	display the file checksum
--raw-instruction arg	- needs to work with a file issue raw serial flash instructions. - use spaces(" ") to delimit bytes. - instructions must be enclosed in double quotation marks("") Example: dpcmd --raw-instruction "03 FF 00 12"
--raw-require-return arg (=0)	decimal bytes of result to return in decimal after issuing raw instructions. - used along with --raw-instruction only. Example: dpcmd --raw-instruction "03 FF 00 12" --raw-require-return 1



## 5.5 Optional Switches

(Specify the following switches to change default values):

-a [ --addr ] arg	hexadecimal starting address hexadecimal (e.g. 0x1000), - works with --prog/read/sum/auto only - defaults to 0, if omitted.
-l [ --length ] arg	hexadecimal length to read/program in bytes, - works with --prog/read/sum/auto only - defaults to whole file if omitted
-v [ --verify ]	verify checksum file and chip - works with --prog/auto/load-file only
-x [ --fill ] arg (=FF)	fill spare space with an hex value(e.g. FF), - works with --prog, --auto only
--type arg	Specify a type to override auto detection - use --list argument to look up supported type.
--lock-start arg	hexadecimal starting address(e.g. 0x1000), - works with --prog/read/sum/auto only - defaults to 0, if omitted.
--lock-length arg	hexadecimal length of area that will be kept unchanged while updating - used along with --auto only.
--blink arg	- 0 : Blink green LED 3 times from USB1 to USBn (Default) note: the sequence is assigned by OS during USB plug-in - 1: Blink the programmer connected to USB1 3 times. - n: Blink the programmer connected to USBn 3 times.
--device arg	(work with all Basic Switches) - 1 : activate only the programmer connected to USB1 - n : activate only the programmer connected to USBn note: if "--device" is not used, the command will be executed with the same chip type and file on all connected programmer.
--fix-device arg	Fix programmer serial number with programmer sequence. - instructions must be enclosed in double quotation marks("") Example: dpcmd --fix-device "1 DP000001"
--list-device-id arg	- 0 : List all ID of programmers from USB1 to USBn (Default) note: the sequence is assigned by OS during USB plug-in - 1 : Prompt the device ID of programmer connected to USB1. - n : Prompt the device ID of programmer connected to USBn.

--load-file	Load a bin/hex/s19 file and compare with memory content - work with –verify only Example: dpcmd –verify –load-file d:\xxx.bin
-------------	----------------------------------------------------------------------------------------------------------------------------------------

### Miscellaneous options:

**Note:** The programming operation always uses the default value for command. If users want to use other setting, must add the wanted option to every command.

-t [ --timeout ] arg (=300)	Timeout value in seconds
-g [ --target ] arg (=1)	Target Options Available values: 1, Chip 1(Default) 2, Chip 2 3, Socket 0, reference card
--vcc arg (=0)	specify vcc 0, 3.5V(Default) 1, 2.5V 2, 1.8V 1800 ~ 3800, 1.8 ~ 3.8V (minimum step 100mV) (For SF600/SF600Plus only)
--vpp	- work with –prog and –erase. Apply vpp when the memory chip supports it
--log arg	Record the operation result in given/appointed .txt file Example: dpcmd –log F:\LogFilePath.txt Note: If user didn't use this command, the operation result will be recorded in default file "%appdata%\dediprog\SF100\log.txt"
-i [ --silent ]	suppress the display of real-time timer counting - used when integrating with 3 <sup>rd</sup> -party tools (e.g. IDE)
--spi-clk arg (=2)	specify SPI clock: 2, 12 MHz(Default) 0, 24 MHz 1, 8 MHz 3, 3 MHz 4, 2.18 MHz 5, 1.5 MHz 6, 750 KHz 7, 375 KHz

--set-io1 arg (=0)	specify Level of IO1(SF100) or GPIO1(SF600/SF600Plus): 0, Low(Default) 1, High
--set-io4 arg (=1)	specify Level of IO4(SF100) or GPIO2(SF600/SF600Plus): 0, Low 1, High(Default)

## 5.6 Exit Code

```
enum ErrorCode
{
    EXCODE_PASS,
    EXCODE_FAIL_ERASE,
    EXCODE_FAIL_PROG,
    EXCODE_FAIL_VERIFY,
    EXCODE_FAIL_READ,
    EXCODE_FAIL_BLANK, // 5
    EXCODE_FAIL_BATCH,
    EXCODE_FAIL_CHKSUM,
    EXCODE_FAIL_IDENTIFY,
    EXCODE_FAIL_OTHERS=99,
};
```

## VI. Specific Functions (SF600 and SF600Plus)

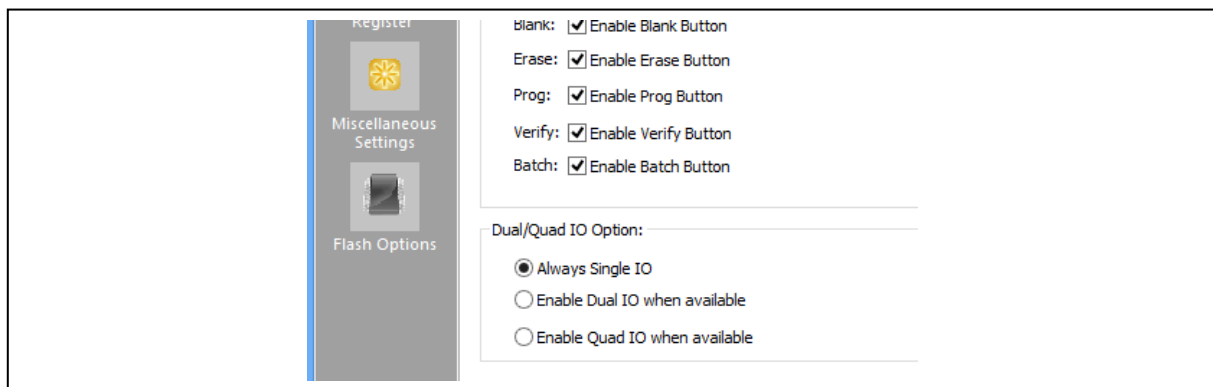
### 6.1 Dual/Quad IO

User can find Dual/Quad IO option in **Config/Miscellaneous Settings**.

The default of Dual/Quad IO option is “Always Single IO”.

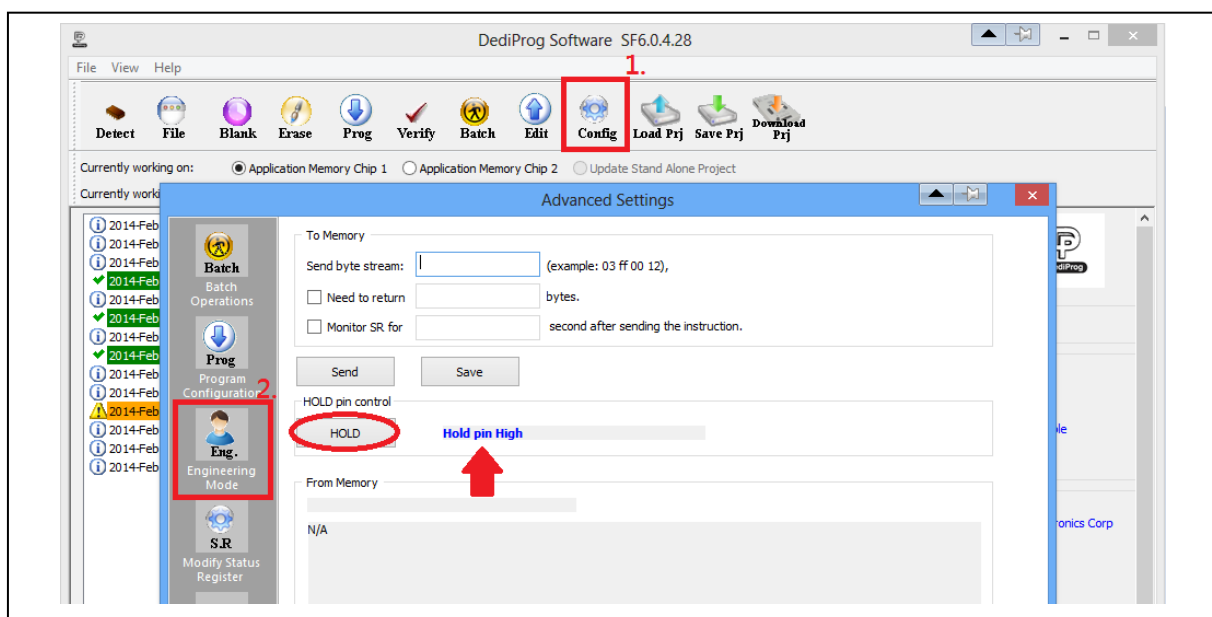
SF600 and SF600Plus support Dual and Quad IO. When using a SPI Flash with Dual/Quad IO function, user can select Dual or Quad IO mode.

**Note:** Socket mode only support Single/Dual IO mode. When use the socket programming the Quad IO function will disable.



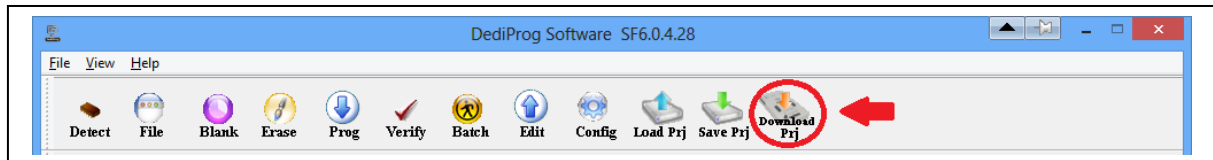
### 6.2 Hold Pin Status Setting

SF600 and SF600Plus programmer is available to set HOLD pin status through software. Please go through Config and change it under engineering mode. Click on HOLD button to change the status of HIGH or LOW. This function is available at SF600 and SF600Plus.



## VII. Stand Alone Mode (SF600Plus only)

In addition to the functions provided by SF100 and SF600, SF600Plus further allow users download project to SF600Plus directly and to program serial flash memories in the standalone mode.



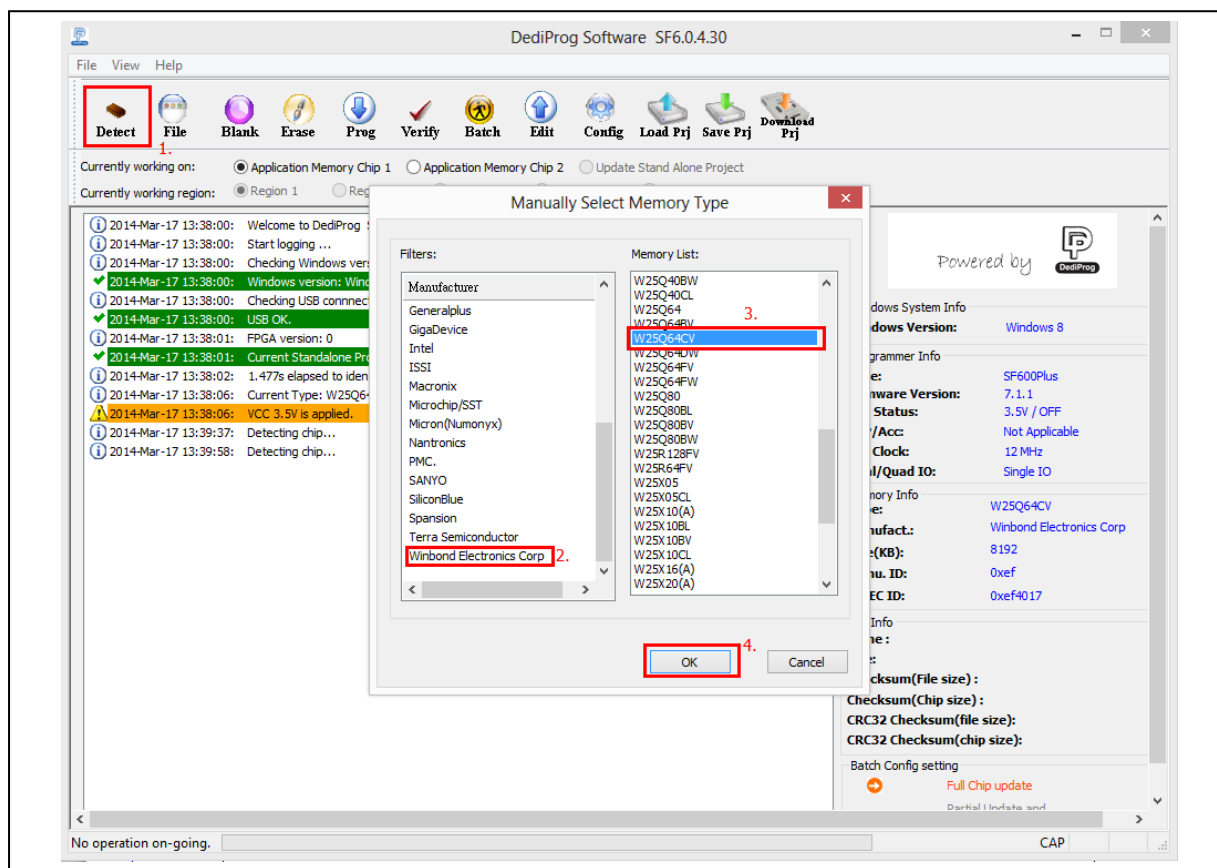
### 7.1 Project preparation

Prepare a stand alone programming project.

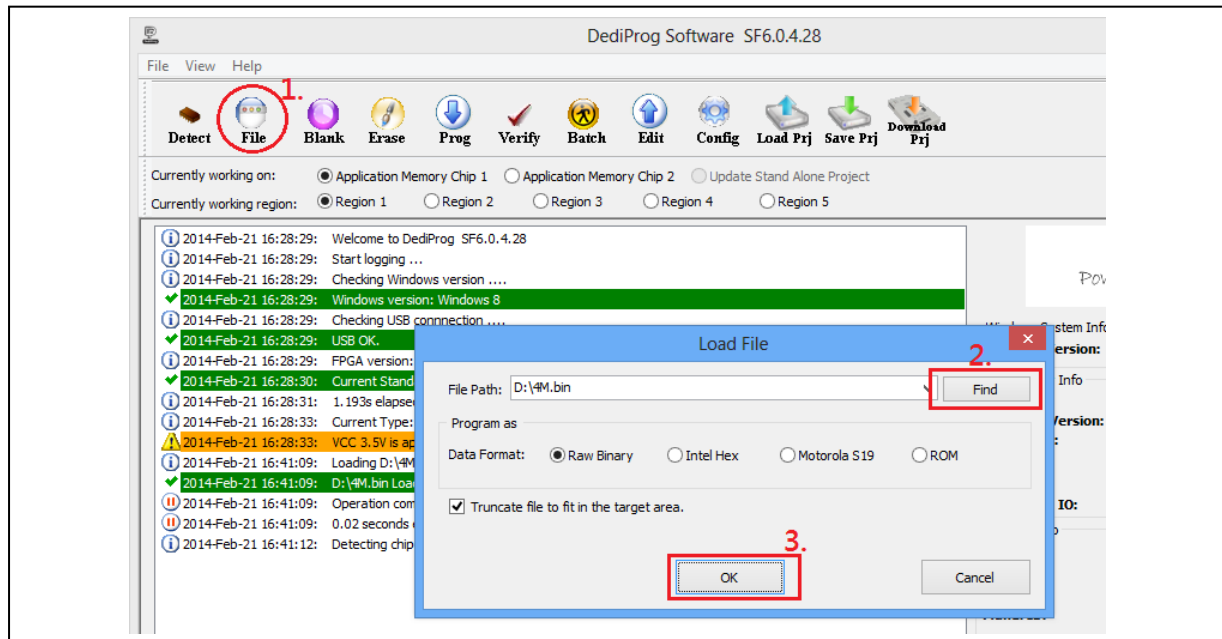
#### 7.1.1 Open DediProg Engineer software.



#### 7.1.2 Select IC brand and part number.



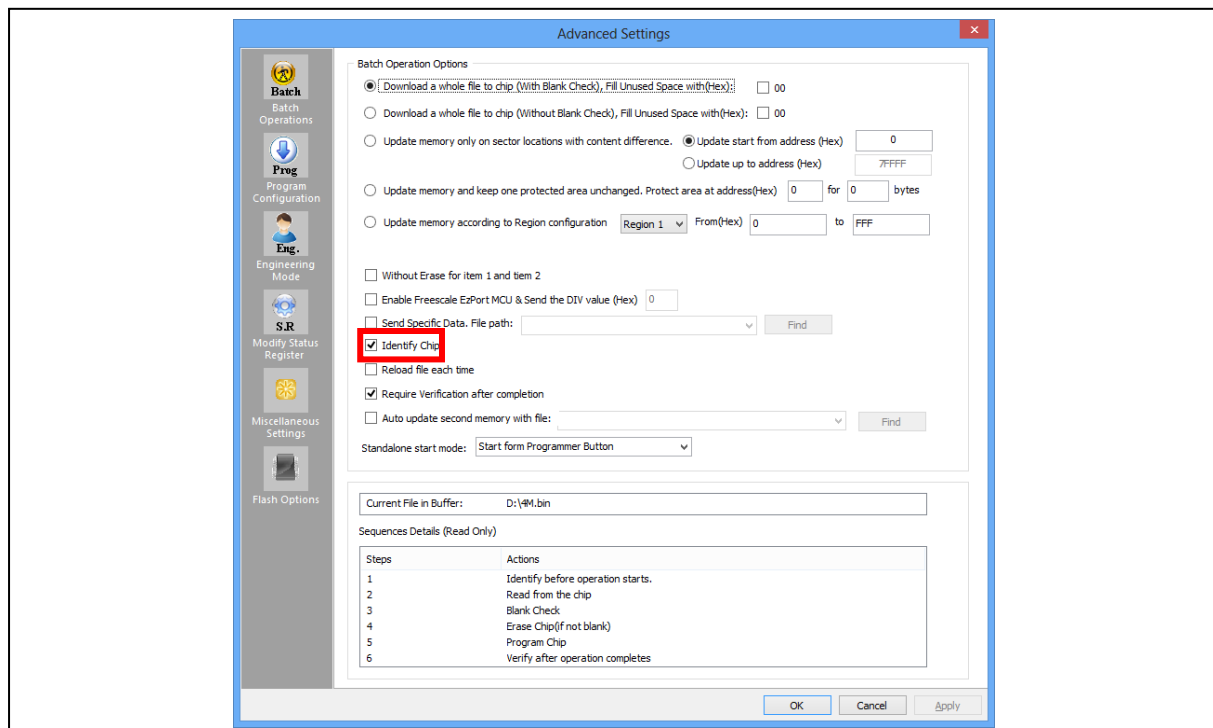
### 7.1.3 Load the programming file.



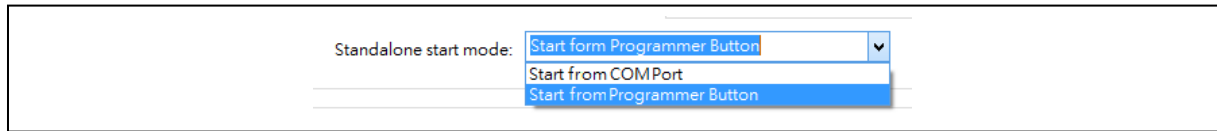
### 7.1.4 Click “Config” Icon to set programming flow.

#### Important Notice:

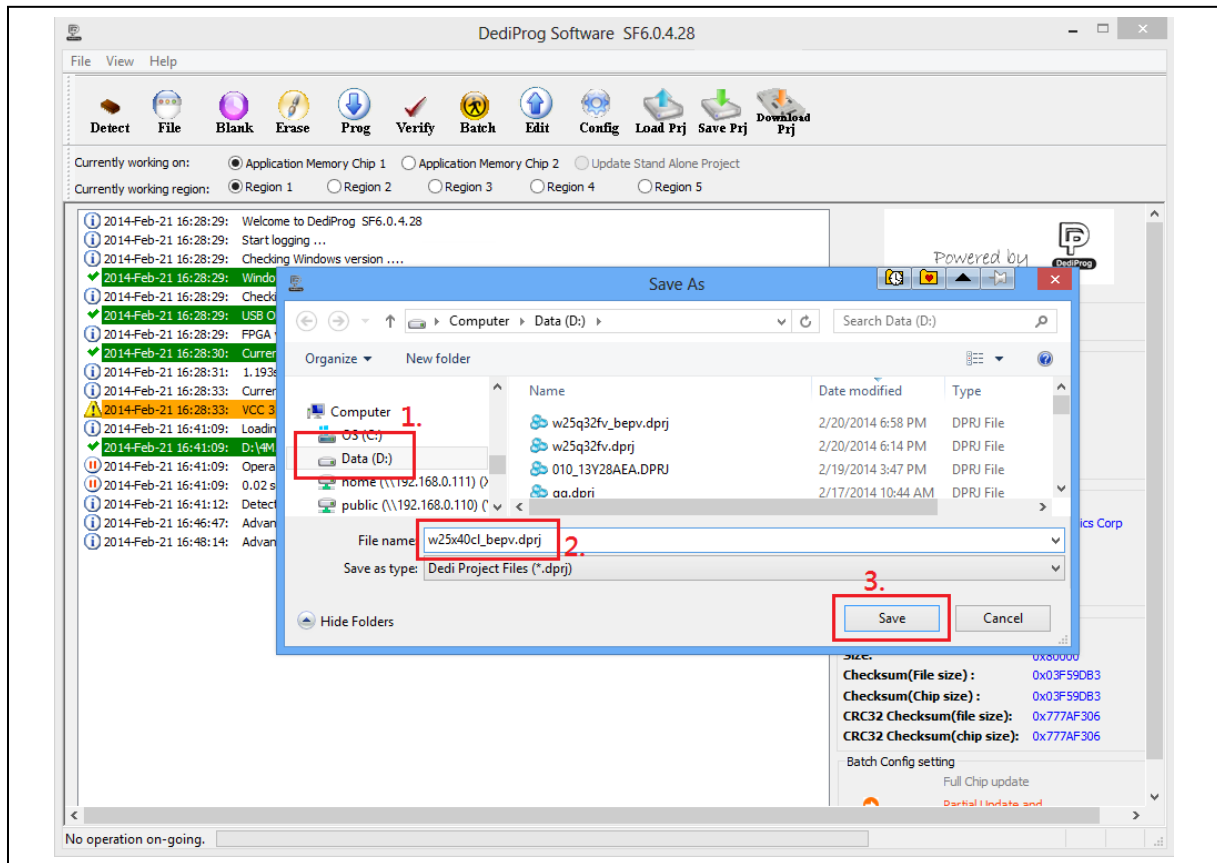
“Identify Chip” is necessary for SF600plus stand alone programming.  
Be sure to include “Identify Chip” in programming flow.



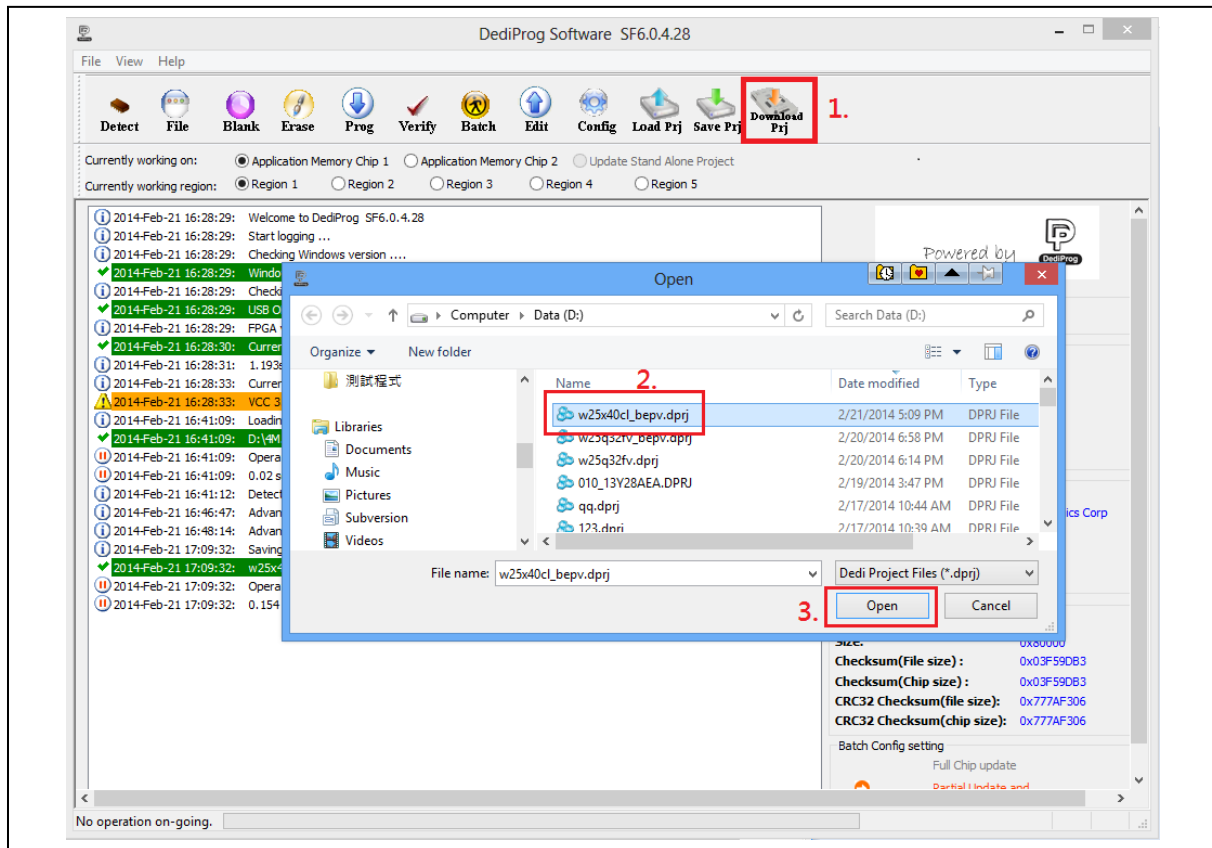
### 7.1.5 Choosing Stand Alone start mode



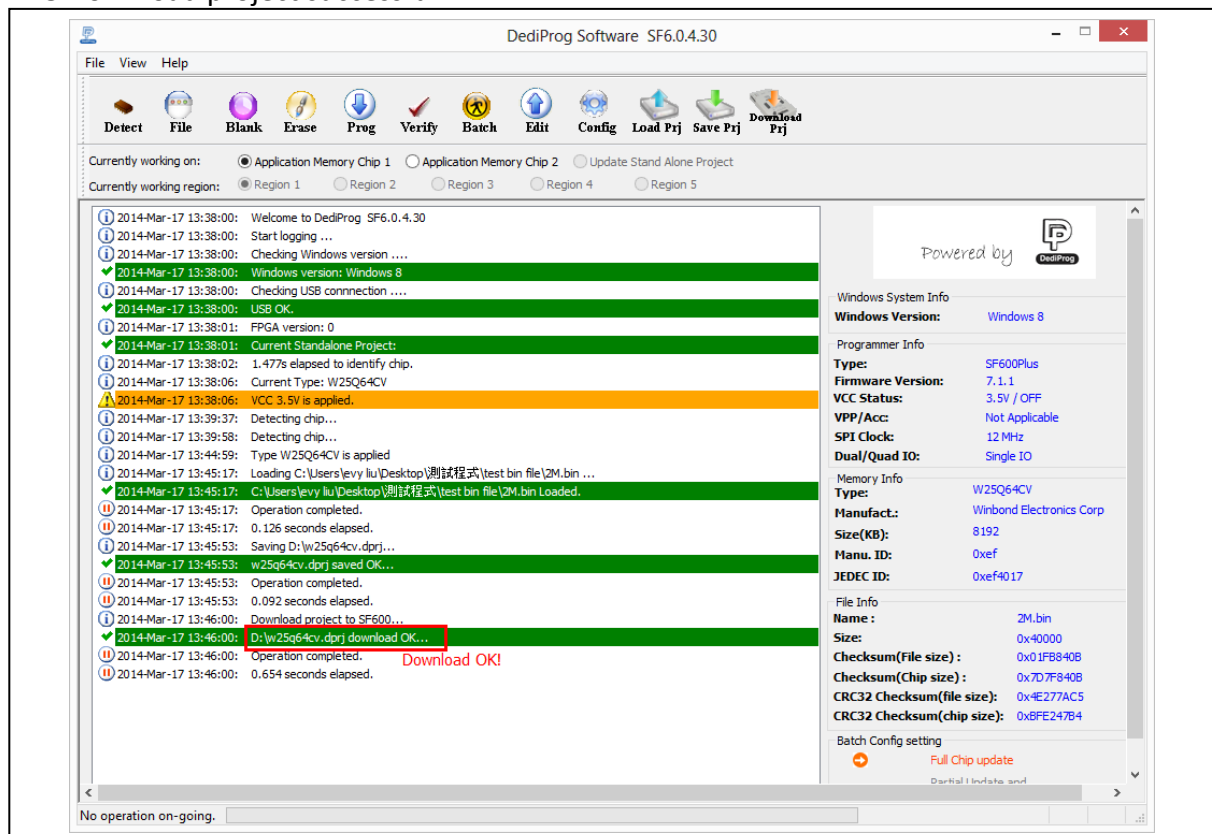
### 7.1.6 Save dprj file to PC.



### 7.1.7 Press “Download Prj” button to download project to SF600Plus embedded memory



### 7.1.8 Download project successful





## 7.2 Stand Alone programming

Start Stand Alone programming.

### 7.2.1 “Start from Programmer Button” mode

Press “**Start**” button for 2 seconds to run the project in Stand Alone mode.

### 7.2.2 “Start from COM Port” mode

The Com Port design is for integrating SF600/SF600*Plus* with customer’s system. All programmer pin outs (except 5V and NC) are default with Low status. Once customer/system sends a High signal to trigger START which needs hold for one second and make the programmer working (i.e. BUSY becomes High status accordingly), SF600/SF600*Plus* will also feedback PASS or FAIL result with High signal after programming.

## VIII. Firmware Support for Microsoft Windows

Kindly check the Windows OS version and refer to the following table before you upgrading to new firmware and software for SF100/SF600/SF600Plus.

If you are using Windows 8.1, please make sure the programmer firmware and SF software must be the latest version. For older Windows OS version, there's no need to upgrade the programmer FW to the latest version.

User can download the latest version on DediProg website.

[www.dediprog.com/download](http://www.dediprog.com/download)

### SF100

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1	5.x.xx and later	5.5.02	SF 6.0.4.34
	1.x.x to 4.x.x	Please contact DediProg sales	
Older versions	5.x.xx and later	5.5.xx	SF 6.0.4.34
	1.x.x to 4.x.x	There are no restriction	

### SF600 / SF600Plus

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1 and other versions	6.x.x	6.9.0	SF 6.0.4.34
	7.x.x	7.1.1	SF 6.0.4.34
Before Win 8.1	6.x.x	earlier than 6.9.0	There are no restriction

\*Please note that support and updates for older hardware versions are no longer available.

## IX. Revision History

Date	Version	Changes
2010/03/19	5.5	Added: Enable EzPort Function on Configuration; log.txt file available on Command line; Blink/Device/Fix-Device on DpCmd.
2010/04/14	5.6	Added: Update up to address option on Batch and Program Configuration operation options.
2010/05/10	5.7	Minor improvement
2011/05/18	5.8	1. Added specific function. 2. Added region configuration programming function.
2011/08/26	5.9	Added SF600 Hold pin status setting method.
2012/01/09	6.0	Added SF600 stand alone programming.
2012/12/20	6.1	Revise the CLI detail and add exit codes.
2013/08/23	6.2	1. Added status register-2 function 2. Added the multiple-DpCmd function.
2013/12/18	6.3	1. Remove part of SF200 and SF300 2. Remove "isolation free" from software
2014/02/25	6.4	New feature for SF600 <i>Plus</i>
2014/04/28	6.5	Replenish COM Port feature of Stand Alone mode
2014/05/20	6.6	Modify log saving command
2014/06/04	6.7	1. Add -load-file command for "verify only" feature 2. Updated case study contents and testing time.
2014/08/01	6.8	1. Added IO1/IO4(SF100) and GPIO1/GPIO2(SF600/SF600 <i>Plus</i> setting)
2014/10/28	6.9	Added chapter VIII. Firmware Support for Microsoft Windows

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